

# One Knight Stand Patreon by Thomas Bell

## (06/April/2024 - 03/April/2025)

---



[Introduction Post](#)

[Apr 6, 2024](#)

This is the place for side content, supplementary materials, and early access for the interactive fiction [One Knight Stand](#). Play the Public Beta Test [here](#) & read the free side story "Roommates" [here](#).

The main focus on patreon will be providing material for...

- Early access to the game including the Closed Beta & rough draft Alpha
- Questions answered in-character from the story's side characters
- Extra behind-the-scenes look at the writing of One Knight Stand
- Previews & sneak peeks on current chapters being worked on
- Short stories from the side character's viewpoints
- Snippets for more far future plot developments
- Suggestions & Polls for higher tier patrons
- Periodic interactive mini-games
- Weekly Development Report

**Current Stretch Goals**

- \$300 per month to unlock spicy side stories
- \$600 per month for guaranteed side character question & answers
- \$1000 per month to unlock a second drabble each month

Thanks for your interest & support!

**Other Links:** [Choice of Games Forum](#) | [Development Blog](#) | [Testing Browser Compatibility](#).

# One Knight Stand

by A. Hazard

[Status](#)[Reborn](#)[Feats](#)[Settings](#)[Slot 0: HELP ▾](#)[Save](#)[Load](#)[Delete](#)

You sing like a bird. Like a shrieking parrot screaming "Doodyhead!" at the top of its shrill lungs. Said bird may be in the midst of asphyxiating at the moment. Hey, at least your voice is 'unique' if nothing else.

Both water and bright morning sunlight from the skylight above continue to pour down upon you. All is going well as you're sudsing up right until the motorhome seemingly hits a rather large pothole in the highway. As is only to be expected with how the government maintains its federally-funded roads.

But what else is new? So it always goes.

Your foot slips helplessly out from beneath as you spin around, balance lost, and arms wildly windmilling. You slide to the left, you glide to the right, your forehead nearly has a momentous meeting with the nearby wall as you squawk apprehensively the entire way.

And then you skid to a halt, ending up exactly where you started, your head perfectly positioned right underneath the shower spout's trail of water once more.

Uh... yes... right then.

That thankfully (and rather painfully) done, you quickly don your old clothes and carefully shuffle your way over to the front compartment. Adrian meets you in the aisle halfway there.

"Hey Damien, were you just yelling?" he asks with concern underlying his voice.

- ☐ I recommend that he takes a shower right now, of course.
- ☒ I recommend that he takes a shower with me next time, of course.
- ☐ I recommend that he doesn't take a shower while the RV is moving.
- ☐ I pretend to know absolutely nothing about what he's talking about.
- ☐ I launch into a long lurid tale of the horrors I just experienced.
- ☐ I simply ask if he knows where a hairdryer is located.
- ☐ I ignore him and continue blithely on my way.
- ☐ I just stare blankly back at him.

## One Knight Stand

by A. Hazard

[Status](#)
[Reborn](#)
[Feats](#)
[Settings](#)
[Slot 0: HELP ▾](#)
[Save](#)
[Load](#)
[Delete](#)

In a completely platonic way, of course. Platonic nude bathing in close quarters. Who doesn't indulge in that every now and then? The ancient Romans would've certainly agreed!

Adrian merely stares back at you with eyes half lidded at that sudden suggestion. Yes. Most certainly a suggestion was had here. "Damien, I've seen that shower. Even if I was so inclined there's no way we're both fitting in there," he says.

"Th-that just makes it all the sp-spicier--" you begin to say as your head nearly overheats and explodes into a fountain of mortification.

Adrian merely groans at that.

You take your place back upon the travel sofa and begin pondering your next move.

"Well, since there aren't too many of us yet, there's not much hurry to grab a time slot in the shower," Adrian eventually says with a shrug. "At least for the moment."

A circle of seven plus one extra... yes, certainly *fun* times in the bathroom are awaiting you all once your numbers begin to swell.

☒ Take a shower. While the motorhome is in motion. Nothing could possibly go wrong here!

☒ Binge eat every single cookie, pastry, candy, and any other sweets in the motorhome.

☐ It's the most important meal. Cook up some breakfast in the nearby kitchenette.

☐ Have Adrian cook up some breakfast. Less chance of food poisoning that way.

☐ Consume vast quantities of coffee.

☒ It's time to quench my *true* thirst.

☐ That's enough of this.

## [Platonic Nude Bathing with Adrian](#)

[Apr 8, 2024](#)

Another sneak peak from the first part of Chapter 2-2. Only completely normal suggestions here.

## [Far Future Snippets - Strange Youth](#)

[Apr 8, 2024](#)

*Coming to you... some time or other. In some form or other. For a future chapter or other.*

"Verily, I grow too old for this shite," Kay complains from the pile of cloaks strewn across the marble floor.

"Sir Kay, watch thy tongue! For we are in gentle company here!" Lucan admonishes.

"Yet twasn't this a more cushioned landing this time?" Bedivere lightly teases as he extends a helping hand to his friend. The one of flesh, blood, and bone still remaining to him.

"Fair youth who has vanquished my brother, I--" Arthur's voice swells as he gracefully rises from his seat. He then pauses and looks about in some confusion. By his side Queen Guinevere raises a chalice to her lips with an enigmatic smile. "--where did he go?"

The strange youth seems to have wandered off as mysteriously as he had appeared.

## [Free Preview - Question & Answers](#)

[Apr 8, 2024](#)

From this point onwards, these will be suggested by the Greater Circle and voted on by the Greater/Lesser Circle tiers.

*Merlin, what does your clairvoyance say about how this attempt to form the Lesser Circle will end? (aka the end of the first book of One Knight Stand)*

**Merlin:** Ah ha... well, tis simply for me to know and you to find out!

Someone in the audience boos and shouts "Rip off!" That someone sounds suspiciously like Broderick.

**Merlin:** Very well then, as a famous fantasy author once said... RAFO. (Read and find out)

*Adrian, how bad is your eyesight, really?*

**Adrian:** *\*raises a hand to his eyeglasses and squints somewhat suspiciously at the audience as if he can't quite believe he was asked something so simple\** 20/-200

*What does that even mean?*

**Adrian:** On the upper end of mild nearsightedness.

*Arthur, so what was going on between you, Guinevere, and Lancelot?*

**Adrian:** ... really?! *\*apparently someone isn't satisfied with being the one getting softball questions\**

**Arthur:** Ah... I see how it is. You aim your blade straight at me. And it seems *that* gossip still thrives on even a thousand years later. But in the end, the only one who needs to know what lay between my Queen and Lancelot is *me*.

## [Roommates](#)

[Adrian had assumed that MC was just joking when warned about the other's nocturnal habits. After all, how could he suspect any differently? Even though they'd known each other, befriended each other,...](#)  
<https://www.tumblr.com/oneknightstand-if/745285616673112065/roommates>

[Drabble - Roommates \(Interlude Adrian\)](#)

[Apr 9, 2024](#)

Free drabble currently available on the development blog over on Tumblr.

[Background Notes: Arthur's Homeland](#)

[Apr 9, 2024](#)

*(aka Sir Ector's estates where Arthur & Kay were reared)*

From my notes...

In the legend, Sir Ector lived in Caer Gal, above the [River Dee](#) (in Ceredigion, also called [Caer Allt-Goch](#)), west of [Bala](#) (Bala's located in the Snowdon National Park in Gwynedd).

In ancient Welsh sources, Sir Ector was named "[Cynyr the Fair-Bearded](#)", an actual, historical lord of Caer Goch in [Pembrokeshire](#) (far southwest coast of Dyfed).

Ector's estates are often portrayed as being in London (\*lol\* No 'London' in 5th Century Britannia here) and a country estate in the "Forest Sauvage"/Savage. (The latter is from the [Once & Future King](#) and is popularly used in modern media).

The Dyfed/Pembrokeshire [website](#) has a bunch of King Arthur references while Ceredigion has jack squat, guess who gets to be Arthur's homeland?!

Spoiler: It's not Ceredigion

There being a historical [Arthur/Arthwyr ap Pedr of Dyfed](#) who's one of the potential inspirations for folklore King Arthur also helps there.

Pembrokeshire also has the link to the summer seas + the ancient [Tŷ Canol Woods](#) (which can sub in as the Forest Savage)

[Development Log: Week of April 14 - 20 \(2024\)](#)

[Apr 14, 2024](#)

## April 14

- Updated Patreon with Dev. Log for Week of April 14 - 20 (Final Free Preview)
- Updated Patreon with first paid content Drabble: Interlude Merlin - Mercy
- Checked/Edited/Polished 300+ Lines of Code (Approx.~ 2000 words)
- Branch 3 (of 4) in Route 3 (of 4) of Chapter 2-2 is done!

- Created preview and posted/scheduled post on blog/forum
- Updated CoG Forum Thread + Recalculated current stat data
- Fixed issues syncing game files with Google Drive & One Drive
- Fixed new cursing/swear words macro (again!)

## **April 15**

- Research rest stop amenities/layout, Class C motorhome structure + locks, air-borne communicable diseases
- ~2500 words written/coded
- Created & posted Patreon-exclusive preview

## **April 16**

- ~2500 words written/coded
- Path 3 of Branch 3 now fully written, on to the editing/polishing/bugtesting
- Created paid snippet + background note entries for Patreon

## **April 17**

- 400+ lines of code polished/edited/bugtested
- Started work on Which Arthurian Character Are You? mini-game

## **April 18**

- ~600 lines of code polished/edited/bugtested (~3000 words)
- Created preview of Route 3, Branch 3 for next update
- Finished questions for Which Arthurian Character Are You? mini-game

## **April 19**

- Checked/Edited/Polished ~300 Lines of Code (Approx.~2000 words)
- Branch 3 (and thus all of Route 3) of Chapter 2-2 is done!
- Posted/Scheduled update + preview on blog & forum
- Finished ending 1 of 13 for Which Arthurian Character Are You?

## **April 20**

- Checked ~100 lines of code
- Created new multireplace macro
- ~2200 words written/coded of Route 4
- Finished ending 2-4 (of 13) for Which Arthurian Character Are You?

## **One Knight Stand**

<https://drabbles.oneknightstand.co/mercy/>

[Drabble: Mercy \(Interlude Merlin\)](#)

[Apr 14, 2024](#)



**Password:** interlude\_merlin\_mercy

**Warning:** Animal death. Also this is the first time I've tried linking Patreon to my new Wordpress blog on my site, so hopefully this actually works!

## by A. Hazard

● "The low-air spring brakes should've activated on primary brake failure!"

<input checked="" type="radio"/> "It's every man for himself!"
<input type="radio"/> I just buckle my seat belt and brace for impact.
<input type="radio"/> I grab ahold of Adrian amongst a sudden spiking of strange guilt.
<input type="radio"/> I run to the back compartment of the RV. That's how things work when it comes to inertia, right?!

Next

[A Perfectly Normal RV Trip](#)

[Apr 15, 2024](#)

Let's see how many people manage to get on this particular path as it involves some prerequisites to trigger.

[Far Future Snippets - Mixed Signals](#)

[Apr 16, 2024](#)

Darkness looms in shadowed lumps at your back. Half crouched along the ground, Adrian's eyes are wide behind his eyeglasses as you allow your arm to remain slammed against the wall near his head.

"You know, Adrian," you tell him, almost conversationally, as you keep him pinned in place. "I can give mixed signals too! *No homo.*"

"Wha--" Adrian begins to say, his words muffled as you lean in ever closer and press your lips against his.

[Background Notes: Celtic/Old Welsh Calendar \(aka Why It's Always 'Sennights' and Never 'Weeks' in Camelot\)](#)

[Apr 16, 2024](#)

Celtic/Old Welsh Calendar

- The year was divided into a light half and a dark half (with the major focus placed on *night*)
- The 'day' was seen as beginning at sunset.
- The year begins with [Calan Gaeaf](#) / [Samhain](#) (the first day of winter in Wales, currently November 1)
- The light half of the year started at [Calan Haf](#) / [Bealtaine](#) (equivalent of May 1)
- The first day of the month was known as 'calan'.
- Longer periods were reckoned in nights. Fortnight is two weeks. Sennight is one week.
- [Laws of Hywel Dda](#) (Cyfraith Hywel - old Medieval Welsh laws) often references periods of nine days (*nawfed dydd*)

## [Development Log : Week of April 21 -27](#)

[Apr 22, 2024](#)

### **April 21**

- ~2000 words written/coded of Route 4
- Created/implemented new `adrian_lecture` variable in previous chapter
- Finished endings 5 - 7 (of 13) for Which Arthurian Character Are You?

### **April 22**

- ~2100+ words written/coded of Route 4
- Finished endings 8 & 9 (of 13) for Which Arthurian Character Are You?

### **April 23**

- ~1200+ words written/coded of Route 4
- Finished endings 10 & 11 (of 13) for Which Arthurian Character Are You?
- Created images, links, & sound files for the mini-game

### **April 24**

- ~2300 words written/coded of Route 4
- Finished endings 12 & 13 (of 13) for Which Arthurian Character Are You?
- Duel to the death with the Wordpress Patreon Plugin

### **April 25**

- ~2200 words written/coded of Route 4
- Mini-game is done and uploaded

- Working on the Alpha version of OKS

## April 26

- Ungodly amount of time spent on hunting down a gosub bug
- Duel to the death with Wordpress
- SCREW YOU WORDPRESS
- The Alpha is done

## April 27

- ~2100+ words written/coded of the barehanded attack sequence in Route 4
- Patreon Collection icons made
- Patreon has been published

### [JimBob's Guide to Which Arthurian Character Are You? - One Knight Stand](https://games.oneknightstand.co/jimbob/)

<https://games.oneknightstand.co/jimbob/>

### [Mini Game - JimBob's Guide to Which Arthurian Character Are You?](#)

[Apr 25, 2024](#)

Welcome to JimBob the Pigfarmer's guide to discovering your past identity as a legendary character from Camelot! Click through these thirteen incredibly perceptive and very adroit questions to stake your claim to the ol' yarns of lore!

A variation of this will probably be appearing within the main game eventually far down the line, but another exclusive mini-game will be released before then.

**Username:** patreon

**Password:** herelittlepiggy

### [One Knight Stand Alpha - One Knight Stand](https://games.oneknightstand.co/alpha/)

<https://games.oneknightstand.co/alpha/>

[Alpha Update - Ver. 0.22](#)

[Apr 26, 2024](#)



ALPHA 0.22

**Warning:** This is the rough draft version that I'm still working on right now. In particular, the route where you head into the convenience store with Adrian is incomplete. Currently, it's ~120k extra (including all the potential text messages & the updated Merlin's Guide).

If you want a more polished experience, wait until the Closed Beta goes up (which you'll still be getting a couple weeks ahead of time since you're the Greater Circle)

Also, the Alpha & the open Beta are sharing the same save files right now. I might have to switch the Alpha to different save slots if that ends up causing any issues.

I'm not currently looking for typos and bugs in this because it's a rough draft (and yeah, it'll have them)

**User:** alpha

**Password:** letmeindammit

[Suggestions for Next Q&A and Drabble](#)

[Apr 27, 2024](#)



Hey Greater Circle Members (~~if any of you indeed exist~~), here's where you can toss out your ideas for the next drabble as well as questions aimed at the characters. These will be voted on by the Lesser Circle & above tiers for the month of May.

[Development Log : Week of April 28 - May 4](#)

[Apr 28, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goal

- \$300 per month to unlock spicy side stories (Currently: \$199/\$300)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

## April 28

- ~2500+ words written/coded of the long-range melee attack sequence + consequences for melee fighting in Route 4
- Now you can swear "shitty" in 33 different languages (obviously, this is the most important part of the update)

## April 29

- ~2300 words written/coded of the short-range melee attack sequence (lots of gosub jumping here), which should finish off Route 4's fight
- I was originally going to have the fight scene extend longer than this, but there are 9+ variations already based on the MC's stats & inventory, so that's enough of that.
- Started working on Cheat Mode for the Alpha Draft

## April 30

- ~2200+ words written/coded, which nearly finishes off the first part of Route 4
- The Cheat Mode for the Alpha draft has been completely coded, on to the bugtesting!

## May 1

- ~2200+ words written/coded. Part 1 of Route 4 finished, now off to write the aftermath.
- Bug-testing (both main game + Cheat Mode)
- Rerunning browser compatibility tests

## May 2

- ~2200+ words written/coded. Aftermath nearly done, just need to finish off the healing segments.
- Swear "damn" in 33 different languages!
- Continued Bug-testing Main Game + Cheat Mode
- Browser compatibility checking continues

## May 3

- ~2500+ words written/coded. Majority of healing scene is done + I wrote a new Merlin healing gosub that should hopefully expedite these scenes now.
- Fixed a bunch of errors in the Camelot dream sequence calculations (thanks to someone going through the code!)
- Bug-testing of Cheat Mode continues

## May 4

- ~2300+ words written/coded. Healing done, explanations are in order.
- Finished debugging the Cheat Mode

- But Randomtest is still running through the latest build several hours later, so no update to the Alpha today.

## One Knight Stand

by A. Hazard

[Status](#) [Reborn](#) [Feats](#) [Settings](#) [Slot 0: No D.](#) [Save](#) [Load](#) [Delete](#)



<input checked="" type="radio"/> Skills
<input type="radio"/> Status
<input type="radio"/> Talents
<input type="radio"/> Personality
<input type="radio"/> Background
<input type="radio"/> Careers
<input type="radio"/> Vices
<input type="radio"/> Secrets
<input type="radio"/> RO Affinity
<input type="radio"/> Weapons
<input type="radio"/> Inventory
<input type="radio"/> God Mode
<input type="radio"/> Return to Game

**Next**

## [Alpha Update - Cheat Mode](#)

[May 5, 2024](#)

Quick heads up, since I'm not collecting data on the [Alpha build](#), I went ahead and made Cheat Mode accessible on it.

You can find it on the title screen as well as in the Status Menu.

The Alpha build also now has its own separate set of Saves different from the ones previously available in the Closed & Open Beta (since the saves were starting to go strange there).

Let me know if you've got any requests about what else you'd like to see in Cheat Mode\*.

\*I know that some games let you see what stats are being checked in Cheat Mode, but that's not going to be possible with One Knight Stand since the stat checks are really complex with several ways to succeed or fail.

## [Development Log : Week of May 5 - May 11](#)

[May 5, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### **Current Stretch Goal**

- \$300 per month to unlock spicy side stories (Currently: \$264/\$300)

### **Browser Compatibility:**

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

## **May 5**

- ~2100 words written/coded. Explanations (& their aftermath) are done, time for the ransacking!
- Bugtesting done, Alpha Build has been updated.

## May 6

- ~2200+ words written/coded. The ransacking begins.
- I realize that I just did the Cheat Mode which allows the player to get all inventory items... and then the next day I start tripling the inventory.

## May 7

- ~2700+ words were written/coded. The ransacking continues.

## May 8

- ~3000+ words written/coded. The ransacking concludes. Now just have to merge Route 4 back into all the other routes.
- Created Background Notes entry for Patreon

## May 9

- ~1300 words written/coded. Route 4 rough draft is complete.
- Running through Quicktest + 10k Randomtest
- The feel when you're somehow getting a new error in an old chapter (Chapter1-6) that wasn't updated at all
- \*six hours later\*
- All tests completed! Now back to polishing/editing/manually bugtesting Route 4
- Created MC Benoni proposing to Adrian preview

## May 10

- Checked/Edited/Polished 300+ Lines of Code (Approx.~ 2000 words)
- Created public preview of Route 4 for Tumblr

## May 11

- Checked/Edited/Polished 300+ Lines of Code (Approx.~ 2300 words)
- Nearly finished checking the Adrian proposal scene
- Prepping Alpha draft for update

[Poll: Next Far Future Snippet](#)

[May 7, 2024](#)

Who do you want to be the main focus of the next far future snippet? (Leaving out Merlin, Adrian, and Arthur since they already got focus last month. Also 404 Error Not Found is still too spoilery at this point)

Percy

0%

Cassandra

0%

Gwen

10%

Vivian

0%

Lorelei

5%

Broderick

5%

The RO/Harbingers as a Group

30%

The Current Rival Circle

5%

The First Circle (2000, Salisbury England)

5%

The Second Circle (2020, Cape Town South Africa)

15%

A Watcher in Avalon

0%

A Colluder in the Other World

0%

$$(\odot \_ \odot)$$

( ☹ ☹ )

( ☹ ☹ )

( ☹ ☹ )

☹( ☹ ☹ )☹

( ☹ ☹ )

( ☹ ☹ )

**Whyyyy?**

( ☹ )

( ☹ ☹ )

( ☹ ☹ )

(☹ ☹ )☹

☹( ☹ )☹

(☹ ☹ )☹

☹(☹☹) <-- Stolen by Broderick

☹(☹☹)

☹ ( ☹ ☹ )

☹(☹☹)

\*Why does Merlin need so many 'Why?' kaomoji? Probably because of certain MCs.

**Lecturing (Truly Merlin's Favorites)**

☹( ☹☹ )☹

☹(☹☹☹)☹

(☹☹☹)

(☹☹☹)☹

**Completely Innocent**

Λ(☼◀)➤

Ϟ(ヅ'ω')ヅ✧

Ϟ(☉••☉)☹ ♥

(ヰ´8`)ㄤ

(○^ω^ )☹

(☼\_u\_u)☹\*°

(☼\_ω\_ω )

:.° ✧(ω\_u\_u)✧.° :

(☼\_ \_ \_)

(\_• \_ - \_ ) ✧

(☹ \_ ☹ )

(ヰ'▽)ㄤ

Λ( °\_° )➤

( ☹\_☹ ) Totally innocent

## Shrug

( \ (•\_•) / ) What, a bat? This is obviously a shrug.

l( ~ ~ )l

ㄟ( ㄣ )ㄟ

ㄟ( ☹ ^ ☹ )ㄟ

## Fingerguns!

( ☹ ° ㄣ ° )☹

☹ ( ° ㄣ ° )☹

☹ ( ♡ ㄣ ♡ )☹

## Staring Into Your Soul

(☛⊙ ∪ ⊖⊙)

(⊙\_⊙)

(⊙\_⊙)

(☛⊙ ∪ ⊖⊙)⌢✂

┌┌┌┌┌┐(°b┌┌┌┌┌┐

|⊙\_⊙|

Unamused

(,,'⌣'⋈'⌣',,)

(ㄴ\_ㄴ)

(ㄗ\_ㄗ)

└( ㄗ\_ㄗ)┐

(↯ ㄗ\_ㄗ)↯

┌

KaTeX parse error: Expected 'EOF', got '┌' at position 1:┌(ㄗ\_ㄗ)

KaTeX parse error: Expected 'EOF', got '┌' at position 1:┌(ㄗ\_ㄗ)

KaTeX parse error: Expected 'EOF', got '┌' at position 1:┌(ㄗ\_ㄗ)

KaTeX parse error: Expected 'EOF', got '┌' at position 1:┌(ㄗ\_ㄗ)

KaTeX parse error: Expected 'EOF', got '┌' at position 1:┌(ㄗ\_ㄗ)

KaTeX parse error: Expected 'EOF', got '┌' at position 1:┌(ㄗ\_ㄗ)

KaTeX parse error: Expected 'EOF', got '┌' at position 1:┌(ㄗ\_ㄗ)

KaTeX parse error: Expected 'EOF', got '┌' at position 1:┌(ㄗ\_ㄗ)

┌

(ㄗ\_ㄗ)↯ // ∴ \\ Hit the road!

Just a Little Bite

(0A0)

(0[0]0)

L(-+0[0]0)J

Whoo!

(/0W0)/ ^\*:.° ✧

([[]∇°)/\*:°. ✧

(/0W0)/ 。 \*

(/0W0)/\*:。 ✧

(0^∇-) ∟※☆ 🍕

∴\(' ω ')∴

( ✧Д✧) OMG!!

Smug Smuggity Smug

(¬¬)

(≡\_≡0)

3(≡\_≡3)

( 0 ^ )σ»

29('▽'0)29

0 ^ \_ ^ 0)

Encouragement!

0 ʷ ) ✧

(0^∇^)^b

↵(→←")>

(.´.)^

└┐ 0 \_ 0┘ take my power

## Facepalm

(¬\_ღ)

(, 6\_ღ)

(၆-၆)

(;¬\_ღ)

## We Are All Doomed

(၂၁)

(•\_•)

 $(\cdot, \cdot)$ 

ཉམ་ཆུང་ཆུང་ཉམ་

Yes, I do have an entire section in my back notes dedicated to this, why do you ask?

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 9: Benon Save Load Delete

A simple enough statement. So simple indeed that it causes Adrian to choke on the chilly spring air that he'd been so innocently breathing in. Shocking enough that he makes no comment on your sudden speaking after all these years.

Yes, most certainly, this was the most appropriate moment and the utterly perfect thing to say upon breaking your long-held silence.

For a moment, Adrian stares back at you, green gaze behind his glasses widened as if you'd suddenly sprouted two extra heads. You suppose it's understandable. People rarely propose to their stalkers, after all.

"WE'RE NOT MARRIED!" he shouts into the surrounding silence. And then hunches over as the other rest stop customers turn and stare over at the pair of you in puzzlement.

Not a normal topic that's commonly yelled aloud.

"*We're not married*," he continues in a far quieter hiss as he scurries back over to your side. "Why would we even be living in separate apartments if we were married? It makes much more sense for us to be cousins or something instead!"

- ☒ "I--I just thought that would make the most sense... right? For the shared name and... things..." I begin to wildly fluster, regretting many actions in life.
- ☐ "Who says we were living in different apartments?" I say with an insinuating waggle of my eyebrows.
- ☐ "So we had a trial separation due to issues... but I'm sure we can work this out, Adrian!"
- ☐ "Married cousins, huh. Kinky." The smirk can be veritably heard in my voice.
- ☐ I cross my arms and tilt my chin stubbornly. "It makes the most sense."
- ☐ "So... no marriage, huh," I simply sigh in burgeoning disappointment.
- ☐ I say nothing, I merely drop to one knee in a very familiar pose.

Next

[Presenting the Benonis](#)

[May 9, 2024](#)

For the five or so people out there who decided to filch Adrian's last name when they took a pseudonym in Chapter 1. (And then the two people who'd try to convince Adrian to be their husband as a cover story).

[Poll: Subject of Next Drabble](#)

[May 11, 2024](#)

The poll for the next Far Future snippet has closed with the RO/Harbingers as a group eking out the win.

What do you want as the subject for the next drabble? This poll will remain open for one week (until May 18).

Merlin's thoughts on certain MCs during the time bubble conversation

Merlin POV upon first breaking free of the Veil in 2020

The first meeting between Elaine and Lancelot (Camelot)

Beach episode

Non-canon Halloween Side Story

33 votes total

[\*\*One Knight Stand Alpha - One Knight Stand\*\*](#)

<https://games.oneknightstand.co/alpha/>

[Alpha Update - Route 4](#)

[May 12, 2024](#)

The Alpha has been updated to include the rough draft of the final route (entering the convenience store). This is for anyone who has the burning desire to see a route in its rough draft form versus the more polished one in the upcoming Closed Beta.

Username & password remain the same as before.

**User:** alpha

**Password:** letmeindammit

## [Development Log : Week of May 12 - May 18](#)

[May 12, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### **Current Stretch Goal**

- \$300 per month to unlock spicy side stories (Currently: \$299/\$300)

### **Browser Compatibility:**

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

### **May 12**

- Checked/Edited/Polished 300+ Lines of Code (Approx.~ 2400 words)
- Marriage proposals done, onto more normal pseudonyms
- Created flirt macro
- Released new Alpha Update
- Worked on Far Future Snippet

### **May 13**

- Checked/Edited/Polished 300+ Lines of Code (Approx.~ 2800+ words)
- Pseudonyms done, biblically apocalypsing with Adrian done, now time for the mundane version of the conversation.
- Finished/Posted Far Future Snippet

### **May 14**

- Checked/Edited/Polished 350+ Lines of Code (Approx.~ 2700+ words)
- Blathering with Adrian done, FINALLY WE'RE ENTERING THE CONVENIENCE STORE(!!!)

### **May 15**

- Checked/Edited/Polished 150+ Lines of Code (Approx.~ 1200+ words)
- Created sound effects + images + text effects
- Created Patreon preview

## May 16

- Checked/Edited/Polished 350+ Lines of Code (Approx.~ 2300+ words)
- Created sound effects + text effects
- Contact made. Working on the bare-handed attack sequence.

## May 17

- Checked/Edited/Polished 350+ Lines of Code (Approx.~ 2000 words)
- Barehanded fight for Serial Killer & Tactics MC + Dead End 4
- Created sound effects + text effects

## May 18

- Checked/Edited/Polished 400+ Lines of Code (Approx.~ 3100+ words)
- Normie barehanded + Gun/Squirt Gun + Serial Killer Long Range battle
- Created text effects
- Fixed alt text for images

## [Far Future Snippets - Fellowship of the Round Table](#)

### [May 13, 2024](#)

**Notes\*:** *This one is a bit long for a 'snippet' and will probably need to have the MC make a decision in the middle of the scene when it eventually gets integrated into the game.*

Nearby, Cassandra sits on the steps leading into the passenger side of the motorhome's cockpit. Slowly and methodically, she inspects and cleans each part of her Glock-19, not even bothering to glance up when a buck-naked Percy comes bursting out of the RV's main entrance right next to her.

"Come back, you little shit!" Broderick yells, hot on the nude trail of your blue-haired companion.

The two of them go circling around the entire perimeter of the camp, Percy as naked as the day he was born, Broderick clad in t-shirt, jeans, and... is that Mr. Squeakers the chew toy wearing a little wedding dress jammed into his front pocket?

Around and around they go, until Percy makes his hasty retreat by leaping clear over the campfire at the center of the encampment. Gwen, in the midst of toasting wieners over said fire, gives a yelp of alarm and nearly staggers straight into the flames.

As Broderick also jumps over the blaze, Adrian lunges to the side before Gwen can teeter into the fire pit. And perhaps steps a shade too close himself as he begins wildly swatting at an ember that's landed upon the long sleeve of his hoodie.

"Stop, drop, and roll! Stop, drop, and roll!" Gwen helpfully choruses as she flails at her rescuer, maybe accidentally slapping him a time or two.

Lorelei, returning to the camp with an armful of wood in hand, takes one look at the rest of you, turns on her heel, and goes stalking right back into the forest. Meanwhile, Cassandra closes one eye and carefully aims her gun. Somehow, you don't think you want to know exactly where she's pointing that.

"Merlin," you finally address the pale-clad mage who's been silently standing at your side overlooking the camp the entire time. "Was the Fellowship of the Round Table ever actually like this?"

The Court Mage's gaze drifts far away, off into the distance of both time and space. Yes, thousands and thousands of yards are encompassed within that blank stare.

"Yes, yes, they were," Merlin says as someone begins screaming about the fire spreading in the background.

# One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

Slot 0: Autos

Save

Load

Delete

The door chime peals merrily into the ensuing silence, its sound failing to break the gloom that encompasses the interior of the convenience store. Most of the building's lights remain off or barely flickering, leaving the shop in dim shadows that the illumination from the glass entrance can't quite seem to reach.

There are no other customers inside, as far as you can see. But a strange slickness periodically dots the floor in oozy puddles of meaty beige and rusted red.

What in the world is that?

The aisles of colorful, hideously overpriced goods remain half-cloaked in a shadow that's periodically broken up by the garish glare of neon lights from the nearby refrigerated displays. From the back of the store, the Slushee machine summons you with the promise of an all-new flavor of Spine-tingling Strawberry Supremo.

Isn't it a bit early for the Halloween-style flavors?

A television set fashioned to the ceiling flickers and sputters through crackles of static and white noise. *F-fire... in the.... fire.... fire... apartmen-- no.... survivors... of the f-f-f-ire*

It choruses at you.



☒ I stare into the monitor's depths looking for the hidden image inside.

☐ I listen carefully to the message. Is that news about my apartment?

☐ I raise my hands to my ears to help drown out the static.

☐ I carefully begin backing away.

[Enter the Convenience Store](#)

[May 15, 2024](#)

And one of the reasons that I didn't finish off as many lines of code today as usual.

[Development Log : Week of May 19 - May 25](#)

[May 19, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goal

- \$300 per month to unlock spicy side stories (Currently: \$302/\$300)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

### May 19

- Checked/Edited/Polished ~400 Lines of Code (Approx.~ 2300+ words)
- Tactical + Normie Long Range battle + possible destruction of the knife, towel, & Excalibur
- Merlin's POV during their lore dump has won the drabble poll, so rereading Chapter 1-6 for MC's craziest reactions

### May 20

- Checked/Edited/Polished ~100 Lines of Code (Approx.~ 1000 words)
- Finished off the destruction of all the other MC's potential weapons
- Wrote & posted Lore Dump Extraordinaire drabble for Patreon

### May 21

- Checked/Edited/Polished ~600+ Lines of Code (Approx.~ 3500 words)

- Finished off the close combat scenes.
- New poll for the next character Q & A session.

## **May 22**

- Checked/Edited/Polished ~500+ Lines of Code (Approx.~ 3600+ words)
- Finished off the threaten w/ weapon & freezing up paths. Partway through the noping-out branch.
- Created text effects

## **May 23**

- Checked/Edited/Polished ~300+ Lines of Code (Approx.~ 2100+ words)
- Finished off the retreat branch + fear failure + second creepy broadcast + Merlin's return + Fight/Flight for Round 2
- Chapter 2-2 now exceeds Chapter 1-2 as the largest section in the game.

## **May 24**

- Checked/Edited/Polished ~300+ Lines of Code (Approx.~ 2400+ words)
- Finished off the freezing up branch + converging of the different branches in the convenience store
- Created text effects
- Death battle with Wordpress continues.

## **May 25**

- Checked/Edited/Polished ~350+ Lines of Code (Approx.~ 2400+ words)
- Finished the first part of the aftermath convo with Merlin

## **One Knight Stand**

<https://drabbles.oneknightstand.co/lore-dump-extraordinaire/>

[Drabble: Lore Dump Extraordinaire \(Interlude Merlin\)](#)

[May 20, 2024](#)



# INTERLUDE

## MERLIN

**Password:** cloudcuckoolander\_go

Merlin's thoughts during a certain lore dump with a certain two new potential Harbingers. No mercy for Adrian.

### [Character Question & Answers](#)

[May 21, 2024](#)

Vote on what questions to send to the characters for this month's Q&A session. Top 4 chosen go through & get answered ~~whether the characters like it or not.~~

The poll will remain open until this Saturday (May 12th, 3:13PM). You can also choose multiple options.

Adrian: What other foods have you tried? Why bugs & live octopus when you're trying to be discreet?

7

Adrian: Who do you trust the most & least?

19

Merlin: What's your favorite physical form to take?

14

Lorelei: Where do you go camping the most? Beach or forest?

5

Broderick: What's your ideal date?

2

Arthur: What do you miss most about being awake in Camelot?

13

Abe Goldman (phone & tech business tycoon) : Why ArchiTech King for your company's name?

5

Poll ended May 25, 2024 · 65 votes total

[Development Log : Week of May 26 - June 1](#)

[May 26, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goal

- \$300 per month to unlock spicy side stories (Currently: \$290/\$300)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

### May 26

- Checked/Edited/Polished ~400+ Lines of Code (Approx.~ 2600 words)
- Finished the major healing section with Merlin + checked over the new healing gosub
- Created preview for Patreon (to be posted in 1-2 days)

### May 27

- Checked/Edited/Polished ~400+ Lines of Code (Approx.~ 2300+ words)
- Finished the minor healing section + started the final convo with Merlin
- Created & posted Q & A session for Patreon

### May 28

- Checked/Edited/Polished ~350+ Lines of Code (Approx.~ 2350+ words)
- Finished [spoiler] conversation with Merlin.
- Created version & update images for the upcoming Closed Beta
- Currently at code line 18,555 of 19,942 (21,324 total)

## May 29

- Checked/Edited/Polished ~500 Lines of Code (Approx.~ 2950+ words)
- The Shoppening Begins
- Currently at line 19,055 of 20,017 (21,400 total)
- Suggestion post for next drabble (or spicy short story) + Q & A session is now open.

## May 30

- Checked/Edited/Polished ~500 Lines of Code (Approx.~ 3300+ words)
- The Shoppening Continues
- Currently at line 19,550 of 20,042 (21,425 total)

## May 31

- Checked/Edited/Polished ~600 Lines of Code (Approx. ~3300+ words)
- New items added to Cheat Mode (Alpha won't be updated with this until I start Chapter 2-3 however)
- Checked Inventory screen coding for all the new items
- The Shoppening Concludes
- Created sound effects
- Currently at line 19,977 of 20,113 (21,496 total)

## June 1

- Merging of the routes is finished. Which means Route 4 is now completely done.
- I've got a few things that I flagged for double-checking in the previous branching code, so I've still got a little ways to go before Chapter 2-2 is completely finished.

[May 2024 - Question & Answers](#)

[May 27, 2024](#)

As suggested by the Greater Circle and voted on by the Greater/Lesser Circle tiers.

Some of the seats on the stage are conspicuously empty. Meanwhile, there's a fancy scarecrow sitting in Percy's chair.

**Broderick:** *\*looking pissed off\** Why didn't I think of that?

Adrian, who do you trust the most and the least? If you trust anyone...

**Adrian:** I trust non-possessed MC the most. As to who I trust the least... *\*coughs\** That'd be possessed MC.

**Merlin:** Truly? Even less than me?

**Adrian:** *Barely.*

Adrian, you seem kind of really MC-focused at this point.

**Adrian:** I-I mean, we've known each other for years. It's only natural, right?

Next up, Merlin...

**Merlin:** *\*tosses hair\** Naturally. ɹ(≡∪≡ɹ)

How are you using kaomoji in person?!

**Merlin:** ( ☺̂ ∪̂ )σ»

No, never mind that. The audience wants to know... Merlin, do you have a shape/look you like most? Like, silvery mist, blond, etc?

**Merlin:** None.

*\*Someone starts booing and muttering 'Cop out'. That someone sounds suspiciously like Broderick\**

Yes, indeed. No copping out on the stage, Merlin.

**Merlin:** Tis not an excuse. Tis a *hint*.

All right, moving on then. Our next question is for the High King... calm down, Adrian. *\*takes out notebook & pen\** Arthur, what do you miss the most about being awake or about Camelot?

**Adrian:** *\*surreptitiously puts away his own autograph book\**

**Arthur:** What I miss the most is not having a person transform into a random cow in the middle of our conversation or the ground becoming the sky while everyone starts swimming through the air. Alas, the dreams of people are hardly the most *stable*.

**Merlin:** *\*opens mouth\**

**Arthur:** Yes, yes... I know something such would sometimes happen back home as well. But not quite so oft as this. As to what I miss most about Camelot in particular... Would saying nigh everything be considered an unacceptable evasion? The people. The places. The prospects. It took decades to build Camelot into what it became...

**Merlin:** *\*opens mouth\**

**Arthur:** ...yes, Merlin, I *realize* how demented its last moments were.

**And now for our final question... and it's to Adrian again.**

**Adrian:** Me again? *Why?*

**Broderick:** *\*starts sliding down his seat and creeping off the stage\**

**What can we say. The audience loves you.**

**Adrian:** *\*smiles with a look of complete existential horror\**

**Adrian, what other more out there foods have you tried out? Also, why things like bugs and live octopus, it's pretty different for a guy who tries to seem/look as boring as possible**

**Adrian:** It's not as if I'm trying to be boring! *\*stealthy look\** I just have average tastes, okay? But sometimes its good to try and experience new things out of your comfort zone.

**Broderick:** *\*from the side, now off stage\** Really? *Bugs?!*

**Adrian:** Hey, don't knock it until you try it. They taste differently depending on the insect, but most just taste like jerky.

**Broderick:** Pass.

**Broderick, you want to come back on stage here?**

**Broderick:** No. ლ(ಠ\_ಠლ)

**Merlin:** Give me back my kaomoji, you heathen!

**Broderick:** No. ლ(ಠ\_ಠლ)

**Adrian** N-not like we're about to go on a world tour across a bunch of countries, r-right? Anyway, since I live... lived in a big city, it was pretty easy to try out international cuisine every now and then. There's stuff like [balut](#) -- which is steamed duck embryo, and [nattō](#) which is fermented soybeans has a rather *pungent* aroma, oh.. and you know *escargot* is just snails, right?

**Broderick:** Pass.

**Merlin:** *\*furiously taking notes\**

The More You Know

All right then. That's all the time we've got for today. Remember to send in your questions in the next Suggestions post if you belong to the Greater Circle!

**Edit:** Dammit, Patreon keeps killing the animation in The More You Know gif. I guess you'll have to wait until you (potentially based on the MC's decisions) see it in the Closed Beta of the game.

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 0: Autos Save Load Delete

The ceiling spins. The surrounding shelves twirl. And then the tiled flooring opens its nonexistent arms in welcome. At least you didn't land in a pile of █████.

"Damien!" You hear someone shout out your name in alarm. But don't they realize that you're not Damien, but instead you're 'Damien'...

...wait.

"Hmm... it's been awhile since someone's fainted at the sight of me," another voice more mildly muses.

And then you're being propped up within Adrian's arms as the world continues to wobble around you. It seems that the place has taken a few pages from the █████ sappy book in that regard. Alas, you're far too woozy to fully enjoy the feeling of resting in his embrace. Completely platonically, of course. A very tender hold of bro-ship.

Through your darkening gaze, a pale-clad figure steps into your view. Another person to join you, Adrian, and the recently deceased █████ upon the ground.

"Tis only been a few minutes since I left your side, and you're nearly dead!" The mage exclaims as she fusses over you. "How could you have lost so much vitality in such a short time?"

"Can you shelve the lecturing for when Damien isn't keeled over on the floor?" Adrian cuts in.

☒ "Did you ever wonder if people sometimes get lost in the back rooms of McBuckway Bell's?" I casually ask.

☒ "No, I'm perfectly fine!" I continue to insist as I lie bonelessly within Adrian's arms.

☐ "The blob... it creeps and leaps and glides and slides..." I feebly begin singing.

☐ "Yes, healing, please and thanks," I pipe up from my cozy spot on the floor.

☐ "Yes, less yapping, more healing," I snap.

☐ I raise an arm to motion Merlin away. It flops lifelessly at my side instead.

☐ I just lay here and wait for healing already.

Next

[May 28, 2024](#)

Truly the MC with the greatest, most hard-to-guess pseudonym possible. Also the most platonic one of all.

[Suggestions for June Q&A and Drabble \(Spicy Side Stories Included\)](#)

[May 29, 2024](#)



Hey Greater Circle Members, I'm tossing this out while we're still over the \$300 per month total to unlock the spicy side stories.

Here's where you can suggest your ideas for the next drabble/side story, as well as questions aimed at the characters. (Also, feel free to re-suggest any of the old topics & questions that didn't win the previous vote.)

These will be voted on by the Lesser Circle & above tiers for the month of June.

[Development Log : Week of June 2 - June 8](#)

[Jun 2, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goal

- \$300 per month to unlock spicy side stories (Currently: \$424/\$300)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

## June 2

- **CHAPTER 2-2 IS FULLY FINISHED** 🌟
- 21,470 Lines, 132,362 words (+ coding) (Not including the new Merlin's Guide + Text Messages + Gosub stuff)
- Going back to check/fix previously reported bugs + new additions in the past chapters (Still have the Ending + Cheats files to check)

## June 3

- All code has now been manually checked.
- Quick Test passed.
- Currently ~40,000 out of 100,000 runs on Random Test, so that'll be taking awhile.

## June 4

- Changed dead Zendonaldson's links in Merlin's Guide
- Random Test found a bug on iteration 90,000+ 😞 Start over again.
- Random Test finally passed 100k+!
- Created the new version of the game & hopefully successfully uploaded it to Wordpress
- Closed Beta & update schedule posted to Patreon

## June 5

- Started working on Merlin's Guide to Minor Neutrals
- \*holding a memorial for Zen Donaldson's site & the old version of Nightbringer.se\*
- Double-checking my facts is taking 3x as long as before 😞
- The freaking Wayback Machine is down so I can't even use the archive to look at Zen Donaldson's!
- 4 entries done.

- The Arthurian werewolves have already made their debut, it's time for the zombies.
- Also, pushed a hotfix for a bug in the new messages that's triggered by MC's bond with Adrian being manipulative because apparently 100,000x Randomtest still isn't enough to get all of them.

## June 6

- 7 more entries to Merlin's Guide to Minor Neutrals written today, although I ended up moving the 3 Alexanders over to Minor Allies instead
- Now fighting with OneDrive which stopped auto-backing up my game files 🤔

## June 7

- 10 more entries to Merlin's Guide to Minor Neutrals written today
- 2 entries got booted over to Minor Enemies instead while Klingsor the Penisless Necromancer (yes, yes, the zombies) gets promoted to Major Neutral after Merlin's entry rambled on for several paragraphs about him

## June 8

- 7 more entries to Merlin's Guide to Minor Neutrals written today
- Spent most of the time syncretizing the five million Arthurian Irish kings to real life historical counterparts in the fifth century.
- Otherwise, the zombie invasion continues.
- I've given up on OneDrive as a secondary auto backup. It just doesn't work with Windows 7 anymore, it seems. Hopefully, one auto-backup with Google Drive will be enough.

## [One Knight Stand Beta - One Knight Stand](https://games.oneknightstand.co/beta/)

<https://games.oneknightstand.co/beta/>

[Closed Beta - Version 0.22 \(Greater Circle\)](#)

[Jun 4, 2024](#)

Finally, the finished update to **Version 0.22** (update to Merlin's Guide, new text messages, + completed Chapter 2-2).

This will be using the same save slots as the normal public version of the game, so hopefully there won't be any problems inherent with that. If Version 0.22 doesn't appear on the title screen, please clear the cache of your browsers.

**Edit:** From reports, it seems using the old saves is bugging out the stats/variables, so alas, it looks like you might want to restart from the beginning for the Closed Beta.

Hopefully, Patreon & Wordpress will be playing nicely this time and won't keep blocking people's access. Firefox & related browsers probably still won't work, however. (No clue why... they should still be working with the public version of the game.)

- **Update** (with code): ~285,000+ words
- **Update** (without code): 200,000+ words

**Username:** beta

**Password:** betaletmein



[Update Schedule - Ver. 0.22](#)

[Jun 4, 2024](#)

**Greater Circle: Available Now**

**Lesser Circle: Available June 18**

**Public Beta: Available July 4**

The new update, Version 0.22 is now live for the Greater Circle tier. Chapter 2-2 now takes the crown as the longest section (21,488 lines long) from the previous Chapter 1-2 (beginning of the polo club route)

- Have a completely normal time at a completely normal rest stop. (This splits into so many different routes & subbranches, go back & try a few different decisions)
- Get a bunch of messages from whoever survived Chapter 1 (including the demons). Set your new text message tone which will absolutely never have an impact & come up again.
- Do a bunch of things on the RV that'll totally not have any future consequences. I mean, your sleeping quarters during a real life game of Clue/Among Us surely won't have any implications, **right?**
- Two more ways to die and earn those achievements! (Including the health bar finally asserting its dominance)
- First chance to set your official battle cry. (Uh, you might want to think on that a little longer)

- Continue to torture Adrian by acting as weird as humanly possible.
- Merlin still blabbering in their guide. Only two more updates before the minor sections are finally finished.

Also, a bunch of typo & bug fixes that I'm not going to bother to advertise until the public beta release.

- **New Total** (with code): 1,117,824
- **New Total** (without code): 814,828
- **Chapter 2-2** (with code): 132,473
- **Chapter 2-2** (without code): 97,784
- **Full Update** (with code): ~285,000 words
- **Full Update** (without code): 200,000+ words
- **Average Playthrough** ~65,000+

[Background Notes: Camelot's Location](#)

[Jun 6, 2024](#)



There's already hints in the first flashback dream sequence to where Camelot used to be (particularly for anyone familiar with English topography or who was snooping through the code), but it's not actually going to be pointed out in the game for awhile now.

#### Merlin:

The gleaming crystal walls of the fortress city Camelot , standing proud right at the very threshold of the territory that the Saxons dared to claim as if saying "Thou shalt not pass".

What took a year and a day for the fae to build, what would have been impossible for man to achieve at all, collapsed within a few minutes and took everything with it.

The overhang it sat upon, the branch of the river that flowed past, every single cobble and sparkling stone of that marble edifice until there was no trace that anything had ever been there. And when the dust finally cleared, [Cheldric](#) reared out of the hole where he'd been hiding and made a beeline straight for its ashes.

He ignored [Caer Gwinntguic](#) and [Caer Celemion](#) to the east, and [Glastenning](#) to the West, and [Caer Baddan](#) to the North, all to claim the land where Britannia's greatest city once stood. And there surrounded by Britons, he built the base of his new kingdom. 'Wiltsaete' the Wiltshire Saxons. I believe they call that region [Wiltshire](#) now?

I don't know what he was thinking... if he wanted to dance on the grave of his enemies, or if he was camped there to see if the city would rise from its ashes like a phoenix, or if he simply wanted to lay his claim before [Octa](#) stirred in [Sussex](#).

But it is what it is, what was once Camelot was the first to fall to what would become 'West Seaxe'. The kingdom of the West Saxons. [Wessex](#).

### **[Amurfina of Serre](#)**

*[Amurfine, Amurfina of Lothian]*

The Lady of the Black Thorn, the eldest daughter who entered a succession crisis with her younger sister for the rulership of Serre after their father was killed in combat against Gawain without leaving behind any male heirs. In that demesne the symbol of leadership was a magical golden bridle that Amurfina illegally absconded with.

Then both sister's promptly sought out *Gawain's* aid in determining the winner. Of course, just ask your father's killer, after all, shall we? I'm sure he's completely unbiased in the matter!

In the end, Gawain determined that he would battle on behalf of [Sgoidamur](#), the younger, purer, and less criminally-inclined sister. Amurfina promptly dosed Gawain with a handy love potion (too many of *those* going around in those days) and then happily frolicked off to Lothian as its new queen, leaving the suddenly far-less-impressive township of Serre to her sister.

Yes, he *married* her. (ツ^Д^ツ) Gawain, I truly hope that was the aphrodisiac doing that.

[Gawain's Completely Normal Love Life Continues in Merlin's Guide](#)

[Jun 7, 2024](#)

I didn't think I'd be doing any more previews until I completed Chapter 2-3's part of Merlin's Guide, but Merlin's reaction to Amurfina's entry is pretty amusing.

Although maybe I should've held out for Klingsor the Penisless Necromancer instead.

[Poll: Next Far Future Snippet](#)

[Jun 8, 2024](#)

Who do you want to be the main focus of the next far future snippet? (Still eaving out Merlin & Adrian for the moment since they've been hogging all the attention. Also 404 Error Not Found is still too spoilery at this point)

Poll will remain open until June 15th.

Percy

Cassandra

Gwen

Vivian

Lorelei

Broderick

The Current Rival Circle

The First Circle (2000, Salisbury England)

The Second Circle (2020, Cape Town South Africa)

A Watcher in Avalon

A Colluder in the Other World

Red Shirt in the MC's Apartment Complex as All This is Happening

42 votes total

[Jun 9, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goal

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Currently: \$521/\$600)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

### June 9

- 9 more entries to Merlin's Guide to Minor Neutrals written today
- The werewolves strike back.
- 10 more entries to go

### June 10

- 9 more entries to Merlin's Guide to Minor Neutrals written today
- Argh, I just realized I wrote two different entries for Andred in both the Ally and Neutral sections
- 3 more entries to go (until I think of more people I forgot to mention)

### June 11

- 6 more entries to Merlin's Guide to Minor Neutrals written today, which should hopefully be the end of that (until I remember that I forgot someone else)
- 100+ lines of code checked

### June 12

- 1000+ lines of code checked 😊
- That just leaves creating the text messages for this section of Merlin's Guide

### June 13

- Text messaging section is now complete (1900+ words written, ~600 lines of code checked) which finishes off the Minor Neutral section of Merlin's Guide.
- Created previews for Patreon + Tumblr
- After I update the Alpha Build tomorrow, I should be back to writing the main part of Chapter 2-3

## June 14

- ~2200+ words written/coded. Fallout from the Sabotage Route of Chapter 2-2 is finished + Partway through fallout for trashing the RV w/ the machine gun
- Created text effects
- Alpha Updated

## June 15

- ~3500 words written/coded. Finished the RV repair branch. Back to the main route for Chapter 2-3
- Fixed the stats menu for the Alpha Build (was missing the previous options leading to the Cheat Menu)

[Poll: Subject of Next Drabble](#)

[Jun 10, 2024](#)

What do you want as the subject for the next drabble, as suggested by the Greater Circle! (Let me know if I missed anyone's suggestion.)

This poll will remain open for one week (until June 17).

"Normal" Day for Cloudcuckoolander Reporter MC from their co-workers POV

Spicy Story Involving Adrian

Lancelot & Elaine of Corbenic Meet for 1st Time (Camelot)

Mandatory Clothes Shopping with Adrian

Mandatory Game of Fuck, Marry, Kill with the Harbinger ROs

Camping Episode with all the Harbinger ROs

Beach Episode with all the Harbinger ROs + Vivian (Hey, it's a beach she can crash the party too)

Same as above, but Hot Springs instead!

Merlin Breaks Free of the Veil in 2020

Merlin at the Failure of the Second Circle (in Cape Town)

Merlin Spicy Side Story

47 votes total

## One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 0: Autos: Save Load Delete

# PHONE MESSAGES

Merlin (☆^\_^) Guide to Arthurian Lore 03/31/30

(^•\_•^)...an unfortunate complication. I'm simply glad that Gawain was the one who ended up having to deal with it.

I know that Igraine and Arthur never properly met again as adults, but that is most assuredly not the way to do it!

- ☐ Poor Arthur
- ☐ Poor Igraine
- ☐ Poor Gawain
- ☐ Poor everyone involved
- ☐ I KNEEEEW IT! THE ZOMBIES COME FOR US ALL!
- ☒ Wait... can we go back to Klingsor the Penisless Necromancer here?
- ☐ [Leave on Read]

Next

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 0: Autos Save Load Delete

## PHONE MESSAGES

Merlin (☆^\_^) Guide to Arthurian Lore 03/31/30

(ಠ\_ಠ)✖ // ! \ No we can't. Moving on now.

- ☒ You cant just bring up Klingsor the Penisless Necromancer and then refuse to discuss the details!
- ☐ Oh god. Im gonna end up as Klingsors reincarnation arent I?!
- ☐ Spoilsport
- ☐ [Leave on Read]

Next

[Klingsor the Penisless Necromancer : Now In Merlin's Guide!](#)

[Jun 13, 2024](#)

Obviously, this has been the update that you've all been waiting for, so let's all celebrate that Merlin's Guide to Minor Neutrals is now completely done.

[One Knight Stand Alpha - One Knight Stand](#)

<https://games.oneknightstand.co/alpha/>

[Alpha Update - Ver. 0.23](#)

[Jun 14, 2024](#)

The Alpha Build has updated to the beginning of Version 0.23. Please clear your cache and reload your browser if you don't see Version 0.23 on the front page of the game or if you're getting an error.

This includes...

- The finalized Chapter 2-2
- All bugfixes up to date
- New inventory items available in Cheat Mode
- Merlin's Guide to Minor Neutrals

**User:** alpha

**Password:** letmeindammit

*Also quick reminder that Firefox & other Mozilla -based browsers don't seem to be working with the Alpha Build for some reason.*

[Development Log : Week of June 16 - June 22](#)

[Jun 16, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### **Current Stretch Goal**

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Currently: \$581/\$600)

### **Browser Compatibility:**

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

## June 16

- Mostly bug-testing today before I got randomly dragged off in the middle of a sentence.
- By the time I came back, I had no clue what I was trying to originally say with that sentence. ㄟ(っ)/
- ~1500 words written/coded. MC's apartment fire makes the news! This could go from good to bad (very bad, depending upon MC's actions the previous night). MC's apartment and MC's apartment + direct neighbors variations completed

## June 17

- ~2700+ words written/coded. The apartment fire portion of the news finally concludes. Now, time for some TV cameos (such as Lorelei repping the upcoming Olympics that she's totally gonna get to take part in... totally)
- Far Future Snippet written + posted

## June 18

- ~2400+ words written/coded. News report done + the massive AOE spell hits the RV. Next up, the first multi-user magic spell to compensate.
- Closed Beta for the Lesser Circle posted

## June 19

- ~3000+ words written/coded. Off into the forest to find a ley line focal point, do you go.
- And by that I mean, frick I had to research all the spring seasonal wild plants growing in that region
- Poll for character Q & A for the Lesser/Greater Circle posted

## June 20

- ~1700 words written/coded. Snakephobe & spiderphobe having a great time in the woods while the eastern hognose snake puts in an Oscar-winning performance.
- ~1100+ words written/coded for spicy Adrian mini-game. Including background music.

## June 21

- ~1200 words written/coded. Reactions done, time to start the spell.
- ~2000+ words written/coded for spicy Adrian mini-game. Includes more background music + text effects.
- Fetch mini-game uploaded to Patreon 3200+ words total.

## June 22

- ~2200+ words written/coded.
- Slight divergence for the MC who never told Adrian & Merlin that the RV was attacked. Otherwise, spell prep commences (and by that, I mean MC fails to convince Adrian to prance/dance around the forest clearing with them)

[Jun 17, 2024](#)

With 29% of the vote, "Red Shirt in the MC's Apartment Complex as All This is Happening" has won the next Far Future Snippet vote.

It was a quiet Sunday evening when it began. Too quiet. At first, he was enjoying the peace as he climbed floor after floor towards Blaze's apartment, but the ongoing silence finally started to remind him of that Stephen King story. You know the [one](#).

As he turned a corridor on the twelfth floor, he was half afraid a pair of creepy twin girls would suddenly accost him.

Whatever. He reached his friend's apartment. As Blaze dragged out his completely legit and very much legal super-sized glass bong, several large thumps came from the ceiling above.

"Yeah, man, I don't know what's going on up there. S'been weird all day," Blaze said as he inhaled deeply before passing the bong over.

"Whatever." He eloquently replied. And as he inhaled from the proffered instrument, his gaze raised slowly towards the heavens in a muted, drowsy bliss.

From the ceiling, an eyeball peered back at him.

"What the hell did you put in this, man?!" he exclaimed with an accusing look at his grinning friend.

He took the stairs back down to his apartment, as he usually does. God knows, he and his maybe slightly chubby tummy could certainly use the exercise every now and then. On the seventh floor, he caught sight of something in the stairwell corner that had entirely too many heads and legs for his ongoing comfort and decided that the elevator might be a nice change of pace.

He twitched and scratched at his arms in impatience, most certainly not the herald of a good toke, as he waited for the elevator to descend to the floor where he awaited. Finally, it arrived, doors opening with a quiet 'ding'.

[Jennifer Lawrence](#) was dancing inside.

What the hell was in that weed?!

## [One Knight Stand Beta - One Knight Stand](https://games.oneknightstand.co/beta/)

<https://games.oneknightstand.co/beta/>

[Closed Beta - Version 0.22 \(Lesser Circle\)](#)

[Jun 18, 2024](#)

Here's the finished update to **Version 0.22** (update to Merlin's Guide Minor Enemies, new text messages, + completed Chapter 2-2).

This uses the same save slots as the normal public version of the game. Some people have reported that using the old saves is bugging out the stats/variables, so if that happens, you might want to restart from the beginning.

If Version 0.22 doesn't appear on the title screen, please clear the cache of your browsers.

Unfortunately, Firefox & related Mozilla-based browsers still don't seem to work with the Patreon version of the game.

- **Update** (with code): ~285,000+ words
- **Update** (without code): 200,000+ words

**Username:** beta

**Password:** betaletmein



## [Patreon Tiers + Benefits](#)

[Jun 18, 2024](#)

Reposting this here for future reference since this info is more hidden away once you've joined as a paid member.

## [Poll: Character Question & Answers \(June 2024\)](#)

[Jun 19, 2024](#)

Vote on what questions to send to the characters for this month's Q&A session. Top 4 chosen go through & get answered whether the characters like it or not.

The poll will remain open until next Wednesday (June 26, 4:13 PM Eastern). You can also choose multiple options.

Merlin - does each person "taste" differently?

21

Adrian - inspired by the tumblr ask: oes he have other mementos inside his bag? What's in there?

10

Broderick - Fuck Marry Kill (Yes, you have to answer)

10

Merlin - If they could go back and change any 1 thing, what would it be? (Let's pretend it would actually change the future/present here)

9

404 - Excited to be a romance option??

11

Saboteur - what's your name? <<

10

Arthur - (Pre-sleepening) How would you choose to spend a free evening with your beloved?

6

Adrian - Why are you such a simp for MC? Even when they're antagonistic toward you?

18

Merlin - What's your favorite thing about yourself?

3

Adrian - Who would prefer feed Merlin? yourself or crushMC? (aka MC who likes you)

20

Poll ended Jun 26, 2024 · 118 votes total

## [Fetch - One Knight Stand](https://games.oneknightstand.co/fetch/)

<https://games.oneknightstand.co/fetch/>

[Mini Game - Fetch \(Adrian Spicy Side Story\).](#)

[Jun 21, 2024](#)



**Warning:** Rather spicy and rather dark.

June's winning drabble vote was a spicy story about Adrian, and since this will be told through the MC's POV (for... reasons), I went ahead and made it a playable mini-game instead.

3200+ words including code.

**Username:** spicyadrian

**Password:** monkeypawswish

[Development Log : Week of June 23 - June 29](#)

[Jun 23, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goal

- \$300 per month to unlock spicy side stories (Achieved!)

- \$600 per month for extended character Question & Answer sessions (Currently: \$601/\$600)

### **Browser Compatibility:**

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

## **June 23**

- ~2100+ words written/coded.
- The spell begins. Some attempts at summoning Cthulhu may or may not have taken place.

## **June 24**

- Bugtesting of previous chapters.
- ~2100 words written/coded.
- Spell successfully completed. Normal/Good End written. Just need to write the (longer) bad ending to finish off Part 1 of Chapter 2-3

## **June 25**

- ~2500+ words written/coded.
- Halfway through the fight scene for the not-so-good ending

## **June 26**

- ~2700+ words written/coded.
- Quick Test passed after a couple hours. (I always underestimate the length of time it takes me to fix all QT errors)
- And that concludes Part 1 of Chapter 2-3. Now to go back and edit/polish/codecheck everything. 😊

## **June 27**

- Checked/Edited/Polished ~300 Lines of Code out of 4000 (Approx. ~2000+ words)
- This finishes off the sabotage segue into Chapter 2-3
- Wrote + Posted June's Character Q & A session to Patreon

## **June 28**

- Checked/Edited/Polished ~350+ Lines of Code. (Line 660 out of 4108, Approx. ~2500+ words)
- Snooping on Merlin version of the busted RV segue into Chapter 2-3 is finished
- Preview posted to Patreon

## **June 29**

- Checked/Edited/Polished ~400+ Lines of Code. (Line 1048 out of 4196, Approx. ~3100+ words)
- The auto repair shop segue into Chapter 2-3 is finished. Back to the normal route!

- Created two-faced MC preview

## [June 2024 - Question & Answers \(Extended\)](#)

[Jun 27, 2024](#)

As suggested by the Greater Circle and voted on by the Greater/Lesser Circle tiers.

Four seats are filled on the stage, while the rest remain conspicuously empty. The scarecrow sitting in Percy's chair is now wearing a sombrero.

**Broderick:** *\*looking thunderously pissed off\** You just HAD to have a question for me this week, didn't you?

**Merlin:** Yes, indeed. Come join us, Broderick. As they say, it's *bliss*.

**Cassandra:** Interesting. *\*jots down notes\**

For Adrian: Who would you prefer to feed Merlin? yourself or crushMC? (aka MC who likes--

**Adrian:** *\*interrupts\** Me.

Adrian, we haven't finished the question ye--

**Adrian:** I said ME!

**Broderick:** *\*darkly chuckles as he slowly slides down in his seat\**

**Merlin:** *\*cackles as Adrian side-eyes them even harder\** Please, try to contain your enthusiasm, Adrian.

**Cassandra:** *\*jots down even faster\** Interesting. Although, that really is the only answer if one is possessive of their lover. *\*winks playfully at Adrian\**

**Adrian:** *\*too busy glaring suspiciously at Merlin to answer that\**

Moving on now... Merlin - does each person "taste" differently?

**Merlin:** Oh, of course! The delicate flavoring of each soul is vastly different, even amongst those you'd call 'identical twins'. Every nuance of personality, ever unconscious instinct, the very fiber of one's being

is reflected within the taste of the soul, from the varying tinges of ambition, the subtleties of desire from the base to the divine, and the-- *\*rambles on for ten minutes\**

**Everyone Else on Stage:** ( ☹\_☹ )

**Merlin:** -- subtle overtones left behind by their past incarnations. And let me tell you, some people taste completely *vile*, one would never want to integrate something like that into themselves, no matter what power or knowledge it might bring and--

**Thank you for that very illuminating response, Merlin. Now on to our next--**

**Merlin:** --not to mention that a little nibble is flavored quite differently from a deeper bite, and the most *illuminating* of all are the final dregs that remain before someone is completely consumed--

**Cassandra:** . . . *\*looks like she's about to hit Merlin upside the head with her notepad\**

**Broderick:** *\*backing away slowly\**

**Ahem. Next up is another question for Adrian...**

**Adrian:** Again? *Why?* You already know the most about me out of everyone! Can't we go back to Merlin and... uh, okay, maybe not...

**Merlin:** *\*crosses legs and smiles beatifically in their seat\**

**For Adrian: Why are you such a simp for MC? Even when they're antagonistic toward you?**

**Adrian:** First off, I'm not a simp! Especially not for an MC where we aren't even close and they've been cold to me the entire time. H-however, we've known each other for years, so it just makes sense to try and get along, right? Particularly when that whole 'apocalypse' thing started and there's no one else we know except each-- *\*notices that Cassandra has been taking notes this entire time and clams up\**

**Cassandra:** *\*eyes glinting\** Interesting. Do go on.

**Broderick:** *\*from the edge of the stage\** He's got it bad.

**Oh, this next one is... different. 404: excited to be a romance option??**

*\*From offstage comes an inhuman, garbled shrieking wail, that rumbles low enough to send the chairs faintly jittering even as it rises higher and higher until the people on stage are clutching at their ears. With a much more human shriek, Gwen comes bolting in from stage left and promptly trips over Broderick\**

**Cassandra:** *\*drops her notepad and starts going for her gun\**

**Merlin:** *\*continues smiling beatifically in their seat as the sounds of clashing metal begin to drift in from offstage\**

**Gwen:** O-okay, I'm on the stage now. *\*takes a seat next to Broderick's vacated one\**

~~404 Error-Not Found: I WILL EAT YOUR SOUL AND REGURGITATE IT IN THE BOWELS OF HELL~~

*\*The sounds of clashing metal intensify\**

**Adrian:** ...uh

**Merlin:** MC has... eclectic tastes, I see.

**Arthur:** *\*offstage\** PERCY T. LONGSPEAR, GET DOWN FROM THERE AT ONCE!

| ...moving on now. This next one is for Adrian (again)...

**Adrian:** What? How? Why? Why are we still going?!

**Broderick:** *\*halfway hidden by the stage curtain\** That's a very good question!

| Luckily for you, Adrian, we just passed the second stretch goal... so that means extended Question & Answer time with the ROs. And by that we mean *you* because the audience is the MC and you're apparently their *favorite*.

**Adrian:** Oh God. *\*buries his face in his hands\**

**Gwen:** O-on the bright side of things, I don't think it's very safe to go offstage now anyway?

~~404 Error-Not Found: \*offstage\* SUBMIT TO YOUR FATE~~

**Merlin:** *\*still smiling beatifically\**

| **Adrian - inspired by the tumblr ask: Does he have other mementos inside his bag? What's in there?**

**Cassandra:** *\*has picked up her notepad again\** Indeed... what's in the bag, Adrian?

**Adrian:** *\*stealthy look as he shifts the everpresent bookbag on his back\** A change of clothes and... a change of clothes...

| **And what else?**

**Adrian:** *\*even stealthier look\** Some snacks. And my favorite drink. And... uh... MC's favoritedrink

**Merlin:** *\*hands folded in the Gendo Ikari pose as they cackle\**

**Gwen:** Aww, I think that's sweet!

**Adrian:** And also a [REDACTED] \*looks startled as his words are suddenly drowned out by the blaring horn of a spoiler warning\*

Thanks, Adrian, but that would be a spoiler for certain MC's at the start of Chapter 2-3! And now moving along... Broderick, come back now.

**Broderick:** Fucking dammit, I almost made it too! *\*stalks back to his seat from the very edge of the stage\**

**Merlin:** Yes, that's what they always say.

Speaking of which. The audience says "Also, yes on the Fuck Marry Kill, I was gonna ask that for Broderick too, force him on stage for once!"

Broderick: ლ(ბჰბლ)

**Gwen:** \*claps hands\* Ooh, do we get to play party games now?

**Cassandra:** \*poised with her pen, ready to jot down even more notes\*

## Broderick - Fuck Marry Kill (Yes, you have to answer)

**Broderick:** I'd kill you all!

**Gwen:** 😲

**Cassandra:** *\*scribbling furiously\**

**Percy:** *\*offstage\** Sus.

**Merlin:** Yes, how very 'sus' of you, Broderick.

**Go on.**

**Broderick:** I'd fuck... myself.

**Gwen:** 😲

**Merlin:** *\*is doing an incredible wicked witch impression with their evil cackling at the moment\**

**Cassandra:** Well, that's certainly *one* way of dealing with... *that*. But not very fun, is it?

Let me remind you that you can't marry yourself, Broderick.

**Broderick:** . . . . . I'd marry the sane MC on the very, *very* rare occasions where they show up!

**Adrian:** *\*squinting\**

**Gwen:** 🙄

**Merlin:** Ah, but do you deserve the sane MC at their best if you can't take the cloudcuckoolander MC at their worst?

**Broderick:** ஸ(தங்கல்)

And now that we've finished pulling *those* particular teeth, here is the last question. And another "interesting" one, at that!

**Cassandra:** *\*sits up straight\** Ah. The entire reason I showed up today.

saboteur: what's your name? <<

*\*Everyone on stage begins looking at each other in burgeoning suspicion. A few heads turn and stare pointedly at Broderick.\**

**Gwen:** 🙄

**Broderick:** What?

**Cassandra:** *\*furiously scribbles\** Interesting.

**Adrian:** *\*sighs\** I suppose that'd be a bit too easy, huh?

All right then. That's all the time we've got for today. Remember to send in your questions in the next Suggestions post if you belong to the Greater Circle!

**Merlin:** Ah... that was delightful. I haven't had such a good laugh in centuries.

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 9: LURE Save Load Delete

You're chasing the shadow of allies, after all, while other shadows chase you.

The mechanic who greets your crew has rumpled dark brown hair, a pudgy belly around his waist, and a clean, if somewhat faded, dark blue uniform. The name embroidered on his chest proclaims him as 'Fabron'.

"We've got a few RVs scheduled ahead of you, so why don't you try browsing through the rest of the shopping center and check back in a few hours to-- to--to--" Fabron's voice hitches and sputters to a stop as Merlin stalks closer with the lithe grace of a cat, leaning over the suddenly stiffened form of the mechanic.

"But, m-m-maybe we can fit you in earlier, yeah? Like an hour or--" The guy splutters, face reddening behind his stubble, his deep voice rising nearly two octaves as Merlin reaches over to lightly straighten the zipper of his coveralls.

"You know what, why don't we just do your window repair right now?" The mechanic warmly offers, his stance softened to a swaying contentment as the mage's fingers lightly stroke across his chest, brushing off nonexistent lint with each slowly languorous twirl. "Rio, stop what you're doing and get on this job over here!"

"What?" A short bark of disbelief drifts in from the nearby service bay as Adrian stands at the threshold of the RV's main entrance, staring holes into the head of your nominal leader.

"Yes, be a dear and do that," Merlin says, voice half murmur, half purr. "And as to payment..." The mage and the mechanic walk off into the shadowed corridor of one of the repair shop's entrances.

As for you...

- ☒ I'm definitely snooping after Merlin.
- ☐ I'm offering Adrian a Snickers® bar before his head explodes.
- ☐ I fixedly watch a rather bewildered mechanic start repairing the busted window.
- ☐ I head off into the small attached shop to see if there's anything interesting in there.

Next

[Just Merlin Things](#)

[Jun 28, 2024](#)

Merlin being Merlin in the branch where the motorhome needs some repairs after that completely normal rest stop for... reasons.

[Development Log : Week of June 30 - July 6](#)

[Jun 30, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goal

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Currently: \$639/\$600)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

## June 30

- Checked/Edited/Polished ~300+ Lines of Code. (Line 1355 out of 4414, Approx. ~1700+ words)
- The News Report begins (all the gosubs hopping everywhere 🤪). Reporter MC branch finished.
- Created sound + text effects.
- Created the Genius Pseudonym MC preview

## July 1

- Checked/Edited/Polished ~375+ Lines of Code. (Line 1730 out of 4487, Approx. ~2000+ words)
- Finished the best-case to second-to-worst case scenarios for the news broadcast
- Still gosub hopping everywhere, which needs to be quadruple checked. I can't wait until this section is finished.
- Oops, forgot to pin this post yesterday.

## July 2

- Checked/Edited/Polished ~400 Lines of Code. (Line 2120 out of 4618, Approx. ~2900+ words)
- Report on apartment fire done + the news section on basketball at the Olympics
- Suggestions request posted to Patreon

### July 3

- Checked/Edited/Polished ~130 Lines of Code. (Line 2253 out of 4704, Approx. ~1100+ words)
- Lorelei cameo + news report done. Start of the nondemonic AOE spell. Too much else going on today, so not much progress here, alas.
- Created animated gif
- Created Open Beta + Quick Test/Random Test x 10,000 Passed
- Updated Alpha + Closed Beta with all recent bug fixes etc. (And then fixed what the bugfixes broke)
- Posted monthly Background Notes to Patreon
- I somehow lost all my archery background notes and had to look them all up again for Lorelei. 😭

### July 4

- Checked/Edited/Polished ~100 Lines of Code. (Line 2355 out of 4765, Approx. ~706+ words)
- Finished the descriptions of the spell depending upon MC's magic perception + started working through the reactions
- Created sound effects
- Yeah, pretty much jacksquat done here today due to the Public Beta eating up all my time. Hopefully, things calm down more tomorrow.
- More bugfixes for the Alpha + Closed Beta
- Public Beta & all attending PR posted

### July 5

- Checked/Edited/Polished ~300+ Lines of Code. (Line 2660 out of 4869, Approx. ~2300+ words)
- Reactions to the AOE far spell done, it's counterspell time!
- Created text effects.

### July 6

- Checked/Edited/Polished ~350+ Lines of Code. (Line 3015 out of 5040, Approx. ~2700+ words)
- Finished reactions to the "surprise" if MC didn't warn the others about the rest stop demon attack. Off into the woods, do we go!
- Posted Far Futures Snippets poll to Patreon
- ... so many bug reports from the Open Beta

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 9: BRILLI Save Load Delete

"--last night's fire in the thirteenth block at Avalon Apartments," Chiandra announces, voice equal parts solemn and brisk.

Just another statistic to run through on the daily news. Yet you detect the faintest tinge of tension beneath her professional tone.

"Although the blaze was bright enough to be seen around the city, damage was contained to a single apartment that appears to belong to our own crime beat reporter, Nickname Surname," she smoothly continues.

And completely blows your cover while doing so. You're not Nickname Surname... you're *Nickname Surname* now!

...

...

...

Wait a minute...

**... The Gears of Thought Are Churning**

[The Most Genius Pseudonym MC](#)

[Jul 1, 2024](#)

For the possibly one(?) of you out there who actually chose to make the MC's pseudonym the exact same name as their real name. (Yes, it's possible to do that, and yes, it keeps getting referenced.)

[Suggestions for July Q&A and Drabble \(Spicy Side Stories Included\)](#)

[Jul 2, 2024](#)



Hey Greater Circle Members, here's where you can suggest your ideas for the next drabble/side story, as well as questions aimed at the characters. (Also, feel free to re-suggest any of the old topics & questions that didn't win the previous votes.)

This post will remain open until 11:59 PM Eastern on July 15th, and will be voted on by the Lesser Circle & above tiers for the month of July.

#### [Background Notes: Upcoming Roadmap](#)

[Jul 3, 2024](#)

Per request, this month's background notes are the current roadmap for the upcoming chapter (+some extra) updates.

- **Chapter 2-3**

- Part 1: Aftermath of what happened at the rest stop, news report on the various variations of what happened at MC's apartment the previous night (including potential Lorelei cameo), frolicking through the woods + duel of the two mass AOE spells (including one that MC takes part in) *This should be going up on the Alpha build within 1-2 weeks*
- Part 2: Aftermath of the tracking spell, hang out in an abandoned industrial warehouse, RO #4 makes their somewhat dramatic debut

- **Chapter 2-4**

- The first appearance of the Free Time Hub. (Will be further updated with each chapter, hopefully I remember to include all the potential actions in the first update that I've already been advertising on the Tumblr blog).
- Pester Merlin for fun & profit! Train physically with Adrian! Up your charisma with [REDACTED]! Go on dates to the... RV bumper? (Yeah, not too many good date spots here.)

- **Chapter 2-5**

- The Plotting begins
- Scope out a [REDACTED] incognito (some MC's having way more problems with the whole 'incognito' part than others)
- Includes visit to City Hall & potential debut of Pigeon Football

- **Chapter 2-6**

- The Heist
- The theme of this chapter arc has been 'gathering supplies', so some of you can probably guess what's coming here
- This is the climax of the chapter (the equivalent of the Chapter 1 frolic through demon-infested abandoned city land), so will probably need to be broken into multiple parts
- Also, everything goes exactly according to plan. ~~Of course.~~

- **Chapter 2-7**

- Merlin's first potential sex scene for the horny (Merlin definitely being included in that description)

## **Bonus Start to Chapter 3!**

- **Chapter 3-1**

- Second Camelot dream sequence! Finally, go on a proper adventure this time.

- **Chapter 3-2**

- First battle using actual proper weapons that actually work!
- RO #5 appears
- ~~404 Error/Not Found~~ has caught up with you

- **Chapter 3-3**

- A - You dun fucked up the battle. RO #8 makes their premature debut in order to salvage things, but there'll be consequences for that.
- B - Everything went as planned. Frolic through the corn fields! Induce Stockholm syndrome in Adrian & get a love confession! Also, RO #6 catches up with you

## [Poll: July Far Future Snippet](#)

[Jul 6, 2024](#)

Who do you want to be the main focus of the next far future snippet? (Still leaving Adrian out for the moment since he's been hogging all the attention. Also 404 Error Not Found is still too spoilery at this point)

Poll will remain open until June 13th.

Percy

Cassandra

Gwen

Vivian

Lorelei

Broderick

Arthur

Merlin

The Current Rival Circle

The First Circle (2000, Salisbury England)

The Second Circle (2020, Cape Town South Africa)

A Watcher in Avalon

A Colluder in the Other World

Red Shirt at the Rest Stop As the Fuckery is Going On

62 votes total

[Development Log : Week of June 7 - July 14](#)

[Jul 7, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goal

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Currently: \$753/\$600)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

### July 7

- Checked/Edited/Polished ~370+ Lines of Code. (Line 3385 out of 5239, Approx. ~1800+ words)
- Weapon prepping done for certain MCs who did/didn't do a certain thing. Really, off into the forest this time!
- Created Knights of the Triangle Table preview for Patreon (to be posted tomorrow)
- ... even more bug reports & fixes for the Open Beta 🤔

### July 8

- Checked/Edited/Polished ~315 Lines of Code. (Line 3700 out of 5280, Approx. ~2100+ words)
- Frolicking through the woods. Spider & snake phobes are having a great time here!
- Finished & posted Knights of the Triangle Table preview
- ... still babysitting the Open Beta & all its bug reports 😓
- Whoops, forgot to pin this post again.

### July 9

- Checked/Edited/Polished ~375 Lines of Code. (Line 4075 out of 5386, Approx. ~2500 words)
- Still mucking around with snakes & spiders.
- Created sound effects.
- Finished & posted spiderphobe preview
- ... still fixing bugs from the Open Beta

### July 10

- Checked/Edited/Polished ~340 Lines of Code. (Line 4415 out of 5530, Approx. ~2500 words)

- Remember when Chapter 2-3 was only 4000 lines long when I started the editing phase? Pepperidge Farm remembers.
- The ley line has been reached! Mass spell eminent.
- Created previews, animations, and sound effects.
- ... still checking on reports from the Open Beta

## July 11

- Checked/Edited/Polished ~400 Lines of Code. (Line 4805 out of 5670, Approx. ~3500 words)
- Summoning Cthulhu, invoking made-up gods, and other normal spell preparations
- Created previews
- Still with all the bug reports with the Open Beta

## July 12

- Checked/Edited/Polished ~310 Lines of Code. (Line 5115 out of 5742, Approx. ~2400+ words)
- The normal end to the multi-user spell is done. Now that only leaves the not-so-normal end to finish off this section.
- Created animations
- Created & posted the Macarena preview
- ... yep. Open Beta. Bug fixing. 😊

## July 13

- Checked/Edited/Polished ~380 Lines of Code. (Line 5493 out of 5867, Approx. ~3300+ words)
- Abnormal end is a go! Here we go fighting again. The end is in sight.
- Created text effects + preview
- Still with the Open Beta bugs (ツ°Д°)ツ

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 10: BUZZ Save Load Delete

Of course, you bring your knife along. *Of course*, you do, the military knife sheathed within easy reach at your side. Not to mention all the other ones secreted on your body.

Somehow. Somewhat. Somewhere.

"Where is here?" Adrian slowly rises and stretches, looking as pleased to see the trees as the trees are pleased to see him.

"A [ley line](#)," Merlin explains as they wait at the side of the road for you and Adrian to descend from the motorhome's main exit. "Or rather, the focal point of several crossing ley lines. It shouldn't be too far from here."

You follow in Adrian's wake, down the metal steps that he takes, careful one by one, as he stretches out his limbs before him. You're far less cautious in your own descent, sauntering downwards as you look around in idle interest.

The trees this close to the road are still widely spaced apart, with an underbrush that's only begun to regrow this early in the year. Even without any discernible trails or dirt paths, it looks easy enough to traverse. At least as far as you can see.

But you're well aware of how deceptive the surface appearance of woodlands can be.

"Come now, Knights of the Round Table! Let us find our sworn companions... and off to adventure do we go!" Merlin exclaims as they proceed to go marching off into the heart of the forest without any further 'by your leave'.

☐ "But I wanna be a mage, not a knight!" I complain.

☐ "Off to adventure!" I chorus and go charging straight ahead.

☒ "Merlin, there's only three of us here. That's a triangle, not a circle," I point out.

☐ "I'm aiming for something higher than a mere knight here. It's 'Queen' or bust!" I proclaim.

☐ "Dammit, I don't even have bug spray with me! I'm totally gonna get eaten alive by mosquitoes and then catch that new mutant strain of dengue fever!" I bemoan my inevitable fate.

☐ I hold up my phone high in the air. **Queen.** It proclaims.

☐ I simply follow silently in the mage's wake.

Next

# One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

Slot 10: TRIA

Save

Load

Delete

"Then come forth and let us save the day, Knights of the Triangle Table!" Merlin dramatically announces as they stride deeper beneath the forest's shadowy canopy.

At your side, Adrian gives a quiet snort as he bites back his laughter.

"See?" Merlin complains, and you can practically hear the pout in their voice. "Something like that is simply missing that certain mystical *je nais se quois* that the Round Table possesses."

The three of you force your way deeper into the forest, following no known paths, as you seemingly stumble into every plant, shrub, and tree that's covered with briars, thistles, or thorns within a one-mile radius.

Apparently, your flashy shoes simply aren't the best at traipsing over roots and uneven lumps of ground, with your aching ankles paying the price for it.

Alas, you and this forest aren't on the best of terms.

Unknown birds twitter around you. Unseen squirrels and chipmunks chitter and forage through the greenery in search of their next meal. Unwanted snakes raise their heads from a nearby fallen log and hiss angrily at your feet.

- ☒ I asphyxiate and die right on the spot.
- ☐ I simply ignore the snake and it ignores me.
- ☐ I jump in front of the snake intent on protecting Merlin.
- ☐ Neat. I take out my phone and snap a quick picture of it.
- ☐ I shriek like a bobcat in heat. That'll surely scare it off, *right?!*
- ☐ I scream like a little girl and jump straight into Adrian's arms.
- ☐ I'm not afraid of that snake but I'm jumping into Adrian's arms anyway.

Next

[One Knight Stand Forum](#) | [Homepage](#) | [Development Blog](#)

[Knights of the Triangle Table](#)

[Jul 8, 2024](#)

Back when I was first brainstorming One Knight Stand, this was one of the very first scenes that I imagined. Although with less potential asphyxiation back then.

## One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 0: SQUEI Save Load Delete

You shriek like a little girl whose pet cat just got run over in front of her eyes. Or maybe one who's seen a ghost or had her ice cream cone stolen. Something in that general vicinity. Adrian whirls around just in time to find you attempting to climb his torso like a jungle gym. Meanwhile, Merlin raises a single pale brow at your antics.

Apparently unimpressed with your current performance, the spider slowly lowers itself upon its dragline, spindly legs continuing to wave and twitch as you continue to yell and wrap yourself around your bewildered friend as his newest chic neck accessory.

Finally, the arachnid reaches the forest floor and goes scuttling away into the dead leaves.

"Well..." Adrian's voice sounds faintly muffled as you cling to his head. "I suppose I should've expected something like this. Are you okay now, Damien?"

With some slight hesitation over loosening your close embrace quite so soon, you release Adrian from your death grip and slowly slide back down to the ground. His careful helping hand lingers perhaps a shade too long as it steadies you, making certain you solidly reach your feet.

"Well, if we're quite done with these theatrics," Merlin's dry tone intrudes. "Shall we move on then?"

☒ I put this little interlude out of mind as I continue plodding forward.

☐ I'm rapidly developing a greater appreciation for city life here.

☐ I just keep a watchful eye out for any potential lurking yeti.

☐ Well, that was fun. What's up next?

Next

## [Spiderphobe Having a Great Time Out Here](#)

[Jul 9, 2024](#)

This MC is male, btw. Both he and I are both looking forward to finishing this up and getting out of the forest!

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 9: DANC Save Load Delete

After all, that's *exactly* what Merlin had been doing last night while attempting to ward your apartment complex. And hopefully for a good reason, considering what a *schmerzen im hintern* trying to protect them had been.

"If you think that would be helpful?" Merlin raises a pale brow in reply as their wild hair gleams like spilled molten silver beneath the sunlight.

"While words and actions can be used to build up the proper focus and willpower needed for casting a spell, such a thing is not necessary from you or Adrian, who are merely auxiliary members of this particular conjuration," the mage continues. "Would dancing aid your concentration or your distraction instead?"

"Distracting!" Adrian calls out from the other end of the forest clearing before you can reply. "There's no way I'll be able to concentrate if we're all prancing and dancing around the dale like in an old cartoon."

"Ah yes..." Merlin's smile is half hidden behind their raised hand. "That does tend to be more of a fae thing. You humans can be diverted so easily at times."

You side-eye Adrian as he so easily kills off your fun.

The three of you spread out to the corners of the clearing, at the very edges of shadow and light, forming a triangle between your trio. You stand facing each other as the surrounding forest holds its breath, the sun faintly shimmering like dripping honey through the trees.

All is waiting.

Now, it's your turn to add to this ritual casting.

☐ "IÄ! IÄ! CTHULHU FHTAGN! PH'NGLUI MGLW'NAFH CTHULHU R'LYEH WGAH'NAGL FHTAGN!" I raise my arms to the heavens and dramatically chant to the unhearing skies.

☐ "O holy god Nataero of the lost and found, who may or may not be made up, we beseech thee to help our spell find those allies of ours out there... somewhere," I begin praying.

☐ I've no clue what I'm supposed to be doing here, which means it's high time to start sneaking peeks at Adrian like someone pilfering certain answers on a test.

☐ I've no clue what I'm supposed to be doing here, which means it's high time to start sneaking peeks at Merlin like someone... someone uhh... what was someone doing again besides peeking?

☒ I concentrate on the tingle that runs under my skin and the patterns that it traces through the air.

☐

☐ I snatch up a nearby twig and begin waving it around like I'm conducting an orchestra

☒ I know what I must do. And that means beginning to dance the Macarena.

☐ I simply start concentrating on finding the other Harbingers already.

**Next**

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 9: DANCE Save Load Delete

Yes, surely it's time. That's right, of all possible moments, this most assuredly is the best time for you to start breaking out into random dance.

You extend your arms in front of you and then slowly turn your palms upwards to the beat of [an unheard song](#). Hands are gracefully placed on their opposite shoulders. Arms are positioned *just so* behind your head before dropping down to their opposite hips. Then you flamboyantly shake said hips and jump ninety degrees to the left.

You put your right leg in. You put your right leg out. You put your right leg in, and you shake it all about...

No wait, that's the [hokey pokey](#).

Adrian, who had closed his eyes to better concentrate, now has one eyelid cracked open as he watches you. "*Psst... psst, MC! Stop that!*" he quietly hisses over to you while unsuccessfully trying to hold back his own laughter.

Apparently, he is indeed as easily distracted by dancing as he'd warned you earlier.

"Ah yes, so comforting to see that our good cheer remains unabated here," Merlin lightly draws. "Not as if we're in the midst of an emergency such as the fated Armageddon or anything particularly pressing like that."

It seems that the mage grows somewhat more impatient. Once more, you turn your attention back to the current matter at hand.

☐ Focus.

☐ Dither.

☐ Observe.

☒ I wonder if pocket snakes and pocket spiders can get along well together?

Next

[One Knight Stand Forum](#) | [Homepage](#) | [Development Blog](#)

[MC Giving This Ancient Multi-user Spell the Gravitas It Deserves](#)

[Jul 12, 2024](#)

Look, if Merlin can use dancing for their previous warding spell, then this should totally work too, **right?**

And that finally finishes off the normal route for the next Alpha update. Just the not-so-normal ending to go!

## One Knight Stand

by A. Hazard


Status Reborn Feats Settings Slot 0: SQUEI Save Load Delete

"Wait! Don't run off on your own!" Merlin shouts after you, small bolts of gleaming blue electricity beginning to crackle around her figure as you helpfully run off on your own.

You go crashing through the underbrush, veering between the now clutching grasp of clawing branches as you stumble and stub your toe against every twisted root and fallen log, nearly spraining your ankle over all the uneven ground.

But you haven't quite made it yet, the RV still remaining just out of sight, as something comes hurtling from the shadows at your back. Something that stinks of rotted blood and old death as it sprouts limb after limb, jagged and dark, all of them reaching out towards you.

In the bulging crook of its biceps, a mouth splits hungrily...



☒ Evade!

☐ Nope! Nope! Nope!

☐ Time to be anywhere but here.

☐ What the everlivingflippityfuck in that?!

Next

[And Something A Little More Serious](#)

[Jul 13, 2024](#)

Although I doubt many of you will be getting this particular variation of the spell ending scene.

[Development Log : Week of June 15 - July 20](#)

[Jul 14, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goal

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Currently: \$807/\$600)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

## July 14

- Checked/Edited/Polished ~350+ Lines of Code. (Line 5810 out of 5880, Approx. ~3000+ words)
- Fighting scene done. Just the abnormal wrap-up to go. ~~Spoil~~
- Created text effects
- Oh hey, first new day after Open Beta that no new bugs were reported! \*jinxes self\*\*\*

## July 15

- Checked/Edited/Polished: ~150 Lines of Code, Approx. ~1000+ words. (5895 lines total)
- Part 1 of Chapter 2-3 is done! \o/
- Quicktest + Randomtest 50,000x passed
- Bugs + typos fixed for Alpha & Beta
- Barring unforeseen circumstances, I should have everything ready to update the Alpha tomorrow.

## July 16

- Final testing of the Alpha + last minute changes (Whoops, forgot I wanted make the Auto Repair Shop stuff available in Cheat Mode)
- The Alpha (+ its publicity stuff) is posted
- Wrote 216 word Arthur snippet (to be posted on a day that doesn't already have something else scheduled)
- Finally got around to uploading a demo version of the game to [itch.io](https://itch.io)
- Back to Open Beta bug fixes

## July 17

- Working on a few more text messages + phone calls for the MC (depending on their previous actions) for the second half of Chapter 2-6
- Posted the Drabble Poll (Note to self: Try to remember to flip on the hidden multiple choice options from now on)
- And more Open Beta bug fixes

## July 18

- Finished off Maia's new messages (~2200+ words)
- Posted the Arthur Far Future Snippet
- Still with the bug fixes from the Open Beta

## July 19

- Finished off Rotem's new messages (~2000+ words)
- Then I found a bunch of missed headers in the old text messages from the MC's apartment hobby buddies
- I keep forgetting how long these short text message conversations take with all their formatting issues
- Open Beta Bug fixes never ending

## July 20

- Finished off Cain's new messages (~1500+ words)
- Uploaded the poll for the next extended Q & A session
- Open Beta Bug fixes never ending

## [One Knight Stand Alpha - One Knight Stand](https://games.oneknightstand.co/alpha/)

<https://games.oneknightstand.co/alpha/>

## [Alpha Update - Chapter 2-3 Part 1](#)

[Jul 16, 2024](#)

The Alpha Build has updated to include the first half of Chapter 2-3 -- Duel of the AoE Spells!

Please clear your cache and refresh your browser tab if the new section isn't appearing for you (or if you're getting any error messages).

If you're using an old save, you'll also want to check the Status page before proceeding to make certain that the save loaded properly (While I was bug-checking, I noticed that some of my old saves were loading with the MC's stats/variables/names reset back to default for some reason)

This update includes...

- The first half of Chapter 2-3 featuring suspicious news reports, dueling mass AoE spells, and much more ~~if you screwed up badly enough~~
- All bug fixes up to date
- New inventory items from the Auto Repair Shop available in Cheat Mode
- **Additional Word Count:** 41,000+ words with code (~33,000 words without code)
- **New Average Playthrough:** ~69,000 words

**User:** alpha

**Password:** letmeindammit

*Also quick reminder that Midori and Firefox & other Mozilla -based browsers don't seem to be working with the Alpha Build for some reason.*

[Poll: Subject of July Drabble](#)

[Jul 17, 2024](#)

What do you want as the subject for the next drabble, as suggested by the Greater Circle! (Let me know if I missed anyone's suggestion.)

This poll will remain open for one week (until July 24).

All the Harbingers Spectating over Cloudcuckoolander MC & Percy Interactions

31%

Merlin Reacting to MC & Adrian Flirting

34%

All the Harbingers Play Guess Who

5%

Beach Episode with the Harbingers

5%

Hot Springs Episode with the Harbingers

3%

Party Games w/ the Harbingers (Spin the Bottle, Fuck Marry Kill)

5%

Spicy Merlin Story

15%

Playing the Pocky Game with Merlin

2%

Poll ended Jul 24, 2024 · 61 votes total

[Far Future Snippets - Pub at the Edge of the Universe](#)

[Jul 18, 2024](#)

With 32% of the vote, Arthur has won the next Far Future Snippet vote. Obviously, the Lucid Dreamer MC only using their powers for good here.

An incongruous image indeed.

The modern pub is dimly lit and utterly empty, save for a single patron sitting at a window seat at the far side of the lounge.

Chandeliers faintly twinkle like stars above as you walk past plush bar stools and elegant leather booth seating. The liquor bottles gleam like lost treasure in shades of ruby, emerald, and sapphire behind a counter that remains without its bartender.

Your footsteps pad silently, barely a whisper against the midnight blue carpet beneath your feet, as you approach the golden-haired man sitting next to a picture window that overlooks a swirling nebula beyond.

He lounges at his leisure like a panther at repose, all coiled tension and regal bearing, even as he faintly frowns down at the ultra short poodle skirt that barely skims the top of his muscular thighs.

"Is this truly what the men of your time wear out to dine?" High King Arthur greets you.

\*fake\_choice

- Yes. Definitely. That is absolutely the most common of modern styles that I didn't just imagine on the king.
- Huh. So this whole lucid dreamer thing seems to work at the Edge of Dreaming too.
- I give a discreet cough as I also stare down at those bared thighs.
- I'm not laughing, you're laughing.

[Poll: Character Question & Answers \(July 2024\)](#)

[Jul 20, 2024](#)

Vote on what questions to send to the characters for this month's Q&A session. as suggested by the Greater Circle.

Top 4 - 7 chosen (depending on current state of the 2nd stretch goal) go through & get answered ~~whether the characters like it or not.~~

The poll will remain open for one week (July 27, 4:13 PM Eastern). You can also choose multiple options.

Percy: what is your top brilliant "conspiracy" Theory?

7

Everyone on stage: End of the world, thoughts?

6

Merlin: What do think about Cloudcuckoolander MC?

9

Merlin: Do you have a favorite type of MC?

10

Merlin: Your views on Changeling MC? - Was it a pleasant or unpleasant surprise? More advantage or disadvantage etc

37

404: (Romantic with MC) Someone flirts with MC, what's your reaction?

15

Merlin: Are there magic pets? ...can we get one?

13

Adrian: WHAT ARE YOU HIDING? -Mordred says what-

6

Cassandra: Happy to have another detective on the team? (Detective MC)

5

Percy - What's the craziest thing that you've done or experienced?

4

Cass, what's your internet history like?

4

Adrian, how does it feel to be the fan/MC favourite 🥰 (obligatory emoji)

19

Everyone on stage: which Arthurian character does each claim for themselves?

24

Everyone on stage: do you have a fave type of creature or fae?

Everyone on stage: Guess who?

4

Poll ended Jul 27, 2024 · 172 votes total

[Development Log : Week of June 21 - July 27](#)

[Jul 21, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goal

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Currently: \$888/\$600)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

### July 21

- Finished off Apple's new messages (~2400+ words)
- Uploaded new weekly progress report (Viola~)
- Open Beta Bug fixes never, never, never ending

### July 22

- Finished off Omniel's new messages (~2200+ words)
- Realized that I forgot to do any variations where it was reported on the news that MC was wanted for questioning regarding the apartment fire/attacking the security guard (which is kind of a thing you'd think a friend would bring up). Guess what I'll be doing tomorrow
- No new bugs reported for the Open Beta-- oh wait, never mind.


## July 23

- Finished off the Rotem, Cain, and Apple variation of the wanted MC messages (~2000+ words)
- No new bugs reported in the Open Beta... yet

## July 24

- Finished off the Omniel variation of the wanted MC messages (~1100 words)
- Quicktest Passed (+ all relevant bugfixes)
- Still hunting Open Beta bugs

## July 25

- Wrote & posted this month's Patreon drabble (1400+ words)
- Open Beta 

## July 26

- Checked/Edited/Polished ~680+ Lines of Code. (Approx. ~2000 words)
- New function implemented for turning player input to all lowercase (aka the text messaging effect)
- No new Open Beta bugs... yet

## July 27

- Checked/Edited/Polished ~700+ Lines of Code. (Approx. ~2000+ words)
- Lost power in the house for 1 minute, took 1 hour to get the computer booted up again
- And the power went off and on over a half dozen times in three hours, yep, we're done today
- Is this the end of the Open Beta bugs...?

## One Knight Stand

<https://drabbles.oneknightstand.co/platonic-partners/>

[Drabble: 'Platonic' Partners \(Interlude Merlin\)](#)

[Jul 25, 2024](#)



And the winning suggestion for July's drabble vote is **\*\*\*Merlin reacting to Adrian/MC closeness or someone flirting with MC**"

**Password:** popcorn\_time

[Development Log : Week of July 28 - August 3](#)

[Jul 28, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goal

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$918/\$1000)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

### July 28

- Checked/Edited/Polished ~470+ Lines of Code. (Approx. ~1100+ words)
- Finished off polishing Rotem & Cain's text messages, that just leaves Apple, Omniel, and Maia's
- I started working on July's Q & A session

## July 29

- Checked/Edited/Polished ~460+ Lines of Code. (Approx. ~1500+ words)
- Finished + posted July's Question & Answer session

## July 30

- Checked/Edited/Polished ~780 Lines of Code. (Approx. ~2300+ words)
- Apple's text messages completely finished
- Spent a good chunk of the day trying to get Randomtest to scan the Stat/Inventory/Phone/etc scene files (that can only be accessed from the Stat Menu, not through the main game) to partial success
- Return of the Open Beta bugs

## July 31

- Checked/Edited/Polished ~250+ Lines of Code. (Approx. ~1000+ words)
- Spent most of the day out of the house, so not much progress here. The crazy amount of gosub jumping in Omniel's messages isn't helping there either

## August 1

- Checked/Edited/Polished ~700+ Lines of Code. (Approx. ~2000+ words)
- Still going through all of Omniel's gosub loops

## August 2

- Checked/Edited/Polished ~400+ Lines of Code. (Approx. ~1300 words)
- Omniel's messages finally checked & polished, just Maia's left now
- Whoops. Apparently I either hallucinated posting this yesterday or I forgot to hit 'Submit' in the end.

## August 3

- Checked/Edited/Polished ~700+ Lines of Code. (Approx. ~2500 words)
- All the new text messages are now fully code-checked. Haunted phone call from the cops up next!

[July 2024 - Question & Answers \(Extended\)](#)

[Jul 29, 2024](#)

As suggested by the Greater Circle and voted on by the Greater/Lesser Circle tiers -- it's the July Question & Answer session... starring Merlin.

Three seats are filled on stage, while the rest remain conspicuously empty. Percy's chair has been replaced by a rocking horse that the sombrero scarecrow is now riding.

**Merlin:** *\*crosses legs with a flick of their silver hair\** Naturally, everyone's fascination would turn to me.

**Adrian:** *\*seems unsure if he should be relieved that he's not the current center of attention or wary that it's Merlin instead\**

**Lorelei:** *\*straddling one of the folding chairs, still clad in the gas mask from her recent cameo on the news, with her bow strapped to her back\** I'm here purely to fulfill contractual obligations since I haven't appeared on stage yet... *\*\*stares hard at Percy's rocking horse\** ...*\*although I'm not the only one who's still yet to make an appearance here!*

**Percy:** *\*offstage\** Sus.

**Adrian:** Uh... Lorelei, you know we're supposedly immune to diseases so you don't really need to wear that out here...?

**Lorelei:** *\*turns with her gas mask staring blankly at Adrian\**

**Adrian:** Uh..o-okay then.

**Merlin:** *\*still posing and nonchalantly waiting for the first question\**

All right, let's begin the session. Merlin, what are your views on the Changeling MC? Was it a pleasant or unpleasant surprise? More advantageous or disadvantageous?

**Merlin:** I can't say it was *that* much of a surprise. While rare, fae to human—and vice versa—incarnations aren't unheard of. And there are plenty of the fae-blooded destined to be involved in the apocalypse. I suppose the biggest source of surprise would be finding a fae still on this side of the Veil, but given the timing... *\*trails off muttering to themselves for a bit\** No, not very surprising at all.

**Merlin:** As to whether it's better to be a pure-blooded human Harbinger or one of more mixed heritage, like most other things, there are advantages and disadvantages. Changeling MC should already be blessed with an affinity for magicry that others may lack, a better intuition in certain circumstances, and a more favorable hand when it comes to luck. However, fae nature is rather more... tumultuous, shall we say, compared to a more human one. This is something that will become more and more apparent as the shadow of the Otherworld grows across the mortal realm.

**Adrian:** *\*somewhat grumpily\** You sound as if you're comparing the benefits of various features in a car you're planning to buy.

**Merlin:** *\*smiles breezily\** They did ask.

**Lorelei:** How dangerou--

**Merlin:** Hmm...? *\*still smiling\**

**Lorelei:** No, never mind.

Next up is a question aimed towards one of the fan favorites! Adrian, how does it feel to be the favorite of both the fans and the MC? 🥰

**Adrian:** Well, I suppose that-- ♡♥ *\*pauses as hearts go floating all over the stage\** ♡♥ Uh...

**Merlin:** *\*chuckles behind a hand that's been elegantly raised to their face\**

**Adrian:** I mean, MC and I have known each other for years, so it makes sense that they'd trust me and I'd be a f-fav... uh, they'd trust me. I hope that they can find others in this crew that they can trust just as much to watch their back as me, however. *\*squints suspiciously at the still chuckling Merlin\** Yes, someone else *trustworthy*.

**Lorelei:** *\*nods solemnly along, apparently in complete agreement of Adrian's search for trustworthiness\**

**Adrian:** Being a fan favorite... *\*\*takes off his eyeglasses and furiously begins polishing them\** ...*\*that I can do without. Not that I'm ungrateful... \*stealthy look\* ... but I, uh...*

**Merlin:** You realize that being MC's favorite and being a fan favorite goes hand in hand, right?

**Adrian:** *\*puts his glasses back on while faintly muttering to himself\**

And back to Merlin again...

**Merlin:** Of course. ㄱ(☺ㄴㄴ)ㄱ

How are you using kaomoji in person? ... no, never mind that. Merlin, what do you think about the Cloudcuckoolander MC?

**Merlin:** I think they're definitely someone from Camelot. And I certainly have my suspicions *there*. Such a sort would blend in quite easily with certain groups back during the height of Britannia. Although there's always the chance that they're simply *acting* that way to throw off suspicion.

**Percy:** *\*offstage\** Sus.

**Merlin:** . . . yes, the existence of both Percy and the Cloudcuckoolander MC at the same time certainly does put a spanner in *some* theories.

All right, and now a question aimed to everyone on stage--

**Broderick:** *\*offstage\** Ha!

**Merlin:** Someone truly wants to come out here and join us in the spotlight, I see.

**Broderick:** *\*offstage\** You wish. No questions to me and I'm free!

**Lorelei:** *\*glaring coldly off stage\**

**All right, stop gloating, Broderick. To everyone on stage, which Arthurian character would you like to claim for yourselves?**

**Merlin:** *\*stands up and takes a bow\**

**Percy:** *\*offstage\** Sus.

**Adrian:** Definitely not Mordred, or Lancelot, or *Guinevere* which keeps getting brought up over and over again for some reason. I d-don't mind some of the other suggestions like Percival, or Gawain, or Drian that've also been suggested. *\*fidgets in his seat and pulls his hoodie up around his face\** However, if I had to make a choice I'd pick Bedivere because... uh... because. Loyal and trustworthy, right? But I'm not worthy of being someone legendary like that, so I lay claim to JimBob the Pigfarmer, which is probably who I actually am with my luck.

**Percy:** *\*offstage\** Sus.

**Adrian:** ... if I'm lucky.

**Percy:** *\*offstage\** Sus.

**Merlin:** Percy, perhaps you'd like to come out here and join us, hmm...?

**Percy:** *\*offstage\** Sus.

**Lorelei:** No, Percy is right. *\*dramatically sweeps back her golden braid\** They are all suspicious—these claimed legends that are supposedly our past reincarnations. A pack of warlords, plotting nobility who trample across the rights of the so-called lessers, kidnappers, thieves, and betrayers who can't stop stabbing each other in the back even as they're faced down with the existential threat that will eventually destroy their country and wipe away all trace of their own people.

**Merlin & Adrian:** *\*turned and staring at Lorelei\* . . . . .*

**Lorelei:** Betraying the sacred vow of chastity, betraying the sacred vows of marriage, betraying the sacred vows of knighthood to protect the people, and all the while the bards, and the scribes, and the surviving tales all sing about how great and *legendary* these people are. Who the hell would want to be one of these people when EVERYTHING IS A LIE?!

**Percy:** *\*offstage\** Sus.

**Merlin:** *\*laughs\** Yes, tis certainly an illustrious circle of Harbingers with well-balanced tempers and mental fortitudes that we are assembling here.

**And once more, back to Merlin again...**

**Lorelei:** Someone is certainly popular today. *\*squints suspiciously towards Merlin... maybe, perhaps, it's hard to tell in that gas mask\**

**Merlin:** *\*lounging in their seat with a smug smile\**

**\*Ahem\* And back to Merlin. Do you have a favorite type of MC?**

**Merlin:** I see that we're very MC-focused during this particular session. Let's see... the MC that I like is one that doesn't need to be turned into a duck in order to be convinced that magic is real, that doesn't go frolicking off into the distance after I specifically warned them *that it was dangerous*, and isn't one of those so-called escapees from a horror movie that hides the fact that they've been infected—or rather *\*marked—\*thereby putting the entire group at risk...*

**Adrian:** *\*is most certainly squinting suspiciously towards Merlin as he reaches back into his backpack\**

**So, it sounds that you want someone obedient, then?**

**Merlin:** No, not exactly *that*. Simply one who is sensible in their options when they try and thwart me.

**Adrian & Lorelei:** *\*turned and staring at Merlin\* . . . . .*

**Percy:** *\*offstage\** Sus.

**Merlin:** *\*elegantly shrugs, the smile on their face not flickering a single bit\**

**Oh, and here's a different one. To the mysterious MC who ~~404 Error: Not Found~~.. if you were romancing the MC, what would be your reaction to someone flirting with them?**

*\*An inhuman shriek rises from offstage left as the floor and walls begin to groan and tremble with the thunder of a thousand hoofbeats. A shadow slashes the air as a black lance materializes, all sharp spurs and blackened bone, hurtling straight towards the stage. A keening wail rises in its wake.\**

**Gwen:** *\*offstage, screams helpfully\**

**Adrian:** Holy sh-- *\*flings himself to the floor before he gets skewered\**

*\*With a thunderous roar, the lance embeds itself in the wall behind Adrian, the structure quickly collapsing as the back of the stage begins to slowly be consumed in dark flames.\**

**Adrian:** *\*cautiously peels himself off the floor, clutching a hunting knife that he's pulled out from somewhere or other, as he looks behind him\** What the fu--

**Broderick:** *\*offstage\* WHO THE FUCK KEEPS SENDING QUESTIONS TO THIS ^#&%&? IT'S NOT ANY SAFER BACK HERE THAN ON THE STAGE!*

~~404/Error-Not-Found:~~ *\*offstage\* Come now, I shall wear your skin as a new cloak.*

**Percy:** *\*offstage amidst the rising clanging of clashing metal\* Sus.*

**Arthur:** *\*offstage\* Those on the right, hold firm. Those on the left, circle around five paces. We nearly have it encircled... it must not be allowed to reach the audience!*

**Lorelei:** *\*unslings her bow and quickly runs offstage left while she pulls it taut\**

**Merlin:** Ah.... and there she goes.

*\*The back of the stage is nearly totally consumed in flames that shriek in gibbering high pitched voices as Adrian continues backing away. Merlin remains sitting unruffled stage center, their smile ever unwavering\**

**Adrian:** Uh, Merlin, I think we need to-- *\*hits the floor again as a deluge of water comes spouting from the side, extinguishing the dark flames with an overwhelming sound of escaping steam. Said hiss of steam may bear a slight resemblance to the coquettish giggle of a young girl\**

**Merlin:** There you go. Our gratitude, Vivian.

**Right, well then, best to start wrapping this up before everyone leaves....**

**Adrian:** *\*picks himself up again and carefully tiptoes off stage right, very much assiduously ignoring that someone threw their panties on stage during all the excitement\**

**All right, one last question to Merlin. Are there magic pets? If so, can we get one?**

**Merlin:** While there were certainly fae animals within the retinue of the more prestigious legends back during Camelot, I would refrain from calling them 'pets'. They might take *umbrage* at the presumption behind such a diminutive word. However, we shall indeed eventually have access to such creatures once the Veil begins to fall.

**Adrian:** *\*he gone\**

**Merlin:** *\*The last remaining figure sits atop the pile of ashes that was once the stage\** Indeed. Not quite something that I'd dare to call a *pet*.

**The Stage:** *\*hisses\**

**Merlin:** *\*laughs, both light and ominous\**

All right then. That's all the time we've got for today. Remember to send in your questions in the next Suggestions post if you belong to the Greater Circle!

[Suggestions for August Q&A and Drabble \(Spicy Side Stories Included\)](#)

[Aug 2, 2024](#)



Hey Greater Circle Members, here's where you can suggest your ideas for the next drabble/side story, as well as questions aimed at the characters. (Also, feel free to re-suggest any of the old topics & questions that didn't win the previous votes.)

This post will remain open until 11:59 PM Eastern on August 16th, and will be voted on by the Lesser Circle & above tiers for the month of August .

[Development Log : Week of August 4 - August 10](#)

[Aug 4, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

## Current Stretch Goal

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$956/\$1000)

## Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

## August 4

- Alpha + Beta versions of the game have been updated with all the latest bug fixes
- New images + 11 ~~perfectly-normal~~ sound effects created for the next section
- Created preview (to be posted in a couple days)
- Back to the main route. 600+ words written/coded.

## August 5

- 2300+ words written/coded
- Haunted cop call + imposter scenes finished
- A few more typos fixed, but too late for the typo update

## August 6

- 2000+ words written/coded
- Nearly done the short affinity/stat boosting scene
- Also, scrolling through 2 hours of footage of driving down the I-95. Let it never be said that these descriptions are inaccurate.
- Posted preview to Patreon

## August 7

- ~2300 words written/coded
- Adrian's section is a running a bit longer than I expected due to all the variations with the different backgrounds with him, so I should hopefully have this finished tomorrow

## August 8

- ~2100 words written/coded
- Mini stat-booster scene done. Currently working on scene where everyone begins to sense RO #4 is approaching
- Created/posted this months behind-the-scenes extra

## August 9

- ~1700 words written/coded
- Researched Philadelphia (Routes into city + Industrial Warehouse neighborhoods)
- Entering the perfectly normal abandoned industrial warehouse and-- the computer shuts down and refuses to power back on. Okay, that's enough for today.

## August 10

- ~3000 words written/coded
- Back to researching RVs
- The completely nonhaunted warehouse has been breached while the group waits for a new arrival. RO #4 impending.
- Return of the Revenge of the Open Beta bugs

[Poll: August Far Future Snippet](#)

[Aug 5, 2024](#)

Who do you want to be the main focus of the next far future snippet? (Leaving out Merlin (who hogged July's attention + 404 Error Not Found as still too spoilery at this point)

Poll will remain open until August 12th 11:59 PM eastern.

Percy

11%

Cassandra

7%

Gwen

5%

Vivian

2%

Lorelei

11%

Broderick

7%

Arthur

11%

Adrian

14%

The Current Rival Circle

23%

The First Circle (2000, Salisbury England)

0%

The Second Circle (2020, Cape Town South Africa)

0%

A Watcher in Avalon

0%

A Colluder in the Other World

0%

Red Shirt at the Rest Stop As the Fuckery is Going On

7%

Shenanigans Back in Camelot

2%

Poll ended Aug 12, 2024 · 56 votes total

# One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

Slot 0: SQUEI

Save

Load

Delete



## PHONE MESSAGES



Maia & Lili 📞 10:17:44 04/01/30



● btw if anything survived my apartment fire you can have it

● Nothing matters anymore anyway

● [Leave on Read]

## Next

[MC Sharing Completely Normal Text Messages with Maia](#)

[Aug 6, 2024](#)

For those of you still receiving text messages from Maia because she's not dead or anything.

[Background Notes: Swordfighting Terms \(Lyrical\)](#)

[Aug 8, 2024](#)

Some actual proper (mostly longsword) sword fighting terms for various stances that you might see popping up during the Camelot sequences. I use the official modern fencing terms for the fencing club instead.

These, in particular, are the more poetical/lyrical sounding stances.

**Through the Roses:** Circular strike with the lowest point of the arc aimed at the thigh

**Slice through the Crown:** Horizontal slice from below

**Wild Boar's Tooth:** Guard stance, low guard leading with the right leg with sword at 45 degree angle

**Hissing Tongue of an Adder:** Repeated thrusts over the opposing sword to try and force an opening

**Crossed Ward:** Stance leading with left leg and blade held before the body on the right side and pointing down. Attack by stepping forward with the right foot.

**Hard and Soft:** Gauging the pressure of the opposing blade and countering with the opposite (weak versus strong & vice versa)

**The Spring:** Similar to fencing "pommeling" but using both hands, increase the range of a cut by clutching the pommel with the second hand

**Short Snake Guard:** Middle guard with the left hand holding the blade and left leg leading

**Long Lying Tail:** Right guard leading with the left leg with the blade held down at 45 degree angle

**True Cross Guard:** Low guard with the left hand holding the middle of the blade in a reverse grip

**Noblewoman's Guard:** High guard, blade held over or on the right shoulder in preparation for or the result of a horizontal cut

**True Royal Window Guard:** Leading with the left leg with sword held horizontally out to the right, point aimed at the opponent's face

[Development Log : Week of August 11 - August 17](#)

[Aug 11, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goal

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$885/\$1000)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

## August 11

- ~2000+ words written/coded
- RO #4 has arrived. God help you all.
- New weapon is now available! Because taking stuff from a haunted warehouse is always the best of choices in life.
- Stats screen + Cheat Mode have been updated to include new weapon (but those updates won't go live until the big Chapter 2-3 update)

## August 12

- ~2100+ words written/coded

- Reactions + introductions to RO #4's sudden appearance
- Back to Open Beta bug fixes again

### **August 13**

- ~2000 words written/coded
- RO #4 mini-lore dump + getting to know you scene
- Finally some feedback for all those MCs with dyed hair, visible tattoos & piercings etc
- Wrote & posted Far Future Snippet

### **August 14**

- ~2100+ words written/coded
- About 1/3 of the way through RO #4 mini lore dump
- Adrian having a great time here

### **August 15**

- ~2400 words written/coded
- Nearly done with the RO #4 mini lore dump/intro scene

### **August 16**

- ~2300+ words written/coded
- Mini lore dump completed, now on to the final scene of Chapter 2-3 -- icebreaker games!
- Starting with Rock/Paper/Scissors where Merlin is definitely not cheating at all

### **August 17**

- ~2500+ words written/coded
- Two out of the three rounds of the Most Intense Rock, Paper, Scissors Game Ever (until the other Harbingers show up) are now done. This is taking slightly longer than I first anticipated
- August's drabble poll is now up

[Far Future Snippets - The Rival Circle](#)

[Aug 13, 2024](#)

With 23% of the vote, a POV from the Rival Circle has won this month's Far Future Snippet vote. No ominous foreshadowing here or anything.

The spell reverberates all around, a rising cacophony of sound and light that obscures the gentle ripples that she had been following. Footprints in the sand are washed away in a sudden rogue wave.

If she'd bothered to form ears this time, she would've been clutching at them.

Avalon interfering once again. Even before the Veil has fallen. Even before the blood covenants went into effect. Hasty. Heedless. Half-witted. A strike that cuts off one's own foot as easily as it does the enemy's.

Yet what else can be expected? The Isle of the Forbidden Apple had been far too human for far too long. Even its stint submerged within the waters of Annwyn hadn't been enough to fully scour the taint away from those weak-blooded.

Even if there's only one remaining caught within the eternal dream who can truly still be called human. The one who was never meant to be human at all.

But well, enough. If this is the game that they want to play—that *she* wanted to play, as the source of this obscuration is all too evident—then ██████ is all too eager to join in the ribaldry of this game.

The dire stakes make it all too delicious.

And there is one who is more than adept at taking advantage of the shadows this supposed spell of protection has cast. Untrustworthy. Unstable. Unrelenting. In the end, they merely use each other. But, yes, indeed, this will do.

And she shall bide her time. In the forest, ever waiting.

[Poll: Subject of August Drabble](#)

[Aug 17, 2024](#)

What do you want as the subject for the next drabble, as suggested by the Greater Circle! (Whoo, I remembered to allow multiple choices this time... since that was the first thing I did in the poll)

This poll will remain open for one week (until August 24 11:59PM Eastern).

Everyone watching Cloudcuckoolander MC and Percy having a totally "normal" time together

28

Gwen and Lorelei cute interactions

9

Cuckoocloudlander mc somehow roping everyone into a massive group song (much to Broderick's disturbance)

7

Lorelei's performance in the previous Olympic games

10

Cuckoolander MC finally making everyone sit down and watch Monty Python with them (movie night)

24

Poll ended Aug 24, 2024 · 78 votes total

[Development Log : Week of August 18 - August 24](#)

[Aug 18, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goal

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$862/\$1000)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

## August 18

- ~2300 words written/coded
- Rock, Paper, Scissors done, now on to a completely normal game of Chinese Checkers (which is also the final scene of Chapter 2-3!)

- Working on dialect background notes for RO #4
- Return of the Son of the Reincarnation of the Public Beta Bugs (which means Chapter 1 the customization scene updated)

## **August 19**

- ~2500+ words written/coded
- Chinese checkers is 2/3 of the way done. Hopefully that should be completed tomorrow, which will finish off the rough draft of Chapter 2-3
- Finished dialect guide for RO #4

## **August 20**

- ~1300 words written/coded
- And that's a wrap for the latter half of Chapter 2-3. Hopefully I can have the Alpha updated with the rough draft tomorrow.
- QuickTest passed! Currently running RandomTest x 10,000

## **August 21**

- Alpha Draft (with all relevant updates to this point) has been fully tested & posted
- Poll for August's Q&A has been created & scheduled to post tomorrow

## **August 22**

- Checked/Edited/Polished ~330+ Lines of Code. (Line 6200 out of 10653, Approx. ~2000 words)
- Started with 10538 total lines today, so let's see how many this section ends with.
- MC's haunted phone call fun finished.
- Created text & sound effects + new preview

## **August 23**

- Checked/Edited/Polished ~303+ Lines of Code. (Line 6503 out of 10660, Approx. ~2000 words)
- Imposter jump scare scene finished.
- Posted preview to Patreon.

## **August 24**

- Checked/Edited/Polished ~305 Lines of Code. (Line 6808 out of 10723, Approx. ~2200 words)
- Merlin's variation of the stat boost scene completed. Adrian's version underway.
- Created preview for Tumblr

## **[One Knight Stand Alpha - One Knight Stand](https://games.oneknightstand.co/alpha/)**

<https://games.oneknightstand.co/alpha/>

[Alpha Update - Chapter 2-3 Part 2 \(Rough Draft\)](#)

[Aug 21, 2024](#)

The Alpha has been updated to include the rough draft of the latter half of Chapter 2-3. This is for anyone who has the burning desire to see ~~who RO#4 is~~ what the game looks like in rough draft form versus the more polished one in the upcoming Closed Beta.

For a more polished/edited experience, wait for the upcoming Closed Beta update instead, which hopefully will be later next month. The Greater Circle will get the update 3 weeks before the Lesser Circle and 6 weeks before the public release)

### **Update Includes**

- Latter half of Chapter 2-3 (rough draft)
- More text messages & creepy phone calls for MC's who triggered them
- Updated Cheat Menu with new inventory items
- All typo & bug fixes up to date
- Approx ~50,000 words including text

Please remember to clear your browser's cache and check your Status Menu after loading an old save (to make certain that your save hasn't corrupted). Also, a quick reminder that Firefox + derivatives & Midori don't seem to work properly with the Alpha.

Username & password remain the same as before.

**User:** alpha

**Password:** letmeindammit

[Poll: Character Question & Answers \(August 2024\)](#)

[Aug 22, 2024](#)

Vote on what questions to send to the characters for this month's Q&A session. as suggested by the Greater Circle.

Top 4 - 7 chosen (depending on current state of the 2nd stretch goal) go through & get answered whether the characters like it or not.

The poll will remain open until August 27, 11:59 PM Eastern).

Everyone on the stage - Silent MC alone with you all of sudden says "Want to make out?" How do you respond?

20

Vivian, can you tell us about your time in the Veil with Merlin?

12

Vivian: What is your opinion on Merlin?

2

Cassandra: Who is at the top of your "suspects" list?

9

Adrian: What are you hiding?

16

Percy: Favorite "conspiracy" theory?

7

Percy: What is the craziest thing you've ever done?

3

Everyone on stage - End of the world, thoughts?

7

Merlin - Favorite Circle member? Past and present (No you can't choose Arthur)

12

Cassandra -How do you feel about another detective in the team?

3

To Gwen: I think you are the saboteur. What say you in your defense?

4

To Arthur: Are you available? (i.e. are you still loyal to Guinevere orrrrr...)

12

To Broderick: Do you think love can bloom on a battlefield? How about during the biblical apocalypse?

3

To Cassandra: Would you sacrifice yourself to save the world?

4

To Percy: Your favorite movie?

0

To everyone on stage: What does Merlin look like to you?

23

Poll ended Aug 27, 2024 · 137 votes total

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 0: SQUEL Save Load Delete

The crackle of static greets you as you tap the bright green 'Accept' icon on screen. The phone is a hot lump of metal and plastic within your hand, seemingly overheating from too much use.

No, that's not right. It's biting cold to the touch.

"MC..." Adrian's voice is a soft warning at your side.

"N-N-N-Name S-S-S-S..." The voice greets you as the connection sputters. A faint metallic screech echoes from the receiver. It digs sharp spikes into the back of your brain.

"Who is this?" you quietly demand in a low tone.

"This is... S-s-s-s-s---- from... police department... questions... a-c-c-c-ident.... C-c-c-c-come iiiin..." The voice is a discordant jangle in your ears, nearly indecipherable. As if it echoes across a vast chasm, a void of sunless sea that squirms and wriggles with each spoken word. You can feel it burrowing through your eardrums in its quest for the wrinkled meat beyond.

"MC, turn it off!" Adrian is shouting, at a near distance but also far away, as he fumbles and fails to get a grip on your phone. As if it's a s-s-s-slippy bar of soap that skitters just out of his reach.

"W-w-w-here arrrrrre y-y-y-ou?" A concerned question.

"W-w-w-w-here *arrrrrRRRRRRrre* y-y-y-ouuu?" A distorted query.

"W-W-h-e-R-r-R-E aaarrrrRRRRRe y-Y-y-ooooooooou?" A feral demand.

WHERE ARE YOU?

It shrieks into your mind, splintering your thoughts, as your Burner hisses in your hand like a coiled snake about to lunge. Your mind shrieks at you to **drop it drop it drop it DROP IT!**

WHERE WHERE WHERE WHERE WHERE WHERE  
WHERE

[Receiving a Completely Normal Phone Call](#)

[Aug 23, 2024](#)

Don't you hate it when the telemarketers start getting so presumptuous? Scene exclusive to the MCs that the cops are trying to contact for... reasons.

## [Development Log : Week of August 25 - September 1](#)

[Aug 25, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### **Current Stretch Goal**

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$791/\$1000)

### **Browser Compatibility:**

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

### **August 25**

- Checked/Edited/Polished ~150 Lines of Code. (Currently on line 6955 out of 10747, Approx. ~1100 words)
- Still going through Adrian's version of the mini stat boost scene
- Wrote over half of this month's drabble

### **August 26**

- Checked/Edited/Polished ~160 Lines of Code. (Line 7115 out of 10780, Approx. ~1000 words)
- Still slowly going through Adrian's version of the mini stat boost scene
- Finished & posted this month's drabble

### **August 27**

- Checked/Edited/Polished ~310 Lines of Code. (Line 7425 out of 10875, Approx. ~2200 words)
- Finished off Adrian's, scrambling for all those magic points, and shunning the disbelievers versions of the mini stat boosts which completes the scene.
- Created text effects + preview.

## August 28

- Checked/Edited/Polished ~90 Lines of Code. (Line 7515 out of 10886, Approx. ~700 words)
- On the way to the city of brotherly love, we go.
- Finished half of August's Q & A session

## August 29

- Finished & posted August's Q & A session
- Spent most of the day dealing with mother's car broken down on the road, so no other progress

## August 30

- Checked/Edited/Polished ~330 Lines of Code. (Line 7844 out of 10950, Approx. ~2500 words)
- The abandoned industrial warehouse has been reached. All are overjoyed.
- Created text effects + posted preview.

## August 31

- Checked/Edited/Polished ~315+ Lines of Code. (Line 8160 out of 11098, Approx. ~2100 words)
- Now entering creepy warehouse

## [One Knight Stand](https://drabbles.oneknightstand.co/soulmates/)

<https://drabbles.oneknightstand.co/soulmates/>

[Drabble: Soulmates \(Interlude Adrian\)](#)

[Aug 26, 2024](#)



And

the winning suggestion for August's drabble vote is *"Everyone watching Cloudcuckoolander MC and Percy having a totally 'normal' time together"* at 1808 words.

**Password:** cloudcuckoolander\_go

[Aug 29, 2024](#)

As suggested by the Greater Circle and voted on by the Greater/Lesser Circle tiers -- it's the August Question & Answer session!

Half the seats are filled this time on a stage that's looking distinctly waterlogged. Vivian half-stands and half-floats to the far right side, nearly eight feet tall with what looks like a folding chair buried beneath her watery hem.

Percy's chair has been replaced by a scarecrow riding a rocking horse. Both rider & mount are wearing sombreros.

**Merlin:** Tis very Camelot in here today.

**Adrian:** I mean... *\*surreptitiously glances at Arthur\**... we're all supposed to be reincarnations from there, right?

**Cassandra:** *\*flipping through her notes\** Perhaps not as many 'reincarnations' as one might first suspect.

**Percy:** *\*off stage\** Sus.

**Several People on Stage:** *\*squints back at the detective\**

**Arthur:** I feel as if I stumble into a battle half naked with no weapons regarding what goes on with all of you while I lay sleeping.

*\*Someone squees off-stage in excitement\**

Ahem. Yes. Putting that mental image aside... here's another saucy mental image for all of you instead.

From one of our audience members\*... I just think this will be funny: Can we get the POV's of the Ro's, if a silent MC alone with them all of sudden says "Want to make out?"\*

**Adrian:** *\*sighs, buries his face in his hands, and slumps down in his seat\**

Is that your answer, Adrian?

**Adrian:** Yes, that's how I'd react to that.

**Merlin:** 冫 (☆ㄣㄣ) 冫 I, on the other hand, am completely unsurprised. Of course, MC would only break their silence for the most important of reasons.

**Adrian:** *\*staring at Merlin\**

**Arthur:** They still take these vows of silence nowadays? Until their quests have been accomplished?

**Merlin:** Indeed. That does seem to be the case here.

**Arthur:** And then broke said vow to proposition me?

**Merlin:** Verily. I believe "seducing the High King" would definitely be amongst the highest of mission objectives for quite a few people.

**Arthur:** *\*joins Adrian in sighing\**

**Cassandra:** *\*pauses a moment with pen in hand\** My answer would depend upon the details. The personality of the MC? Our current relationship standing? And, of course, how dangerous a dalliance would be at that exact moment. All of that would have to be taken into consideration before I accepted such a-- *\*gets interrupted by the sound of crashing waves\**

**Vivian:** And if I said 'Yes', what would you want in return. What would you *give* in return? *\*for a moment, the chair beneath the mari-morgan disappears beneath a cascade of boiling white water\**

**Adrian:** *\*raises voice\** Don't proposition Vivian, MC!

*\*Off stage, someone yells 'Boo!'*

**Yes, well then. Moving on, then. Next up, Adrian...**

**Adrian:** W-why am I still here? There were so many questions, and only one was directed to me! So *why?*

**You already know the answer to that, Adrian.**

**Merlin:** *\*crosses legs, chin propped elegantly in hand\** If you don't want to be the favorite, then I more than gladly volunteer!

**Adrian:** *\*buries face in hands\**

**Adrian:** *\*sneaks a peek at Arthur\**

**Adrian:** *\*buries face in hands again\**

**Arthur:** *\*gracefully leans over and pats Adrian's shoulder in commiseration\**

**Adrian:** *\*looks like he might now be asphyxiating from a strange blend of happiness, regret, mortification, plus some other emotions which are weird and deeply confusing\**

**From the audience... Adrian, what are you hiding?**

**Adrian:** . . .

**Merlin:** Yes, *do* tell, Adrian.

**Adrian, let me remind you, questions on stage must be answered. It's mandatory.**

**Adrian:** . . . all right then. I'm wearing ladies' underwear right now.

**Percy:** *\*off stage\** Sus.

**Merlin:** *\*cackles madly\**

**Cassandra:** Interesting. *\*begins scribbling in her notepad once more\**

**Arthur:** Ahhh... so they still do *that* nowadays as well.

**Adrian:** *\*expression has definitely segued to pure mortification\** W-wait, I was just joking there--!

**Broderick:** *\*off stage\** Why would your brain even go in that direction, you perv?!

**Adrian:** Sh-shut up, Broderick, unless you want to come out on stage too and tell them what you're hiding!

**If that was a joke, then you still owe a secret, Adrian.**

**Adrian:** Fine then. Since it's no longer a spoiler with the release of the Alpha... *\* reaches back and pulls something that glints metallically beneath the bright stage lights\** I've got a machete and I'm not afraid to use it! *\*unfolds the machete's two-foot blade which he starts brandishing at a still chortling Merlin\**

**Merlin:** Oh my. What a large *blade* you have, Adrian.

**Adrian:** *\*freezes up as if he's unsure how much Merlin would enjoy being stabbed or not\**

**Arthur:** I see thou art not even trying to remain decorous any longer, Merlin.

**Merlin:** I'm no longer the Court Mage of Camelot, Arthur. I'm *free*.

**Arthur:** *\*rests his own cheek upon his hand\** Oh God save the world, in that case.

**Cassandra:** *\*muttering as she continues scribbling\** That's indeed what we're trying to do. Some of us, anyway.

**And the next question is aimed to the High King. Arthur, are you--**

**Arthur:** *\*still gazing at Adrian with a considering look in his eyes\**

**Adrian:** *\*has suddenly become completely engrossed in cleaning the machete's blade\**

**Arthur...?**

**Arthur:** Tis nothing. You were saying?

**Arthur, are you available? Or are you still loyal to Guinevere orrrrr...**

**Merlin:** Yes, I imagine quite a few people would be interested in knowing *that* and—oh, speak of the devil.

**Gwen:** *\*sloooooowly comes sneaking out from stage left to take a seat at the edge of the gathering\**

**Arthur:** From what I have heard, Guin outlived me by many decades. And so I shall act out what I dearly also wished for her... that she moved on from me and found a new life and love instead of pining forever for what was lost.

Saying that I remain loyal to her now, when tis possible that her reincarnation currently walks the world, would put far too much of a presumption upon her -- or his, perhaps? -- new incarnation's shoulders.

For both our sakes, we should move on.

**Gwen:** *\*sitting in seat\** 😊

**All right, then, straight from the king's mouth. He's available as an RO! ... as soon as you can wake him up from his eternal sleep and free him and such. And speaking of ROs that need to be unsealed... Vivian!**

**Vivian:** You have finally decided to pay the price for my words then?

**Uh... yeah... about that. Ahem. The audience wants to know, can you tell us about your time in the Veil with Merlin?**

**Cassandra:** *\*pauses in her note-taking\**

**Arthur:** Wait. Not such a--

**Vivian:** Can I? Yes.

**Everyone on Stage:** . . . . .

**Everyone Off Stage:** . . . . .

**Everyone in Audience:** . . . . .

| . . . . . **That's not exactly what was being asked--**

**Vivian:** No? But twas *exactly* what was asked.

**Merlin:** You worded that question improperly, oh Announcer.

**Gwen:** Uh oh. *\*exchanges a worried glance with Adrian\**

| . . . oh very well then. We'll give one freebie. Anyone else directing questions to Vivian, be careful how you word them!

| **Vivian.** Please tell us of your time spent with Merlin sealed in the Veil. And let me remind you that answering such queries on the stage is part of your *contract*.

**Vivian:** A dull time of waiting with nothing but mist and the ceaseless waves to keep one's company. That and a rapacious thing that suckles at the soul like the king of leeches within the swamp. Many would find naught but madness in this scenario.

**Merlin:** I grow so tired of the taste of fish.

**Arthur:** *Merlin!*

**Vivian:** *\*the frills of the 'dress' that she wears seethes until bits of broken wood begin to wash over across the stage... the remnants of her assigned seat, it appears\** Perhaps if thou weren't prone to fits of madness in the pursuit of *freedom*, thou need not be imprisoned, so, oh ye the one called '*Merlin*'.

**Merlin:** What can I say? It's my nature.

**Gwen:** *\*surreptitiously starts shifting closer to Arthur as Adrian holds tightly unto his machete once more\**

**Cassandra:** Scintillating. I believe it's time to move on, Announcer. **Now.**

| **All right then, moving on. Next question is for Merlin.**

**Merlin:** *\*elegantly lounges in their seat, completely ignoring that the stage has now begun to flood\** Of course.

| **Merlin, your favorite Circle member? Past and Present.**

**Merlin:** *\*opens mouth\**

| **No you can't choose Arthur**

**Merlin:** *\*closes mouth\* . . . well, I suppose he doesn't quite count anyway. Sealed away as he is, he's not truly a member of the Circle.*

**Arthur:** *\*currently distracting Vivian with a story of how Merlin became too curious one day and got stuck at the bottom of a well\**

**Merlin:** It was a very magical well! Ahem. Anyway, you know the answer to that question is obvious, oh Announcer... and audience members as well. For me and for anyone else you'd care to ask upon this stage. Who else could it be but the MC who has been tailored to our exact preferences?

I, in particular, would enjoy an MC who is both willful and cautious, with a nuance to their thoughts and actions that indicates a hidden depth beneath their surface persona. And while there are certainly benefits to the *experienced*, there's always such an allure to being the direct cause of such an *innocence lost*.

**Percy:** *\*off stage\* Sus.*

**Adrian:** *\*starts waving his machete around again\**

**Arthur:** *\*sighs and facepalms\**

**Gwen:** 🙄

**Cassandra:** 😞 *\*pen paused, is most certainly not writing this down\**

**Vivian:** That one escaped too early. In jettisoning so much of thy essence, too much of thy mind may've been lost, *Merlin*.

**Merlin:** Hmm...? But I think I blend in quite splendidly in this modern world, don't I?

**Arthur:** *\*facepalms even harder\**

| All right then. The next question is for our resident detective.

**Cassandra:** *\*crosses legs, pen held at the ready\** Naturally.

*\*Someone in the audience yells "Detective MC!"\**

| For the non-MC detective. Cassandra, who is at the top of your "suspects" list?

**Cassandra:** *\*raises an eyebrow\** You wish for me to compromise an ongoing investigation by announcing my current theories regarding the available suspects—thus, perhaps warning the actual perpetrator that I'm on their heels? Perish the thought.

| Let me remind you, that answers upon the stage are *mandatory*, Cassandra.

**Cassandra:** And let me remind you that was an answer, even if not the one you wished to hear. But I'll tell you this... I've narrowed it down to three. And I'm reasonably certain that not only is the saboteur themselves amongst that number, but also someone else who's exceedingly suspicious... but whose intervention is needed to guarantee our final success.

**Merlin:** 冫(☺ㄣㄣ)冫 Well, yes, I do believe that my presence is a necessity during these circumstances.

**Cassandra:** Not. You. Merlin. Although, yes, you are exceedingly *dubious*.

**Adrian:** *\*chuckles and finally puts away the machete... for the moment\**

**Merlin:** I prefer the term "enigmatic".

**Percy:** *\*off stage\** Sus.

**And now time for our final question of the day! To everyone on stage... What does Merlin look like to you?**

*\*A faint shuffling engulfs the stage\**

**Arthur:** What do you mean by that? They look the same as they always do when they've not specifically transfigured themselves. But I take it all of you are seeing something else entirely?

**Broderick:** *\*off stage\** Yeah, what do you mean by that? She's obviously a young Filipino woman!

**Gwen:** Wat.

*\*Even louder shuffling on stage. Vivian's laughter rises so high that a faint shattering of glass can be heard\**

**Merlin:** Shh... shh... leave all of that for when the proper time comes. As for you, Arthur... you see what you expect to see. T'will be different once you leave the dream for the waking world.

**Arthur:** Merlin, *why* are you--?

**Merlin:** *Shhhhh....*

**Arthur:** *\*resting his chin upon his hand, looking highly unimpressed on the stage\**

**Adrian:** Uh... *\*clutches at his eyeglasses\** I'm pleading the fifth to not incriminate myself here. Merlin looks like someone else to me.

**Adrian.... that's not a proper answer.**

**Adrian:** You heard Cass! I answered the question properly.

**Cassandra:** *\*chuckles\** Meanwhile, I'm seeing someone nonbinary. As well as a beauty that I'm quite certain is entirely inhuman.

**Gwen:** Oh, you mean like the vampires being all sparkly in Twilight...?

**Cassandra:** . . . . . yes let's go with that.

**Vivian:** I behold a nix, sly and alluring. If you wish for a greater description than that, then burn away one of your other questions saved in security for such a time as this.

**Ah, yes, no. That will quite do, Vivian--**

**Gwen:** *\*interrupts\** I see a tall man—tall enough to be imposing but not *too* tall, you know—with golden red hair and turquoise eyes that's nicely muscled and--

**Everyone on Stage:** *\*starts looking between Gwen and Arthur then back again\**

**Cassandra:** *\*scribbles furiously\**

**Arthur:** *\*has straightened in his seat and is peering back over at Gwen in renewed interest\**

**Gwen:** --and also thighs that could crack nuts and...

**Thank you, Gwen. And what about you, Merlin? What do you see when you look at yourself?**

**Merlin:** *\*bows slightly from their seat\** What I always see. Nothing, of course.

**Percy:** *\*off stage\** Sus.

**All right then. That's all the time we've got for today. Remember to send in your questions in the next Suggestions post if you belong to the Greater Circle!**

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 0: SQUEL Save Load Delete

If you're trapped in a dark fairy tale, then it's best to familiarize yourself with all these new oddities. You close your eyes and ears to the familiar sound of the RV all around you. To the rumbling of wheels, the soft breathing of Adrian, and the faint humming of Merlin in the cockpit ahead.

You concentrate. Inwards... and then outwards.

It lies spooled at the back of your mind, like a coiled rope that's waiting to be taken in hand. Invisible threads that tauten with tension when you turn your own focus towards them, reaching out with your thoughts towards...

towards...

towards...

**TOWARDS**

...a gentle throbbing pull like the reverberations of a fly caught within a web. *After all, that's what you all are. Even the one who tries to spin the web themselves.* A faint echo of like calling like. The ping of a sonar from something that should eschew all such technology.

North. North. Ever north. Closing in...

No, that's not quite it. It's shifting. It's sundering. It's *splitting*. It's...

Your eyes unwittingly fly open as the sounds and sights of the motorhome fade back into existence once more.

**As Something Unseen Continues Nudging at Your Attention**

[Scramble for Those Magic Points](#)

[Aug 30, 2024](#)

Just your standard +1 magic stat boost here...

[Development Log : Week of September 1 - 7](#)

[Sep 1, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### **Current Stretch Goal**

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$833/\$1000)

### **Browser Compatibility:**

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

## **September 1**

- Checked/Edited/Polished ~310+ Lines of Code. (Currently at Line 8473 out of 11222, Approx. ~2500 words)
- Now preparing to party in creepy warehouse
- Created text effects

## **September 2**

- Checked/Edited/Polished ~210 Lines of Code. (Line 8682 out of 11273, Approx. ~1800 words)
- RO #4 infiltrates the group.
- Created text effects + previews + new suggestions post.
- Labor Day sales too distracting today.

## **September 3**

- Checked/Edited/Polished ~330+ Lines of Code. (Currently at line 9015 out of 11403, Approx. ~2300+ words)
- Reactions to RO #4 completely normal arrival
- Created previews (first one scheduled to post to Patreon tomorrow)

## **September 4**

- Checked/Edited/Polished ~305 Lines of Code. (Currently at line 9320 out of 11519, Approx. ~2300+ words)

- MC making their way through the perilous task of introducing themselves. (No, really, Pseudonym MC can seriously screw up here)

## September 5

- Checked/Edited/Polished ~330 Lines of Code. (Currently at line 9647 out of 11610, Approx. ~2600+ words)
- Wading through RO #4's conversation hub
- Created text effects

## September 6

- Checked/Edited/Polished ~390 Lines of Code. (Currently at line 10033 out of 11680, Approx. ~2500+ words)
- Still wading through RO #4's conversation hub.
- Wrote + posted background notes

## September 7

- Checked/Edited/Polished ~340 Lines of Code. (Currently at line 10369 out of 11809, Approx. ~2500 words)
- Finished RO #4 conversation hub. Compliments incoming.
- Created text effects

[Suggestions for September Q&A and Drabble \(Spicy Side Stories Included\)](#)

[Sep 2, 2024](#)



Hey Greater Circle Members, here's where you can suggest your ideas for the next drabble/side story, as well as questions aimed at the characters. (Also, feel free to re-suggest any of the old topics & questions that didn't win the previous votes.)

This post will remain open until 11:59 PM Eastern on September 16th, and will be voted on by the Lesser Circle & above tiers for the month of September .

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 8: DUN C Save Load Delete

"Why does that sound so ominous?" you ask with a faint quirk of your brow.

"Perish the thought. Why don't you two have a drink while you wait? You look particularly parched, Adrian. There's tea in the mini fridge, but I fear I wasn't able to find any English Latte," Merlin says, not bothering to turn their gaze away from the entrance to address the two of you while your stalker huffs in indignation.

Perhaps wondering how the mage knew his favorite type of drink.

The four of you resettle yourselves upon the rather uncomfortably bare-bones chairs, reaching for snacks, drinks, weapons, or simply staring fixedly at the door as your varying temperaments demand. A bag of calamari chili crisps calls out to you.

"Diet Dr. Pepper, please," says the dark-haired youth sitting to your left.

The bright blue mini fridge is situated directly behind your seat, making you the closest to it. With a faint shrug, you begin reaching back for the small handle while mentally reciting the drink requests in your head when—

—wait, the dark-haired youth sitting to your left?!

☐ "You just had to vent, huh."

☒ "Cheese it, we've been infiltrated!"

☐ "Merlin, I think you missed someone."

☐ I hold up my phone, which is now playing the *Infiltrator* soundtrack.

☐ I point and scream at the interloper as I jump to my feet.

☐ I calmly hand over a can of Diet Dr. Pepper.

☐ Oh my god, it's my soul mate!

Next

[Cheese It, We've Been Infiltrated!](#)

[Sep 4, 2024](#)

Don't you hate it when your creepy abandoned warehouse party gets randomly infiltrated by the Goatman?

[Poll: September Far Future Snippet](#)

[Sep 5, 2024](#)

Who do you want to be the main focus of the next far future snippet? (Leaving out 404 Error Not Found as still too spoilery at this point)

Poll will remain open until September 12th 11:59 PM eastern.

Percy

6

Cassandra

5

Gwen

3

Vivian

3

Lorelei

7

Broderick

14

Arthur

12

Adrian

10

Merlin

3

The First Circle (2000, Salisbury England)

7

The Second Circle (2020, Cape Town South Africa)

6

A Watcher in Avalon

3

A Colluder in the Other World

2

Red Shirt at the RestStop As the Fuckery is Going On

3

Shenanigans Back in Camelot

6

Poll ended Sep 12, 2024 · 90 votes total

[Background Notes: Serial Killer Knives](#)

[Sep 6, 2024](#)

I was originally going to post the dialect guide I've been working on for RO #4, but I decided it'd be best to wait until they're less of a spoiler next month.

So, since it seems pretty popular to be running around with the Serial Killer MC's full complement of knives, here are the ones currently available in the game. (Yes, more will become available as time goes on and MC has ~~stolen more~~ broken more knives needing replacement.)



### Knife 1 : Benchmade Meatcrafter

- Stainless steel blade + G10/garolite handle (composite fiberglass cloth and epoxy resin)
- This is called a hunting knife in game, but it's more commonly used for butchering meat out in the wild.
- The original 15500 has recently been discontinued for a newer updated version the 15500-3 - [\\$370!](#)



### Knife 2 : Cold Steel SRK SK-5

- High-carbon steel blade + krayon/kray-ex synthetic rubber handle
- This is called the survival knife in game, but it's advertised as a "survival rescue knife". It's also the standard issue knife for the Navy SEALs. (This is also the knife that you can give to Adrian in-game)

- The current version available is the SK-5 and is a relative steal at a mere \$[69.99](#).



### Knife 3 : Fallkniven A1

- Laminated steel blade + kraton/kray-ex synthetic rubber handle
- It's often advertised as a "survival knife", but the manufacturer has it in the military knife section (which is what the game calls it)
- There's many different variations available, including a tungsten carbide (black-coated blade) version. Available for the equivalent of [\\$213-\\$333](#) from its original Swedish manufacturer.



#### Knife 4 : ESEE 6P

- Carbon steel blade + Linen Micarta handle (synthetic thermoplastic made from linen/paper/canvas/fiberglass or other fibers)
- Officially advertised as a "wilderness survival and tactical knife", the latter description which the game uses.
- Another one that comes in a whole bunch of variations starting at [\\$175.28+](#). This includes a version with a lime green blade and pumpkin orange handle... you know what, I'll just attach a photo of that one as a bonus.

**Bonus: ESEE-6P-VG Venom Green** (Definitely not the most discreet knife to shiv someone )

[Development Log : Week of September 8 - 14](#)

[Sep 8, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

#### Current Stretch Goal

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)

- \$1000 per month to unlock a second drabble each month (Currently: \$872/\$1000)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

## September 8

- Checked/Edited/Polished ~340 Lines of Code. (Currently at line 10709 out of 11906, Approx. ~2300 words)
- Compliments done. Prepping for party games of doom.
- Spent an hour trying to fix a bug that wasn't actually a bug. 🧑
- Created text effects + preview

## September 9

- Checked/Edited/Polished ~340 Lines of Code. (Currently at line 11024 out of 12004, Approx. ~2200 words)
- Working my way through Round 2 of the Rock, Paper, Scissors game of doom.

## September 10

- Checked/Edited/Polished ~420 Lines of Code. (Currently at line 11443 out of 12143, Approx. ~2200 words)
- Still Rock, Paper, Scissoring. Entering the home stretch now.
- Fixed typos/bugs in previous chapters.
- Created text effect + preview

## September 11

- Checked/Edited/Polished ~350 Lines of Code. (Currently at line 11791 out of 12154, Approx. ~3200 words)
- Rock, Paper, Scissors done. In the midst of Chinese Checkers. Finish line is finally in sight.
- Fixed typos/bugs in previous chapters.
- Created text effects.

## September 12

- Checked/Edited/Polished ~470+ Lines of Code. (Currently at line 12263 out of 12263, Approx. ~3900+ words)
- Chapter 2-3 is done. Final count 10538 lines --> 12263 lines.
- Why did the final section require the most fiddling? 😊
- Quick Test passed. Currently in the midst of running Random Test x 100,000 (It's been an hour and it's still on the first 10,000 😊)

- Fixed typos/bugs in previous chapters.
- Created text effects + sound effects + images.

## September 13

- Updated the Closed Beta. Whee lol

## September 14

- Created + posted this month's far future snippet
- Fixed bugs + added new functions to gosub
- Begun working on the final update to Merlin's Guide (Minor Unavailable)



[Lore Dodge Pro MC Having a Great Time in the Warehouse](#)

[Sep 9, 2024](#)

Some Crotchety MC and Cloudcuckoolander MC tendencies on display here too.

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 0: SQUEI Save Load Delete

At the mage's final word, you reveal your chosen hand sign. Two fingers are extended from a lightly clenched fist in the universal symbol for 'Scissors'...

...

...

...

...wait, what? You'd mean to display 'Rock'!

*Again?!* You stare down at your hand, wondering if it's currently possessed. But you'd already had your demon mark healed. Or maybe the true origin of this fuckery is something — no, *someone* — a whole lot closer!

Of course, you just know it. You're about to reenact *Evil Dead* and *Dr. Strangelove* here.

You squint suspiciously back at the mage and wonder just how badly Merlin wants to win this particular game. Your silver-haired leader merely smiles 'benevolently' back at you.

In this one frozen moment, both you and Merlin display the hand signals for 'Scissors' while █████ once more shows the flattened palm of 'Paper'. Someone is about to be metaphorically snipped here, it seems.

"Scissors beats Rock. You're out this round, █████," the mage oh-so-sweetly informs.

"Bean-eater," █████ mutters to █████ as █████ retreats back to take a seat next to Adrian. Yes, you must agree. Merlin is definitely one of *those*. The slight figure of your newest 'ally' pauses only long enough to stare intently down at the board of Chinese checkers.

"Now then," Merlin turns back to you in a flare of white trench coat tails once more. The pale falcon soars within the empty warehouse. "Let's have the final round, shall we?"

It seems that he has no intention of letting this end in a tie.

☐ Bring it on!

☐ *Are you reading my mind, **Merlin**?!*

☐ Maybe if I throw a literal rock at his face, I can win?

☒ I begin imagining a naked Homer Simpson dancing around while singing "Meow, meow, meow!"

Next

[Sep 11, 2024](#)

You know what option you must choose (if you even manage to make it this far into the battle).

### [One Knight Stand Beta - One Knight Stand](#)

<https://games.oneknightstand.co/beta/>

[Closed Beta - Version 0.23 \(Greater Circle\)](#)

[Sep 13, 2024](#)

Here is the fully finished update to **Version 0.23** (update to Merlin's Guide, new text messages, + completed Chapter 2-3).

This uses the same slots as the normal public beta of the game. However, if you're going to use an old save...

**Make sure to clear your cache for the [oneknightstand.co](https://games.oneknightstand.co) website and check that the start page is displaying Version 0.23. Then check the Status menu to make sure your stats haven't been reset to default.**

If your stats have reset, it means that particular save has corrupted and you'll have to use another one (as proceeding with a corrupted save will just give you a bunch of nonexistent error messages).

Also remember that **Firefox + derivatives** & **Midori** browsers don't seem to be working with the Patreon version, so you'll want to try a different browser there if you're having trouble accessing the game.

**Total Update:** 107,000+ (with code) | 84,000+ (without code)

**Username:** beta

**Password:** betaletmein

**Edit:** Also, there's currently a bug with the *# If nothing else, at least it matches my tattoo* option. I'll be waiting to upload the hotfix (probably in 3 weeks to coincide with the Lesser Circle release), since that'll reset the saves in Chapter 2-3.

## [Update Schedule](#)

[Sep 13, 2024](#)



### Update Schedule - Ver. 0.23

- **Greater Circle:** Available Now
- **Lesser Circle:** Available October 4\*
- **Public Beta:** Available October 25\*

*\*Updates occur in Eastern time and may be delayed in case of emergency or sickness because I'm not going through that clusterfuck again when I updated with COVID.*

The new update, Closed Beta Version 0.23 is now live for the Greater Circle tier on my [Patreon](#). Chapter 2-3 is relatively straight forward compared to the previous Chapter 2-2 without as much inherent branching.

- Engage in a duel between some massive AOE multi-user spells. And by that, I mean, it's time to frolic through the forest in search of the ley lines. This can end pretty peaceably... or not so much... depending upon your previous actions.
- People who aren't dead are still potentially calling and text messaging you. And maybe some undead ones too.
- Hang out in an abandoned industrial warehouse and try not to get tetanus! Merlin must've chosen this place for a reason, **right?**
- RO #4 has finally caught up to you... and you know what that means. It's time for icebreaker party games!
- Fun & profit (it's magic!) while trying to catch Merlin as a cheating cheater who cheats.

### Look at all the data from running Randomtest 100,000+ times!

- **Main Route:** 84,000+ (with code) | 67,000+ (without code)
- **Merlin's Guide:** 8000+ (with code) | 7000+ (without code)

- **Text Messages:** 15,000+ (with code) | 11,000+ (without code)
- **Total Update:** 107,000+ (with code) | 84,000+ (without code)
- **New Grand Total:** 1,227,000+ (w code) | 900,000+ (w/out code)
- **Average Playthrough:** 70,000+ words

## [Far Future Snippets - Recruitment Fail](#)

[Sep 14, 2024](#)

With 14% of the vote, Broderick has won this month's Far Future Snippet vote. Another scenario that'll have to be broken down more in the game, as it's a bit too long for a mere 'snippet'.

The trailer door quietly squeaks open after another round of Merlin's polite knocking.

A tall man with auburn hair pulled back in a tiny ponytail peers out at the gathering of people clustered around the yard. His amber eyes narrow in suspicion as his gaze flits from person to person in the small crowd.

Merlin stands front and foremost smiling alluringly, Cassandra a few steps back with her service pistol amply on display, Gwen waves cheerfully from the side, you and Adrian hovering at the back of the pack as Lorelei looms menacingly over by the bushes with her gas-masked visage, while Percy is... crouched down doing something or other to the front stairs.

"Can I help you?" the newcomer asks in a tone of voice that makes it quite clear that the only proper answer is "No" and that he fully expects all of you to vacate the premises immediately.

The stranger's gaze once more rests upon the nominal leader of the group, and whatever he sees there makes his face darken even further with wariness.

"I know this may seem sudden, but we fear that your life may currently be in danger. Have you noticed anything strange happening around you lately?" Merlin says, sidling ever so slightly forward.

"What?" the newcomer replies, the door he holds sliding *ever-so-slightly* more shut. The dark eyebrow he raises while glaring around makes it clear to see that all of you are the strangest thing he's seen lately.

"Help! I've been kidnapped against my will by these people!" you helpfully add as Adrian, still hovering at your side, groans and rubs at his forehead. Oh, you'll give him a headache, all right!

"*What?!*" the newcomer repeats as he shuffles back, the open doorway narrowing even more.

"This is police business; may we come in?" Cassandra announces, holding up her badge at the exact same moment that Merlin says, "You must beware of anyone trying to gain access to your domicile."

Both of them pause and stare at each other.

"What... are you doing to my steps?!" the newcomer finally barks down at the squatting Percy, who continues assiduously digging into a patch of bare earth to the side of the doorway.

"Marked by the gremlins," Percy explains as he blinks innocently back up the man whose expression has been growing ever more thunderous during this entire exchange.

For a moment, the newest Harbinger merely scowls over at all of you, from arguing leaders to impromptu gardeners to those doing a smashing impression of a Friday the 13th stalker in the background. And then, with one last derisive snort, he slams the door shut in everyone's faces.

"Oh, this is a familiar feeling," Merlin says with a sigh.

## [Development Log : Week of September 15 - 21](#)

[Sep 15, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### **Current Stretch Goal**

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$996/\$1000)

### **Browser Compatibility:**

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

## September 15

- Eight more entries added to Merlin's Guide, nineteen more to go before it's finally completely finished.
- Even more research into native British fairies. Man, it's really difficult to find non-malevolent water-based ones.

## September 16

- Ten more entries for Merlin's Guide, eight more to go.
- Still researching fae (+ demons now too)

## September 17

- Rough draft of Merlin's Guide to Minor Unavailable finished + QuickTest passed
- Still researching fae + demons now too

## September 18

- Checked/Edited/Polished ~660+ Lines of Code. The main body of Merlin's Guide is done, now just to write up the text message replies.
- Updated a few sections in the earlier chapters + gosub file
- Still researching demons

## September 19

- ~2000+ words written/coded.
- Text messages done. All I need to do is edit/code check this last section and Merlin's Guide will be completely finished & done for good!
- Updated/tested a few sections in the earlier chapters

## September 20

- Checked/Edited/Polished ~800 Lines of Code (Approx ~2500 words)
- And that's it, **Merlin's Guide is completely done!** 🎉
- Time to start working on the Free Time Hub, god help me.
- Made a bunch of preview images

## September 21

- ~2000+ words written/coded.
- All right, I think I've got the structure of the Free Time Hub figured out now. Damn \*hide\_reuse and \*disable\_reuse not working in these things means a whole buttload of new variables just to get the hub up & running
- Started work on Merlin's section of the hub -- Changeling MC finally gets Merlin alone to discuss their fae nature.

[Poll: Subject of September Drabble](#)

[Sep 17, 2024](#)

What do you want as the subject for the next drabble (as previously suggested by the Greater Circle)?  
This poll will remain open for one week (until September 24 11:59PM Eastern).

Spicy Merlin Interlude

18

Adrian's and MC's first meeting at the plant nursery from Adrian's POV

30

Spicy Arthur Interlude

19

Broderick gets locked in with Cloudcuckoolander MC and Percy

20

Poll ended Sep 24, 2024 · 87 votes total

# One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

Slot 8: Soulma▼

Save

Load

Delete

You leap gleefully to your feet at the exact same moment as the newcomer at your side. The concrete walls and floor of the abandoned warehouse are replaced by fields of riotous flowers; the dingy gloom gives way to rainbows beneath a beaming sun; the air is filled with a sweet floral scene instead of dust and the smell of must as the two of you frolic towards each other.

The angels sing.

Petals drift lazily through the breeze.

Someone goes, "*What the fuck?!*" in the background.

It takes only a few fractions of a second to close the short distance between the two of you, your fingers entwining together even as you embrace. You have to make certain that you don't accidentally squish him.

"Besties!" your new friend declares as both of you link hands.

"Uh..." Adrian says, and you feel the eyes of your two other companions resting heavily upon you and your newly rediscovered soul mate. "Do you two know each other?"

"Never seen him before in my life!" you declare as the dark-haired youth nods silent agreement at your side.

**Soulmate Get!**

[One Knight Stand Forum](#) | [Homepage](#) | [Development Blog](#)

[Soulmate, Get!](#)

[Sep 18, 2024](#)

One last somewhat spoilerish preview from Chapter 2-3 before I move on to Chapter 2-4 for good. Triggering this requires passing a whole bunch of stat checks, so I doubt too many people will be finding it naturally.

[Poll: Character Question & Answers \(September 2024\)](#)

[Sep 19, 2024](#)

Vote on what questions to send to the characters for this month's Q&A session. as suggested by the Greater Circle.

Top 4 - 7 chosen (depending on current state of the 2nd stretch goal) go through & get answered ~~whether the characters like it or not.~~

The poll will remain open until August 26, 11:59 PM Eastern).

Arthur, how do you feel about Camelot MC?

14

Adrian: Do you think we were friends in the past life too?

22

Everyone on stage: Elaine of Corbenic, thoughts?

3

Lorelei: Who do you think is the most trustworthy in the group?

10

Broderick - Did Merlin turn you into a fowl? (...did you do the mating dance?)

12

Merlin - Have you had kids? (Exactly how many Camelot versions of "Maury" did you appear in?)

10

Merlin - Did Vivian actually taste like fish to you? Because you seem kind of bitter about it (Wouldn't you agree Vivian?)

3

404 - What are you?

12

Adrian - Are you Mordred or Guinevere? (Is Arthur your Father or is he your "daddy"?)

10

Percy - So, MC is your Soulmate, thoughts/feelings?

20

Percy -Who is the most "sus"?

9

Vivian - What exactly did Merlin do in his "persuit of freedom" that led him to be imprisoned by you?

3

Everyone on stage - Reactions to finding out about MC secret(s)?

27

Lorelei, how did you get started in archery?

1

Everyone on stage: Do you know who your previous Camelot reincarnation is ? (only yes or no)

16

All the ladies on stage: which harbinger do you think has the weakest mental fortitude?

5

Poll ended Sep 26, 2024 · 177 votes total

# One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

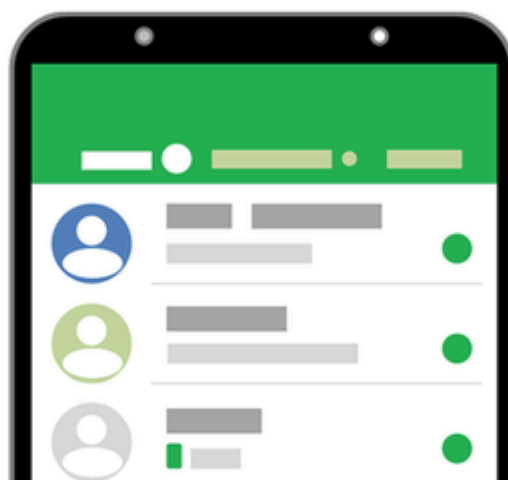
Slot 9: Phone

Save

Load

Delete

## PHONE MESSAGES



☒ So you've got your own stalker, huh

☐ why is everyone trying to kidnap griflet

☐ am i gonna have to stab a bitch with a silver bullet here?

☐ Cortois was a zombie?! And doesn't even get his own entry here?

☐ so, just for clarification's sake, if someone were looking to become something like your longterm lover or such, about how many exes are we talking about having to deal with here?

☐ dont u make a lenny face in the middle of your guide!

☐ Is it finally over? Are the loredumps done now?!

☐ [Hold off on replying for the moment]

Next

[Behold in Wonderful Splendor...](#)

[Sep 20, 2024](#)

... the final part of *Merlin's Guide to Arthurian Lore* which is at last completed. I decided to save the Gandalf Big Naturals preview for Tumblr since they're the ones who keep seeing Merlin looking like that.

[Development Log : Week of September 22 - 29](#)

[Sep 22, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### **Current Stretch Goal**

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1030/\$1000)

### **Browser Compatibility:**

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

### **September 22**

- ~2200+ words written/coded.
- Changeling MC is done with Merlin. Now onto the Amnesiac MC's problems.

### **September 23**

- ~2200+ words written/coded.
- Amnesiac MC still pestering Merlin. And by that I mean lap pillow time!
- Created text effects + finally finished collating all the reported data from Chapter 2-2.

### **September 24**

- ~2300+ words written/coded.
- Amnesiac MC done. Time to take Merlin on a date to the... bumper. Yeah, not too many good date spots in the RV.

### **September 25**

- ~500+ words written/coded of game + ~1500 words of Patreon drabble
- Still slowly making my way through Merlin's date scene
- Wrote & posted September's winning drabble

## September 26

- ~800+ words written/coded of game + ~2250+ words of Patreon drabble
- Merlin's dating hub nearly done.
- The rough draft of the second place drabble has been finished. Just need to edit & post it.
- Created all the new necessary Interlude Broderick images

## September 27

- ~700+ words written/coded of game + ~800+ words of Patreon Q & A session written
- Merlin's dating hub nearly done. Random chitchat is a go!
- Most of today's time was spent finishing off the second place drabble.

## September 28

- ~1000+ words written/coded of game + ~800+ words of Patreon Q & A session written
- First round of random chitchat nearly done.
- Most of today's time spent finishing, formatting, & posting the Q & A session.

## One Knight Stand

Protected: Parsimonious Botanical Function To view this content, you must be a member of Hazard's Patreon at \$4 or more Already a qualifying Patreon member? Refresh to access this content. You cannot copy content of this page

<https://drabbles.oneknightstand.co/parsimonious-botanical-function/>

Drabble: Parsimonious Botanical Function (Interlude Adrian)

Sep 25, 2024

# INTERLUDE

## ADRIAN

And

the winning suggestion for September's drabble with 30 votes is *"Adrian's and MC's first meeting at the plant nursery from Adrian's POV"* at ~1471 words.

**Password:** audrey\_origin

### [One Knight Stand](https://drabbles.oneknightstand.co/locked-in/)

<https://drabbles.oneknightstand.co/locked-in/>

[Drabble: Locked In \(Interlude Broderick\)](#)

[Sep 27, 2024](#)

And since Patreon is currently over the \$1000 threshold for the third stretch goal, the second place suggestion for September's drabble with 20 votes is *"Broderick gets locked in with Cloudcuckoolander MC and Percy"* at ~2316 words.

This ended up running longer than expected since it featured all eight of the Harbingers. Also, Broderick curses all of you who voted for this to the seventh generation.

Bad language warning (it's Broderick, after all)

**Password:** let\_me\_out

[September 2024 - Questions & Answers \(Extended\)](#)

[Sep 28, 2024](#)

As suggested by the Greater Circle and voted on by the Greater/Lesser Circle tiers -- it's the September Question & Answer session!

Once more half the seats are filled by a thunderously pissed off looking Broderick, a sighing Adrian who keeps sneaking peeks at the courteously smiling king at his side, and a smug looking Merlin.

Instead of a normal folding chair, Percy is seated on a rocking horse. Both him and the horse are wearing sombreros.

**Percy:** *\*rocking away\** Sausages.

**Merlin:** Indeed, tis a bit of a "sausagefest" on the stage this time, as you modern lot are wont to say. And I see you finally managed to drag Percy out of the shadows backstage. Alas, I'd been so looking forward to seeing what he was going to send out here in his stead this time.

**Percy:** Already borrowed the merry-go-round from the fair too.

**Adrian:** Uh... maybe it's a good thing the audience decided to break Percy's "Sir Not Appearing in this Q & A" streak. Yet\*... I'm still here\*.

**Merlin:** I am too.

Yes, you're still on stage even though this is the first month that no questions directed towards you won the vote, Merlin.

**Merlin:** *\*preens with an elegant toss of their silver hair\** I shall never leave the stage.

**Broderick:** Great! Then you can take my place up here, you whackadoodle!

**Adrian:** *\*muttering into his hands\** That means I'm the only one who's been called every single time. *\*sneaks another peek at Arthur\**

**Arthur:** *\*shifts, crossing a leg, as he turns to regard Adrian with a gracious smile\** Is that so bad?

**Adrian:** *\*flushes\** Uh... well...

**Percy:** Limequat.

Uh... right. But no worries, Adrian. The winning question aimed to you ended up being a softball. You really dodged a doozy there!

**Adrian:** What?

**Merlin:** *\*cackles and glances between Arthur and Adrian, laughing even harder as Adrian looks more and more disturbed at what this might potentially mean\**

**Arthur:** Merlin... try and behave yourself when you remain a guest, shan't you?

**Merlin:** Now what fun would that be? Also, I can't help but notice that you're still sitting next to the High King, hmm, Adrian?

**Adrian:** That's just how the sitting order ended up! *\*starts growing even more flustered as Arthur turns to glance thoughtfully back to him\**

**Percy:** Sus.

**Ahem. Anyway, to Adrian... Do you think we were friends in our past life too?**

**Adrian:** *\*clears throat and ignores the still chuckling mage\** "We", huh. Well... I certainly hope so? At least when it comes to me and MC. Although I suppose you can never really tell what's going on in someone's mind, can you? As to everyone else...

*\*Adrian pauses to glance over the stage, his gaze particularly lingering where a still-glowing Broderick is splitting his time between giving the finger to the hidden audience and glaring at the still-bobbing Percy\**

**Adrian:** ....uh. I have some... doubts... regarding how well everyone in the group might've gotten along in the past.

**Arthur:** There were certainly tensions aplenty amongst the Fellowship of the Round Table back during Camelot. Particularly in how it... ended.

**Adrian:** Uh... yeah... that. *\*very definitely not looking at Arthur\**

**And now speaking of Camelot, let's move on to a related question there. Arthur, how do you feel about Camelot MC?**

**Arthur:** . . .who is Camelot MC?

**Merlin:** *\*chuckling again... or did they ever stop in the first place?\** Ah yes, that's the question, isn't it? So much hangs in the balance of its answer.

**Percy:** Schrödinger's cat.

**Merlin:** Indeed. Let's go with *this* one, shall we? *\*leans over and whispers something in Arthur's ear\**

**Arthur:** Oh... *that* one. Truly? Then, I'm glad you never held a grudge, even as the darkness of scandals, both true and illusionary, always attempted to drown us. Even if I can't recognize you now, I suppose that explains why even in my dreams I...

**Adrian:** *\*has once more turned to fully stare at the king, eyes narrowed behind his glasses\**

**Merlin:** *\*ever smiling\**

**Percy:** *\*ever rocking\**

**Broderick:** *\*just looks even more confused than ever\**

**Arthur?**

**Arthur:** I suppose that doesn't matter now. Something for another life.

**And so spake the king! Well, since MC has become the topic of conversation...**

**Percy...**

**Percy:** Yee haw.

**Adrian:** *\*rubs at his forehead\**

**Merlin:** *\*ever smiling\**

**Arthur:** *\*is repeating those words to himself as if trying to ferret out their hidden meaning\**

**Broderick:** ஸ(தங்கல்)

**Ahem, Percy... So, MC is your soulmate, thoughts & feelings, on that?**

**Percy:** Oh. Is that the timeline we're using?

**Uh, yes, that's the... timeline...**

**Merlin:** *\*still chuckling\**

**Percy:** It was inevitable and always that way. Either that or was a complete surprise to everyone involved then. They're either seeking power or trying to protect themselves from the power they never sought. Also, great to have more'n pair of hands to play jump rope.

**Adrian:** . . .

**Broderick:** . . .

**Arthur:** Ah... tis like that, is it?

**Percy:** Like mystery meat day at the cafeteria. Very sus.

**.... right.**

All right, moving along then. One more question about MC. To everyone on stage... what are your reactions to finding out about MC's secrets?

**Adrian:** *\*buries face in hands and slowly sinks down in his seat\**

**Percy:** Knew it all along.

Do you even know which secret you're responding to, Percy?

**Percy:** Knew it all along.

**Broderick:** What secrets? MC has secrets?

**Merlin:** Everyone has secrets, dear child.

**Broderick:** Don't call me child, you suspiciously seductive harlot!

**Merlin:** *\*cackling\**

What about you, Adrian? Arthur?

**Adrian:** I don't care. I mean... I'm somewhat... *worried*... about the implications of some of those potential secrets, but...

**Arthur:** I must recuse myself. Sealed away as I am, I little know who MC truly is, never mind the possible repercussions to their secrets.

**Merlin:** Tis more a modern-day thing. I doubt you'd particularly care, Arthur, besides the mental toll that such secrets bring with them. I certainly don't!

**Merlin:**...for the most part.

**Percy:** Sus.

All right, on to the next question then. To someone currently not on stage...

**Merlin:** Oh dear.

**Arthur:** *\*suddenly stiffens, reaching for the ever-present sword on his back\**

To the mysterious one presently called ~~404-Error-Not-Found~~...

**Broderick:** Oh, you've gotta be kidding me!

**Percy:** *\*calmly jumps off his rocking horse and takes cover beneath one of the nearby chairs\**

**Adrian:** *\*sitting on the chair that Percy has taken cover under\** Uh...

## 404, who are you?

*\*The growing rumble of a metallic, shrieking, creaking, rolling thunder begins to seep in from off-stage. A sound interspersed by periodic screams. Someone laughs maniacally. Someone laughs musically. It sounds like Vivian.\**

**404-Error-Not-Found:** ~~YOUR DEATH~~

*\*A black lance comes (literally) screaming from off stage right; the stage lights each shattering into a thousand pieces as it passes by.\**

**Arthur:** *\*leaps up from his seat and with a slash of his still-sheathed sword, he parries the lance, sending it rebounding into the back wall, where it hangs faintly quivering near Percy's rocking horse\**

**Everyone Else on Stage:** *\*just staring at where the quivering lance is embedded a foot deep in the wall\**

**Merlin:** *\*chuckles\** Well then. Very illuminating, I'm certain.

**Broderick:** WHEN WILL YOU FUCKERS STOP SENDING QUESTIONS TO THAT NUTJOB?!

**Arthur:** *\*tensely looking off stage towards the sound of a million dead leaves crackling\**

**Merlin:** *\*reaching out to reassuringly pat Arthur's knee\** Tis fine, Arthur. There are plenty enough warriors and such back there, even without you.

**Broderick:** *\*muttering\** At least it's slightly safer on the stage this time.

**Percy:** *\*crawls out from under Adrian's seat and is now wearing a swim floatie\** Sus.

**Adrian:** *\*still staring at Arthur through all this\**

Very well, then. Let's all calm down and not rush off stage before the end of the Question & Answer session. Here's a less... exciting... question. Uh, well, it's less... you know... So Broderick...

**Broderick:** Grrrrr....

**Percy:** *\*attempts to hand Broderick a SNICKERS® bar \**

**Broderick:** Grrr... *\*chomping furiously on candy bar\**

**Broderick, did Merlin turn you into a fowl? (...did you do the mating dance?)**

**Broderick:** NO COMMENT. AND NO MATING DANCES EITHER.

**Percy:** Platypus s'not a bird.

**Merlin:** Ah... close enough.

**Broderick:** Shut up! Shut up! And keep your wands and snapping fingers to yourself!

**All right, then. Final question from the audience to everyone on stage...**

**Broderick:** *\*sighs in relief at the 'final question' part\**

**Percy:** *\*practicing his breast stroke like a misplaced mime\** Sus.

**Adrian:** *\*rubs at his head while still surreptitiously sneaking peeks at Arthur, whose narrowed gaze is still directed off stage\**

**To everyone on stage, do you know who your previous Camelot reincarnation is? Only 'yes' or 'no' answers allowed.**

**Merlin:** Well, isn't that answer obvious? I--

**'Yes' or 'No' only.**

**Merlin:** Hmm... Yes?

*\*Suddenly, from off stage, there comes a tidal wave that sweeps away everything in its path.\**

*\*Broderick and Adrian yell in alarm, Percy does a perfect aquatic helicopter turn, and Arthur merely looks unsurprised as folding chairs, rocking horses, and yelping interviewees are tumbled away by the starry sea foam until nothing remains behind except an empty soggy stage. \**

*\*Well, nearly empty...\**

**Merlin:** *\*now standing alone at center stage\** Who just did that?! Was that you, Vivian?

**Vivian:** Twas not me who set the tides free. Who could it be? And who needed to flee? *\*crystalline laughter besets the stage as the last few remaining stage light bulbs shatter and go out\**

**Merlin:** I see. *\*chuckles, now standing in the dark\** And you had to wash away Arthur too, did you?

**Percy:** *\*off stage\** Sus.

**And that's the rather unexpected ending to this month's Q & A session.**

**Remember to send in your questions in the next Suggestions post if you belong to the Greater Circle!**

[Sep 29, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### **Current Stretch Goal**

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$978/\$1000)

### **Browser Compatibility:**

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

## **September 29**

- ~2300+ words written/coded of game
- Nearly done the third & final round of chit chat with Merlin (whose commenting on all the MC's potential favorite subgenres of music is taking a bit longer than anticipated)
- Back to researching demons again.

## **September 30**

- ~2300+ words written/coded of game
- Random chit chat done. Time for the big incubus talk with Merlin

## **October 1**

- ~2300+ words written/coded of game
- Still making my way through the incubus section. I keep thinking of new questions like the MC who had sex with Merlin asking how their soul tastes.

## **October 2**

- ~2200+ words written/coded of game
- Incubus Q & A done. Halfway through amusing stories from Camelot.

## **October 3**

- ~1900+ words written/coded of game
- Tall tales from Merlin done. This completes half of their portion of the hub, so I'll be stopping and going back to edit/polish everything at this point to make sure that I've got an Alpha update ready to

go before the Open Beta goes live.

- The Closed Beta (and Alpha, although that's behind the Beta until its next update) has updated to include all current bug fixes in preparation for it going live for the Lesser Circle tomorrow.

#### **October 4**

- Checked/Edited/Polished ~100+ Lines of Code. (Currently at line 109 out of 3165, Approx. ~700+ words)
- Quicktest passed. I always forget how much time fixing these errors take.
- Wasted a bunch of time removing and then putting back the capitalized variables like MC. (The wiki says variables shouldn't be capped, but apparently they work fine outside of the Web console. I was really not looking forward to replacing the five million times the MC variable got called)
- Closed Beta posted to the Lesser Circle

#### **October 4**

- Checked/Edited/Polished ~300+ Lines of Code. (Currently at line 426 out of 3330, Approx. ~2100+ words)
- Making my way back through Changeling MC pestering Merlin

[Suggestions for October Q&A and Drabble \(Spicy Side Stories Included\)](#).

[Oct 1, 2024](#)

Hey Greater Circle Members, here's where you can suggest your ideas for the next drabble/side story, as well as questions aimed at the characters. (Also, feel free to re-suggest any of the old topics & questions that didn't win the previous votes.)

This month's potential holiday scenarios include: Halloween

This post will remain open until 11:59 PM Eastern on September 13th, and will be voted on by the Lesser Circle & above tiers for the month of October .

[One Knight Stand Beta - One Knight Stand](#)

<https://games.oneknightstand.co/beta/>

[Closed Beta - Version 0.23 \(Lesser Circle\)](#).

[Oct 4, 2024](#)

Here is the fully finished update to **Version 0.23** (update to Merlin's Guide, new text messages, + completed Chapter 2-3, + all up-to-date bug fixes).

This uses the same slots as the normal public beta of the game. However, if you're going to use an old save...

**Make sure to clear your cache for the [oneknightstand.co](https://oneknightstand.co) website and check that the start page is displaying Version 0.23. Then check the Status menu to make sure your stats haven't been reset to default.**

If your stats have reset, it means that particular save has corrupted and you'll have to use another one (as proceeding with a corrupted save will just give you a bunch of nonexistent error messages).

Also remember that **Firefox + derivatives** & **Midori** browsers don't seem to be working with the Patreon version, so you'll want to try a different browser there if you're having trouble accessing the game. Same goes for playing in private/incognito mode.

**Total Update:** 107,000+ (with code) | 84,000+ (without code)

**Username:** beta

**Password:** betaletmein

[Poll: October Far Future Snippet](#)

[Oct 5, 2024](#)

Who do you want to be the main focus of the next far future snippet?

(Leaving out 404 Error Not Found as still too spoilery at this point and Broderick for hogging too much attention last month, which is an entirely sensible thing to do and not because I'm currently being threatened by a wrench.)

Poll will remain open until October 12th, 11:59 PM eastern.

Percy

11

Cassandra

12

Gwen

7

Vivian

1

Lorelei

9

Arthur

17

Adrian

16

Merlin

7

The First Circle (2000, Salisbury England)

6

The Second Circle (2020, Cape Town South Africa)

8

A Watcher in Avalon

2

A Colluder in the Other World

3

Red Shirt at the RestStop As the Fuckery is Going On

3

Shenanigans Back in Camelot

8

Something's in the Damn Warehouse

9

Poll ended Oct 12, 2024 · 119 votes total

[Development Log : Week of October 6 - 12](#)

[Oct 6, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### **Current Stretch Goal**

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1050/\$1000)

### **Browser Compatibility:**

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

### **October 6**

- Checked/Edited/Polished ~350 Lines of Code. (Currently at line 769 out of 3473, Approx. ~2300+ words)
- Still making my way through the Changeling MC & Merlin hub
- Background Notes (Percy's Dialect Guide) scheduled to post to Patreon tomorrow.

### **October 7**

- Checked/Edited/Polished ~350+ Lines of Code. (Currently at line 1126 out of 3631, Approx. ~2500+ words)
- Changeling MC done, onto Amnesiac MC getting help from Merlin
- Created preview scheduled to post tomorrow

## **October 8**

- Checked/Edited/Polished ~325+ Lines of Code. (Currently at line 1453 out of 3758, Approx. ~2100+ words)
- Nearly finished with Merlin dealing with Amnesiac MC

## **October 9**

- Checked/Edited/Polished ~325+ Lines of Code. (Currently at line 1783 out of 3889, Approx. ~2100+ words)
- Amnesiac done, started working on the Merlin flirting/dating hub
- Created previews. One preview should post to Patreon in 2 days.
- Hotfix pushed out for major bug in Chapter1-3-2 (second half of fencing route)

## **October 10**

- Checked/Edited/Polished ~340 Lines of Code. (Currently at line 2123 out of 4024, Approx. ~2300+ words)
- Flirting with Merlin done, on to random icebreaker questions

## **October 11**

- Checked/Edited/Polished ~330+ Lines of Code. (Currently at line 2454 out of 4139, Approx. ~2300 words)
- Done with favorite foods in the Merlin icebreaker hub

## **October 12**

- Checked/Edited/Polished ~325+ Lines of Code. (Currently at line 2780 out of 4226, Approx. ~2000+ words)
- Favorite colors done, partway through favorite music scene

[Background Notes: Percy's Speech Pattern Quirks](#)

[Oct 7, 2024](#)

Dialect cheat sheet for Percy's speech pattern that I keep on hand when writing him.

## **Percy Longspear** (*Mostly ranges from Eastern/Philly PA to Central Southern PA*)

### **More Common:**

- Getting rid of prepositions such as "with" and "to" (done your dinner versus done with your dinner) (<- Percy's mother is metaphorically trying to beat this habit out of him)
- Don't use "to be" verbs (cars need washed = car needs to be washed)
- A while = in the meantime, in a little bit, for now (York, Dutch areas)
- Adding "then" to end of sentence
- Anymore = any longer
- Prolly = probably
- Quarter of = quarter to/till (quarter of ten)
- Cattycorner/cattywampus = diagonally oriented in relation to something "kittycorner"
- General split phrasing (ie "Throw the horse over the fence some hay")
- Ignorant = rude (Coal region)
- Aside = next to/beside ("He's sitting aside of me") (Coal region)
- Dippy eggs = runny yolk (Western)
- Jagger bush = bush/shrub/vine with thorns (Western)
- Daresn't = daren't, dare not (Western)
- Again as wide = twice as wide (Penn. Dutch)
- Outten the light = turn off the light (Penn. Dutch)

### **Less Common**

- Water ice = italian ice
- Jimmies = sprinkles
- Sliding board = slide
- Jawn = it
- Tanbark = wood chips, mulch
- What for/whatfer? = what kind ("Whatfer milk do you want?")
- State store = liquor store
- Yous = you guys (Philly)
- After = out to get (slasher is after me!)(Coal region)
- Afterlater = later (Coal region)
- All = empty/done/finished ("Is the milk all?") (Coal region + PA Dutch)
- Artics = winter boots (Coal region)
- Ate up = eaten a lot "I would've ate up if I knew you were paying" (Coal region)

- Plug it out = unplug (Western)
- Sweeper = vacuum (Western)
- N'at = "and that" ("Picking out some pants n'at") (Western)
- n'them" = and them (meeting Jim n'them (Western)
- Down (south), Up (north) (Western)
- let = left ("The waitress let a menu")
- Is it all? = is it empty? (Penn. Dutch)
- Onest or say? (random end of sentences) (Penn. Dutch)

## One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

Slot 11: Lap f

Save

Load

Delete

Merlin softly laughs once more, half amusement and half surprise, as you stretch out across her lap and make yourself comfortable. And it's very comfortable indeed, almost as if you're resting upon a fluffy pillow instead of skin, sinew, and bones.

Although considering what happened when you attempted to punch her yesterday, perhaps you oughtn't be surprised. Maybe at your own discordant actions and mixed signals, but not at what this might indicate about whatever is going on with the aura around the mage's body.

Personally, you still blame succubus cooties.

From somewhere close at hand, you feel the weight of judging eyes upon you, even though none of your other companions seem to be lingering nearby.

"Ah... I suppose this position works well enough," Merlin comments indulgently as she runs a hand down your back, a gliding sensuous petting that leaves a thrill of tingling pleasure in its wake.

And with that, Merlin shifts slightly to the side, wrapping her arms around you until her hand rests lightly across your brow. The two of you remain cuddled together, basking in the sunlight for one warm moment.

A moment of peace...

**Before the Chains of Fate Choke You Once More**

[Horny MC Taking Advantage of Merlin's Lap Pillow Offer](#)

[Oct 8, 2024](#)

This isn't actually from the "go on a date with Merlin" part of the Free Time Hub, but MC taking advantage of Merlin's offer to magically help with their amnesia.

Obviously, this will be very helpful indeed.

Also, just as obviously, I had to go with the version of MC that already tried to punch Merlin in the face.

# One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

Slot 11: Giggi

Save

Load

Delete

Merlin glances over towards you in amusement at your suggestion, a chuckle deeply purring in his throat, as he reaches over to clasp your hand, fingers entwining, while he leads you towards the cockpit of the RV.

"The others stretch their legs outside. There's a bit of privacy to be had here," the mage says as you both slip inside, the smell of new leather once more greeting your nostrils. You sink into the plush passenger seat as Merlin turns towards you, legs crossed ankle to knee as he sits sideways in the driver's seat to face you.

"Curiosity? Or do you love to live dangerously, MC?" the incubus asks, ever-present smile curling at his lips. "No, I suppose we both know the answer to *that*, don't we? Or perhaps a mingling of both? A bit of fun? Or something more? But there are more complications here than normal."

"Complications?" you repeat. Complications. *Of course* there are complications. What else would there be when you start showing your interest in a literal demonic incubus?

"As always, in life," Merlin says, the edges of his smirk turning ever so slightly sardonic. "But this is the fated Armageddon, and we are companions in its spinning. And I..." The incubus reaches out and gently trails the back of his fingers down the curve of your cheek. Your skin tingles in the wake of the touch, a sensation that spreads in warming waves through your body.

A faint ache below. A faint rush of thunder in your ears. All you can sense is his skin against yours. Light and fleeting... and colder than the warmth of a living hand.

"...am trying to protect you," the incubus says as the heavens briefly flit through his eyes.

- ☐ "Is being near you truly that dangerous?"
- ☐ "I'm only looking for one night, not eternity."
- ☐ "I'm only looking for a bit of fun, nothing too heavy."
- ☐ "Let's just take our time and see what happens here."
- ☐ "I'm not the type for empty superficial relationships."
- ☐ "Maybe this was a bad idea, after all."
- ☒ What was I thinking about again?

Next

[Oct 11, 2024](#)

Okay, something from the actual flirting/dating hub with Merlin. In the cockpit of the RV because there aren't too many romantic spots available in a motorhome fleeing from demons.

### [Far Future Snippets - The Perils of Jousting](#)

[Oct 13, 2024](#)

With 17% of the vote, Arthur barely edges out Adrian to win this month's Far Future Snippet vote.

This scenario comes from a certain Camelot MC and is another snippet that'll have to be broken down when it appears in the actual game, as it's running overlong here.

With the resounding clash of metal upon earth, the white knight in plain arms hits the tight-packed dirt as the black knight storms past, newly shattered lance held tilted to the side. Gasps, cheers, and a smattering of applause briefly fill the stands as black-clad [REDACTED] circles back around, nearly falling to his knees in his haste to reach his opponent, who has groggily begun to sit up and fumble at his concealing helm.

At your side, the disguised [REDACTED] tenses, still clad within the High King's discarded royal cloak, and for all of a moment looking as if he intends to heave himself over the side of the gallery and jump down into the lists himself.

Assuredly that would have caused quite the stir, even more than the dead silence that greets the sight of the incognito white knight removing his helmet to reveal the face of High King Arthur himself.

As the king waves a hand through the air, briefly bowing to [REDACTED] before retreating back into the shadows of the lists, a rolling thunderous applause begins to shake the galley as the shouts of 'Huzzah!' and 'God save the king!' intermittently punctuate the air.

And through it all, a mutter of sheer shock rises amongst the gathered crowd.

Too young, too naive to realize... the king's reputation for being an undefeated warrior is meant for the true battlefield alone. He most certainly can be bested, rare as it may be, during training and while playing these martial games of theirs. Aye, tis something you have experienced yourself.

'Tis only a few scant moments longer when the High King reappears at the back of the royal box, hair tousled and well-spun clothes rumpled, looking somewhat worse for wear.

"Are you quite well, uncle? Twas a terrific tumble at the end there." The last of Merlin's illusion flickers away as [REDACTED] immediately stands, once more offering the furred cloak, the mark of greater authority, back to its rightful owner. The red within his own golden hair fades entirely away with the motion. "I daresay you were quite handicapped with knowing [REDACTED]'s true identity, but he not knowing yours."

Arthur waves off both of your concerned looks, the catlike fluidity of the motion hitching ever so slightly.

"'Tis only my pride that has been hurt here. And I daresay [REDACTED] also realized who I truly was before the joust concluded," Arthur demurs. "Unless he has recently gained the habit of nearly prostrating himself in apology to every random knight he knocks upon their arse."

Gingerly, the High King begins to sit, reclaiming his cushioned seat of honor at the center of the galley. "Mayhaps a bit more than merely my pride is sore," Arthur ruefully admits as he reaches back behind him. "I grow too old for these games."

"Have no fear, sire. I shall avenge you anon upon [REDACTED] myself," [REDACTED] swears.

- "Aye a regular decrepit Methuselah," I dryly state.
- "No need, Sir [REDACTED]. I shall avenge him myself," I declare with the slightest of smirks.
- "Shall I call for a healer from down in the lists?" I sense no greater hurt here, yet I cannot help but worry.
- "Do you perchance require a bit of *aid* there, my lord?" I say while quite visibly eyeing that one's hindquarters.

[Development Log : Week of October 13 - 19](#)

[Oct 13, 2024](#)

Since I don't want to be continuously spamming everyone's e-mails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1080/\$1000)

## **Browser Compatibility:**

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

### **October 13**

- Checked/Edited/Polished ~325+ Lines of Code. (Currently at line 3040 out of 4323, Approx. ~2100 words)
- And favorite music finishes off the current Merlin icebreaker hub. Now onto pestering Merlin about incubus cooties.
- Created and posted Far Future Snippet to Patreon (Should've spaced this out a bit better since Sunday is when I post new Progress Reports)

### **October 14**

- Checked/Edited/Polished ~320+ Lines of Code. (Currently at line 3358 out of 4410, Approx. ~2400+ words)
- Making my way through the incubus question hub

### **October 15**

- Checked/Edited/Polished ~350+ Lines of Code. (Currently at line 3712 out of 4576, Approx. ~2100 words)
- Still making my way through the incubus question hub. This is going to take awhile.
- And a good deal of this hub isn't even going to be immediately viewable since it's not possible to already have had sex with Merlin at this point (so those parts would remain hidden in the Chapter 2 playthrough).
- Created + posted preview

### **October 16**

- Checked/Edited/Polished ~330+ Lines of Code. (Currently at line 4050 out of 4603, Approx. ~2300 words)
- Finally nearing the end of the incubus hub
- Created animated gif + preview

### **October 17**

- Checked/Edited/Polished ~350 Lines of Code. (Currently at line 4396 out of 4740, Approx. ~2300+ words)
- Incubus hub done. Halfway through the amusing Camelot stories hub. Finish line is in sight!

### **October 18**

- Checked/Edited/Polished ~370+ Lines of Code. (Completed at line 4787, Approx. ~2400+ words)
- Line count went from 3165 -> 4787

- QuickTest passed. Currently running RandomTest x 50,000
- Update to the Alpha pending (tomorrow maybe? will depend on any errors found)

## October 19

- RandomTest x 60,000 finally passed!
- Final testing + upload of the new Free Time Hub (And of course I find a bunch of bugs once I upload the game files to my website 😊)
- Alpha Build updated to Version 0.24
- I'll be spending the rest of the day catching up on Tumblr & forum questions (I thought today would be a chill day, but I ended up spending several hours failing to fix an iOS bug 📱)

[Poll: Subject of October Drabble](#)

[Oct 14, 2024](#)

What do you want as the subject for the next drabble (as previously suggested by the Greater Circle)? This poll will remain open for one week (until October 21, 11:59PM Eastern).

Adrian sharing master bed with Bond 1 Nude Stripping MC

9

MC having a wet dream about Arthur.

14

Halloween sidestory with ALL the Harbingers

26

Adrian having dream about married life with MC

17

Adrian having a wet dream about MC

22

Seven minutes in heaven (or rather a closet) with Adrian & MC

7

Harbingers playing spin the bottle

4

Spicy Merlin side story

11

Cloudcuckoolander MC and Percy visits an (actual) haunted house with Broderick

9

Cloudcuckoolander MC and Percy tries to "help" Broderick with something or other...

8

Seven minutes in heaven (or rather a really tiny closet) with Adrian & Arthur

20

Poll ended Oct 21, 2024 · 147 votes total

[The Taste of MC's Soul](#)

[Oct 15, 2024](#)

Posting a quick preview of this since it'll be quite awhile before people can trigger this conversation normally. (As it requires having sex with Merlin before asking them how your soul tastes, and Merlin's first potential sex scene won't be until the end of Chapter 2).

And yes, Merlin's description changes depending exactly on the MC's personality stats and background.

[Poll: Character Questions & Answers \(October 2024\)](#)

[Oct 16, 2024](#)

Vote on what questions to send to the characters for this month's Q&A session, as suggested by the Greater Circle.

Top 4 - 7 chosen (depending on current state of the 2nd stretch goal) go through & get answered whether the characters like it or not.

The poll will remain open until October 23, 11:59 PM Eastern..

Everyone on stage: How you feel about lying?

14

Adrian: If everything ends well would you accept Mc marriage proposal?

15

Everyone on stage: Say a silly fear of yours, something that is harmless but for some reason scares you

21

Adrian: Why you are hiding certain hobbies from Mc? (Mostly the supernatural and arthurian knowledge).

17

Arthur: Tell us your most embarrassing Merlin Story/incident

15

Adrian: So, is it Mordred or is it Guinevere? (Is Arthur your Father or is he your "daddy"?)

11

Percy: Who is the most "sus"?

20

Vivian: What exactly did Merlin do in his "persuit of freedom" that led him to be imprisoned by you?

9

Merlin: Have you had kids? (Exactly how many Camelot versions of "Maury" did you appear in?)

12

Broderick: Why do you insist on being such a (boring) normie?

6

Merlin: If you could snatch somebody (not Arthur or yourself) from Camelot all memories and powers included to modern times who would it be?

24

Everyone on stage: What do you think of Elaine of Corbernic?

7

Poll ended Oct 23, 2024 · 171 votes total

### [One Knight Stand Alpha - One Knight Stand](https://games.oneknightstand.co/alpha/)

<https://games.oneknightstand.co/alpha/>

[Alpha Update - Ver. 0.24 \(Free Time Hub - Merlin Part 1\)](#)

[Oct 19, 2024](#)

**Remember to check that the starting page of the game says Version 0.24, to clear your browser's cache for the Oneknightstand.co website (making certain your browser is using the newest version of the files), and to check your Status page before proceeding.**

If your Status Page has reverted to default ??? values then your current save slot is corrupted and you'll have to load a different one (as proceeding with a corrupted save will give a bunch of nonexistent errors -- btw, all my old Saves corrupted with this update 😊)

As this is a hub that will become available once every chapter from this point onwards, you'll be able to run through it 3 - 4 times (depending if you're slothful or not) before the game moves on.

### **Update Includes**

- The final part of Merlin's Guide to Arthurian Lore (Minor Unavailable). If you think anyone is missing from the guide, now's the time to speak up!
- The first half of Merlin's section for the Free Time Hub. Pester Merlin about incubus cooties! Ask them for help with amnesia or changeling related issues. Have them tell you hentai stories-- because obviously that's where an incubus tale would go.
- The finalized Chapter 2-3
- All typo & bug fixes up to date

- Approx ~31,000+ additional words, including code

**User:** alpha

**Password:** letmeindammit

***Also quick reminder that Firefox & other Mozilla-based browsers don't seem to be working with the Alpha Build for some reason. See the pinned Progress Report post for all known incompatible browsers.***

[Development Log : Week of October 20 - 27](#)

[Oct 20, 2024](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### **Current Stretch Goals**

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1090/\$1000)

### **Browser Compatibility:**

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

Also, apparently the sound files aren't working properly on iOS. 🤖

### **October 20**

- ~2200+ words written/coded.
- Finished the section with Merlin talking about the ward protections for the RV (as triggered by a certain little girl invading). Partway through the next section interrogating Merlin about their magic specialties. (Sex magic, whoo hoo!)

### **October 21**

- ~2500+ words written/coded.
- Merlin's magic specialties done. Partway through the lucid dreamwalker pls-stop-running-amok-in-the-past hub
- Created text effects + finally sorted through the thousands of free text effects I have available

## October 22

- ~1500+ words written/coded of game
- ~1500+ words written of winning Patreon drabble.
- Lucid Dreamer MC is finally done with Merlin.

## October 23

- ~800+ words written/coded of game
- ~700+ words written of Patreon drabble + soundtrack + editing/uploading.
- Started the hub for MC talking with Merlin about some... inconsistencies... regarding the First & Second Circles.
- Unfortunately finishing off the drabble took most of my free time today, so not much progress on the main game.

## October 24

- ~1400+ words written/coded of game
- ~1100+ words written of second Patreon drabble.
- Confrontation over the fate of the First Circle is finished.
- Although ironically enough, qualifying MCs won't be able to trigger this or the Second Circle scenes until after I've written the "Research on the internet" part of the Free Time Hub.

## October 25

- ~700+ words written/coded of game
- Second drabble finished + posted.
- The confrontation about the Second Circle is mostly done since other variations will require discovering more info in the later chapters. Still, a bit short, so I might try and fill it out a bit more.
- Open Beta prepped, tested, and posted. All other versions also updated with bugfixes. Most of today was spent babysitting the Open Beta. (Why are some people's browsers refusing to use the correct updated files? (ツ°Д°)ツ)

## October 26

- ~1400+ words written/coded of game
- ~800 words written of Patreon Q & A session.
- Starting work on the Diablerie Court & 7 Demon Princes with Merlin
- Back to researching demons again.

## [One Knight Stand](https://drabbles.oneknightstand.co/all-hallows-eve/)

<https://drabbles.oneknightstand.co/all-hallows-eve/>

[Drabble: All Hallow's Eve\(AU\)\\_\(Interlude Broderick\)](#)

[Oct 23, 2024](#)



And the winner for October's drabble with 26 votes is "*Side story: halloween party with all harbingers with horror movie and/or ouija board*" at 2216 words including sound effects (which means a little bit different format than usual). And, once again, running long since this involves **everyone** this time.

This is an AU since the Harbingers will canonically be doing... something else... by the time Halloween rolls around in One Knight Stand with some people missing and some new people joined in too.

Bad word warning, it's Broderick. (Who is still cursing all of you because having an interlude banner already made greatly increases the chances of being picked as the POV of a random drabble).

**Password:** trick\_or\_treat

## [One Knight Stand](https://drabbles.oneknightstand.co/reverie/)

<https://drabbles.oneknightstand.co/reverie/>

[Drabble: Reverie \(Interlude Adrian\)](#)

[Oct 25, 2024](#)

# INTERLUDE

## ADRIAN

And

since we're currently past the third stretch goal, the second place winner for October's drabble with 22 votes is "Adrian having a wet dream about MC" (with cameos from too many people for Adrian's tastes) coming in at a total of 1531 words. (Adrian may or may not be joining Broderick in cursing all of you.)

Also, man, this is hard without knowing the MC's personality or body parts. Pretty sure there are some MCs out there who would've tackled Adrian here and pinned him to the ground instead.

Obvious spicy warning here.

**Password:** damn\_you\_wet\_dream

[Development Log : Week of October 27 - November 3](#)

[Oct 27, 2024](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1100/\$1000)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

Also, apparently the sound files aren't working properly on iOS. 🐼

## October 27

- ~1700+ words written/coded of game
- ~800 words written of Patreon Q & A session.
- Oh boy, the demon princes section is running longer than expected, even when I thought this might be one of the longer sections. Well, demons gonna demon it seems, and the seven deadly sins are pretty important to the narrative, so...
- Still researching demons.

## October 28

- ~1500 words written/coded of game
- ~1000+ words written and posted of Patreon Q & A session.
- Finished off Abaddon and Lucifer.
- Researching canon areas of Hell since Belphegor & Asmodeus are still lacking dominions.

## October 29

- ~2000 words written/coded of game
- Finished off Mammon and Belphegor. That just leaves Asmodeus and a few side questions to tie up before Merlin's section of the Free Time Hub is done.
- More bugfixes etc in current game

## October 30

- ~1700 words written/coded of game
- And that completes the Diablerie Court part of Merlin's Free Time Hub, which means their section is now completely done. (Since I moved the magic talk to the magic stat boost section and decided the belated demon mark healing section should be done with everyone, not just Merlin)
- Even more bug fixes!
- QuickTest passed! Next is editing/code-checking, after which the Alpha will update again for Merlin's completed subsection. (Will start that in two days, since I'm taking Halloween off completely.)

## October 31

- HOLIDAY! 🎃

## November 1

- Checked/Edited/Polished ~300+ Lines of Code. (Jumping around the file, so line numbers aren't too helpful here, Approx. ~1300 words)
- Checked Free Time Hub formatting + partway through Merlin's magical specialties
- Reorganized Starting File

## November 2

- Checked/Edited/Polished ~320+ Lines of Code. (Jumping around the file, so line numbers aren't too helpful here, Approx. ~2500 words)
- Finished Merlin's specialties + RV wardings.

## [October 2024 - Questions & Answers \(Extended\)](#)

[Oct 28, 2024](#)

As suggested by the Greater Circle and voted on by the Greater/Lesser Circle tiers — it's the October Question & Answer session coming in at a whopping 2500+ words!

Half the seats — and a certain sombrero wearing rocking horse — are filled by the still courteously smiling Arthur, smugly smiling Merlin, Adrian, and still rocking Percy in that order. Adrian looks as if he might be regretting his seating options this time.

**Percy:** *\*rocking\** Still sausages.

**Adrian:** And I'm still here. *\*sighs, slumps down, surreptitiously glances to the far left\**

**Merlin:** Indeed, entirely depending upon how one views me, it seems that the females of this group have better luck in avoiding these charming little tête-à-têtes.

**Broderick:** *\*off stage\** Fuck no, I'm not going out there this time!

*\*A muffled muttering occurs off stage until finally Gwen comes skipping out, daintily smoothing the hem of her skirt as she claims the empty seat next to Arthur. Arthur tilts his head in slight welcome towards the blushing Gwen as Adrian eyes the now-filled seat.\**

**Merlin:** *\*chuckles\** And now tis Gwen and her reverse harem.

**Gwen:** *\*sits there looking completely innocent as if this wasn't the entire reason she volunteered to go on stage\**

**Percy:** Sus.

And there's our first question of the day! Percy, who is the most "sus".

**Percy:** *\*immediately responds\** The audience.

**Adrian:** *\*mumbling from his chair\** I agree there.

*\*Merlin chuckles ever harder as Gwen waves gaily towards the spectators. Meanwhile, Arthur's smile remains ever regally nonchalant while his eyes narrow, as if he's trying to peer through the fourth wall to see who exactly is in this audience.\**

**No breaking the fourth wall, Percy. Who's the most sus within your own group?**

**Percy:** Certain versions of the MC.

**Adrian:** H-heh now... *\*muttering more quietly to himself\** Well, maybe...

**Merlin:** *\*still chuckling\** Tis a bit similar to calling out the audience there, isn't it?

**What did we say about breaking the fourth wall? Who else in the group besides**

**Percy:** Me.

**Merlin:** *\*cackles harder\**

**Adrian:** . . .

**Gwen:** . . .

**Rocking Horse:** . . .

**Arthur:** Ah, I remember the jesters amongst Camelot would always claim something such when they feared retribution.

**— besides you.**

**Percy:** Being real picky, aren't you? Mom always said that never led to good things.

**Merlin:** Oh, do go on, you might end up naming the entire group and the rest of the world at this point.

**Percy:** *\*shrugs from atop the rocking horse\** Merlin, Cass, and Gwen then.

**Merlin:** *\*gives a slight bow, looking very pleased, as if they'd just been complimented\**

**Arthur & Adrian:** *\*sighs in complete sync with each other\**

**Cassandra:** *\*offstage, a scribbling sound can be heard\** ...interesting.

**Gwen:** W-what, me? Really? Why?

**Percy:** *\*just squints his eyes back at her\** Sus.

**All right, moving on to the first question for Adrian...**

**Adrian:** The *first*?!

**Merlin:** *\*turns to Adrian with a white flash of pearly teeth and lays a companionable hand on his shoulder\** How very popular of you, Adrian, hmm?

**Adrian:** *\*staring down at Merlin's hand and looking like he very much regrets this seating arrangement now\**

**Arthur:** Merlin, try not to tease the boy so. This type of attention is discomfiting for those not used to it.

**Merlin:** Oh, just suck all the joy out of my life, Arthur.

**Ahem. Adrian, first question. If everything ends well, would you accept MC's marriage proposal?**

**Adrian:** *\*buries face in hands\** Oh God.

**Merlin:** *\*teasing\** And here I was under the impression that *the Benoni's* were already married...

**Adrian:** They were just joking, all right!

**Percy:** Sus.

**Gwen:** You know, maybe they were just practicing instead, right? Like how in romance novels the main love interest will do a love confession and then get all flustered and take it back, so that you have to go through all these trials and tribulations and the will-they-or-won't-they when all the secondary love interests also show up... *\*sighs dreamily\**

**Adrian:** . . .

**Arthur:** *\*rather dryly\** I see that the modern world still has a fascination for that, does it?

**Merlin:** Courtly romance never dies, Arthur. It only mutates.

**Percy:** ...into mutant wolf-bear-sharks.

**Adrian:** *Not the mutant wolf-bear-sharks again\*\*—\*\**

**Adrian, answer the original question.**

**Adrian:** That's a big "if", isn't it? We're literally in the middle of the apocalypse, and we haven't even gotten our previous memories back. *\*looking off into the distance and definitely not at someone sitting to the left side of the stage\** But sure, we survive the hellhounds and the cannibal fae, and everyone

clawing at each other's eyes, and... a-and, yeah, get married, go to the moon, and have a happily ever after beneath the magic rainbow.

**Merlin:** You sound neither very convinced nor very convincing.

**Adrian:** *\*sighs\** Let's just wait and see, right?

**Well, while we're sidestepping and avoiding the issue, here's a question aimed at everyone. How do you feel about lying?**

**Merlin:** Tis a very human thing to do. You may note, I do not lie.

**Arthur:** From most people's expectations, lies of omission also count, Merlin.

**Merlin:** In that case, everyone lies every moment of every day! *\*preens and tosses a silver lock behind their shoulder\** And so, I blend in splendidly.

**Adrian:** *\*mutters\** Sometimes there's good reasons for lying. I-it depends upon the situation, you know?

**Gwen:** Right! Like, is it a big fat evil lie because you're trying to scam an old granny or because you're having an affair like a no-good cheating sleazebag who can't be trusted to not run around and sleep with half of your friends behind your back... *\*takes in deep breath\** ...or is it a teeny tiny white lie that helps smooth things over? Because telling your friend that her new jeans make her bottom look like a hippopotamus might be the truth, but it's just mean, you know?

**Percy:** Sus

**You want to expand on that thought, Percy?**

**Percy:** The sakura blooms twice a year.

**Uh, right. And you, Arthur? You never gave your own opinion either.**

**Arthur:** *\*gives an elegant shrug of his shoulders as both Gwen and Adrian surreptitiously eye him\** I have led nations. It comes with the territory. I suppose you could say, I'm used to it. Both what must be done for the sake of diplomacy and... otherwise.

**And speaking of lies and hiding things, here's another question for Adrian...**

**Adrian:** *\*sighs\**

**Percy:** *\*sagely says\** Modern audiences like deconstructions.

**Adrian:** *\*twists in his seat to look at the rocking horse rider\* . . . . .* right.

**Adrian, why are you hiding certain hobbies from MC, such as your supernatural and Arthurian knowledge?**

**Adrian:** It's not as if I'm *hiding* them, it just never came up? Like those aren't really my main hobbies or anything, I've just got some... eclectic interests... so I've got a bunch of random esoteric trivia stuck in my mind now? As much help as that is. You know from just surfing Wikipedia or getting trapped in the TV Tropes page? And really, compared to MC, my Arthurian knowledge isn't all it's cracked up to be? I probably learned a bunch through osmosis just by hanging around them?

**Merlin:** Why does that all sound like a question, Adrian? And what was Arthur just saying about lies of omission?

**Adrian:** *\*mumbles to himself and sinks down deeper into his seat\**

**Arthur:** Now, now, not everyone likes to flaunt their knowledge quite so much.

**Adrian:** *\*still mumbling and sinking as he pulls his hoodie up around his face\**

**Percy:** And knowing is half the battle. [G.I. Joe](#).

**Adrian:** . . .

**Arthur:** . . .

**Rocking Horse:** . . .

**Gwen:** Hey, I think I saw that one once! There's been a big 1980s - 1990s revival lately, yeah?

**All right, moving on then. The next question is for Merlin, who did indeed get one this month.**

**Merlin:** *\*crosses a silvery head\** Naturally.

**Arthur:** *\*chuckles\** Indeed, send all the dire questions of import Merlin's way.

**Merlin, if you could snatch somebody (not Arthur or yourself) from Camelot, all memories and powers included to modern times, who would it be?**

**Merlin:** ( „□'∧'□,,) Yes, of course, you excluded Arthur. That would make things far *too* easy, would it? Not as if he'd be needed during the fated day of prophecy, is he?

**Arthur:** *\*his practiced smile is starting to look ever-so-slightly strained\**

**Adrian:** *\*hissing\** Merlin!

**Gwen:** *\*surreptitiously scoots closer to Arthur\** It makes sense to exclude him; I'd choose him too!

**Everyone Else on Stage:** *\*looks at Gwen\**

**Percy:** Sus.

**Gwen:** H-huh? He's King Arthur! Who else would you pick?

**Adrian:** *\*sighs and stops sliding in his seat before he ends up prat-falling onto the floor\** Yeah, that makes sense.

**All right, Merlin and everyone. No Arthur. Who else would you pick?**

**Merlin:** Hmm... in that case, I would pick Ninianne, the First Lady of the Lake. Someone benevolent and *powerful* who would be guaranteed to be on our side with none of these saboteur shenanigans. With her memories intact, she would bring a font of knowledge and the capacity for the firepower of full-fae magicry that we're currently lacking.

**Arthur:** Ah... Ninianne. *Naturally.*

**Merlin:** Tis a completely logical and unbiased choice, I assure you.

**Gwen:** B-but, don't we already have the "magic side" covered with you, Merlin?

**Merlin:** Ah yes, well, *that...*

**Percy:** Sus.

**And now, after we excluded Arthur, here's a question for the High King. Or rather an appeal. Tell us your most embarrassing Merlin story or incident!**

**Merlin:** (≡\_≡) Well, obviously, the audience is still fascinated by me.

**Arthur:** Oh, speaking of Lady Ninianne, that reminds me of the time that Merlin got stuck at the bottom of a well.

**Merlin:** Twas a very magic well!

**Arthur:** *\*dryly\** Indeed. A well so deep that no bottom could be seen no matter what light shined into its depths. That none could hear the sound nor splash of a dropped rock within it landing. That the voice of one who called down into it seemed to reverberate and echo eternally. It simply showed up at the bounds of Camelot one day.

**Arthur:** *\*even more dryly\** Very much the sort of place that one should crawl into, yes?

**Percy:** Sus.

**Gwen:** *\*scooting even closer to Arthur\** T-that does seem like a bad idea.

**Merlin:** Twas begging to be explored!

**Arthur:** So down Merlin went, even though we all begged for them not to do so because twas an obvious *trap*.

**Merlin:** You realize that one of your daft knights would've crawled down there on one of their balmy quests if I hadn't gone myself?

**Arthur:** Or we may've covered its mouth with a large stone, as I first suggested.

**Merlin:** Pah, curiosity cannot be so easily deferred!

*\*A paper airplane comes sailing onto the stage and nosedives straight onto Merlin's forehead.\**

**Merlin:** *\*unfolds paper and huffs\** What do you mean, they were supposed to roll a stone over the well while I was still trapped inside it?

**Adrian:** *\*pinches the bridge of his nose and laughs\**

**Arthur:** So down they went into the deep darkness of the well while the rest of the court stood around its lip and waited.

*\*Someone giggles in the background. It sounds suspiciously like Vivian.\**

**Arthur:** Twas a trap.

**Cassandra:** *\*off stage, woodenly\** Oh no, who could've possibly foreseen that?

**Percy:** Sus.

**Arthur:** And none could get them out again, as no ropes, no matter how long they twined, could reach them. Despite Merlin shapeshifting into a bird, no winds would allow them to fly free. And I was not about to send half of my knights down there to become entrapped with Merlin, no matter how they pleaded to be allowed this particular quest\*\*\_\_\*\*

**Merlin:** If you had, we could've all had a smashing game of [Parcheesi](#) down there while waiting.

**Arthur:** *Parcheesi?*

**Merlin:** So it did not exist yet... I may've taught them the rules!

*\*Another paper airplane comes sailing onto the stage, circling around Merlin's head until the mage's attention dips enough for it to crash into their forehead once more.\**

**Merlin:** *\*opening the message in a crinkling of paper\** What do you mean, they should've left me down there?!

**Arthur:** As it was, we had to seek a bargain with the fae to rescue Merlin. Luckily, Ninianne was still the Lady of the Lake back then, who struck with us a favorable deal due to her own inclinations. I fear if it were Nimue, she would've gladly left you to rot. And perhaps danced a jig of glee around the mouth of the well while she was at it. As to Vivian... you may've instigated her so much that she would've attempted to drown you herself.

*\*The sounds of waves crashing come flowing from off-stage as if in agreement.\**

**So, what did you find down there anyway, Merlin? Was it worth it?**

**Merlin:** \(\square\square\nabla^\circ)\) . . . . . maybe.

**Percy:** Sus.

**Arthur:** If I remember rightly, it was nothing but the bottom of a normal well. Twas the shaft itself that had been magicked into an abnormal elongation.

**Merlin:** \(\square\square\nabla^\circ)\) ..... maybe.

*\*Someone on stage gives a snort of laughter. Arthur isn't even trying to hide back his fond chuckling.\**

**All right then, speaking of silliness, here is the final question for today. To everyone on stage, say a silly fear of yours, something that is harmless but for some reason scares you.**

**Merlin:** The bottom of perfectly normal wells.

**Adrian:** *\*is unsuccessfully trying to bite back his laughter\**

**Arthur:** *\*chuckles\** As for me... I suppose I shall go with 'cabbages'.

**Broderick:** *\*off stage, laughing so hard he's nearly choking\**

**Gwen:** *\*gushing\** You're afraid of cabbages? That's so adorable!

**Merlin:** Tis from that unfortunate cursed food poisoning incident, isn't it?

**Arthur:** *\*simply smiles and languidly stretches his legs on stage\**

**Gwen:** As for me, I really don't like... spiders. Even little itty-bitty ones. But I guess that's a normal phobia, right? Umm... lemme think, come back to me later, okay?

**Adrian:** Uh... I'm afraid of... the wrong prescription in my glasses?

**Merlin:** That does indeed sound quite nefarious.

**Adrian:** Hey, the prescription being off the slightest bit can cause headaches like that!

**Gwen:** Oh, oh, that gives me an idea! I don't like goats.

**Adrian:** . . . . . why goats?

**Gwen:** Because of that whole [head-spinny thing](#) they can do? Like they're possessed or something?

**Merlin:** *\*wryly\** Yes, being possessed can be quite a pain, as certain MCs can attest.

**And what about you, Percy?**

**Percy:** *\*still rocking away on the rocking horse\** Gingerbread.

**Broderick:** *\*off stage\** Really, another food-based one? Are these your fears or your dietary restrictions?

**Gwen:** Hmmmm... why gingerbread in particular, Percy?

**Percy:** You'll see.

**Broderick:** *\*off stage\** . . .

**Adrian:** . . .

**Gwen:** . . .

**Rocking Horse:** Neigh.

**And that's the end of this month's Q & A session. Remember to send in your questions in the next Suggestions post if you belong to the Greater Circle!**

[Suggestions for November Q&A and Drabble \(Spicy Side Stories Included\)](#).

[Nov 1, 2024](#)



Hey Greater Circle Members, here's where you can suggest your ideas for the next drabble/side story, as well as questions aimed at the characters. (Also, feel free to re-suggest any of the old topics & questions that didn't win the previous votes.)

This month's potential holiday scenarios include: Thanksgiving & Banana Pudding Lovers Month

This post will remain open until 11:59 PM Eastern on November 13th, and will be voted on by the Lesser Circle & above tiers for the month of November.

[Development Log : Week of November 3 - 9](#)

[Nov 3, 2024](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### **Current Stretch Goals**

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1100/\$1000)

### **Browser Compatibility:**

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

Also, apparently the sound files aren't working properly on iOS. 🐼

### November 3

- Checked/Edited/Polished ~350+ Lines of Code. (Jumping around the file, so line numbers aren't too helpful here, Approx. ~2600 words)
- Partway through Lucid Dreamer talk with Merlin.

### November 4

- Checked/Edited/Polished ~350+ Lines of Code. (Jumping around the file, so line numbers aren't too helpful here, Approx. ~2300+ words)
- Finished Lucid Dreamer talk, partway through the First Circle confrontation.
- Created new previews + fight to update Patreon (where did the side menu go?!?)

### November 5

- Checked/Edited/Polished ~370 Lines of Code. (Jumping around the file, so line numbers aren't too helpful here, Approx. ~2700+ words)
- Finished First + Second Circle confrontations. Just realized this should probably trigger another text message from Merlin fuuuu---

### November 6

- Checked/Edited/Polished ~215 Lines of Code. (Jumping around the file, so line numbers aren't too helpful here, Approx. ~1100+ words)
- Created/uploaded Background Notes for Patreon. Reorganizing the Hell notes for legibility took way more time than expected. 🐼 But at least I'm working on the relevant section of the Free Time Hub, so the refresher helps?
- Started the Demon Princes section which is the final part of Merlin's update.
- Created text effects.
- Started researching Cape Town stuff again for Merlin's next text message.

### November 7

- Checked/Edited/Polished ~400 Lines of Code. (Currently at line 5152 out of 5781, Approx. ~2900 words)
- Intro to Demon Princes + Satan + Beelzebub done.
- Still researching Cape Town shenanigans. Sucks that one of my favorite sites for this has been offline "for the weekend" since last week. 🐼

### November 8

- Checked/Edited/Polished ~300+ Lines of Code. (Currently at line 5457 out of 5902, Approx. ~2200+ words)

- Abaddon + Lucifer sections done
- Posted preview + still researching Cape Town

## November 9

- Checked/Edited/Polished ~300 Lines of Code. (Currently at line 5752 out of 5982, Approx. ~2300+ words)
- ~900 words written/coded of game
- Mammon + Belphegor sections done. Finished Merlin's Cape Town message.
- The Patreon sidebar is still missing. 😞

## [Poll: November Far Future Snippet](#)

[Nov 4, 2024](#)

Who do you want to be the main focus of the next far future snippet? (Leaving out 404 Error Not Found as still too spoilery at this point.) Also, the sidebar disappeared from Desktop Patreon, so I had to write this up on mobile. 😭

Poll will remain open until November 11th, 11:59 PM eastern.

Percy

10

Cassandra

8

Gwen

13

Vivian

6

Lorelei

7

Broderick

8

Arthur

15

Adrian

10

Merlin

11

The First Circle (2000, Salisbury England)

11

The Second Circle (2020, Cape Town South Africa)

7

A Watcher in Avalon

5

A Colluder in the Other World

5

Red Shirt at the Rest Stop As the Fuckery is Going On

4

Shenanigans Back in Camelot

7

Something's in the Damn Warehouse

11

Poll ended Nov 11, 2024 · 138 votes total

# One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

Slot 0: SQUEL

Save

Load

Delete

"Yes, well..." Merlin's tone turns bone dry. You half expect dust to start swirling from their throat with each passing word. "It seems that your past self is perhaps prone to random fits of insanity inflicted by the Almighty then, or mayhaps indulges too deeply in the honeyed wine at times."

Is that a clue to your past identity or not? But either way, this seems to indicate...

"Is this the true source of clairvoyance?" you ask the question that has suddenly come to mind. Who better to know than Merlin the Prophet himself? Supposedly.

"Ah...now there's the question." Merlin lifts a single elegant finger into the air. "Where is the foreknowledge coming from that informs a clairvoyant's mind? And what is its true source? While your dreamwalking may appear to be prophetic to an outsider's eye, tis no true clairvoyance. Not enough power behind it. Not enough of a curse follows in its wake."

So you might ape being a soothsayer in Camelot with knowledge of more than a millennia in the future, but it would still only be an imitation, then?

## RIGHT?

The imitation that apes reality aping imitation. Too many monkeys in this broth.

"Nevertheless, this is still your current future self infringing upon the framework of the past," Merlin warns. "And so tis best for you to walk carefully. You should not be able to do anything too far outside the inherent nature of your previous incarnation..."

And for a moment, the mage sounds entirely unsure of himself.

"...although what hidden depths they might possess and what strangeness that may cause still remains to be seen," they continue. "Try not to wreck the sanctity of the past *too much*, MC."

Why does that sound like you're being given implicit permission to wreck a *little* havoc then?

- ☐ I will *try*.
- ☐ That needn't even be said. Of course, I won't.
- ☐ I'm nothing but the height of discretion here!
- ☒ What's that you say? Run amok across the timelines?!

Next

## Lucid Dreamer MC Respecting the Sanctity of the Timeline

Nov 5, 2024

As you can tell from Merlin's reactions, they've definitely only been the height of discretion during their Camelot dream jaunts.

### Background Notes: Notable Places in Hell

Nov 6, 2024

In One Knight Stand, Hell is a spiritual plane of existence that's in its own dimension separate from Earth and its natural afterlife, so it'll be quite a bit different from the classic depictions. But perhaps there's a bit of truth buried in the stories, hmm?

These are the names most likely to come up in discussion during the games (with all the spoilery truths removed from the notes 😊). A lot of the actual commonly known named locations in pop media Hell originate from Greek myths, Hebrew religion, and [Dante Alighieri's Inferno](#).

**Hell** (origin: Abrahamic)

- aka Tartarus (Greek/Roman), Naraka (Hindu/Buddhism)
- Where the sinners are punished in many religions
- The native dimensional plane for those regarded as demons in One Knight Stand

**Sheol** (origin: Hebrew)

- Often linked to Hell in pop media, originally seems to be a state akin to Limbo/Purgatory (an afterlife similar to Hades, Aralu, the Underworld, etc before judgement).
- Another word for mortal afterlife in One Knight Stand.

**Limbo** (origin: Abrahamic, Dante's Inferno)

- Afterlife for those who achieved neither Heaven nor Hell.
- In Dante, the first & largest circle, reserved for the souls of virtuous pagans.
- Another term (the most popular one) for mortal afterlife in OKS.

**Hades** (origin: Greek, Dante)

- Originally the Greek Underworld/realm of dead split into three parts Asphodel Meadows (normal limbo), Elysian Fields (heaven), and Tartarus (Hell).
- Lots of the features of Hades appear in Dante. Also the name of the god ruler of the same land.
- The entrance to the Limbo of afterlife in One Knight Stand.

### **Gehenna** (origin: Hebrew)

- fiery land, IRL linked to the Valley of Hinnom
- ruled by Satan (Wrath) in OKS
- In OKS, it inherits the features of the Seventh Circle of Violence surrounded by the river Phlegethon. The equivalent of Hindu Tamisra<sup>\*\*</sup>.<sup>\*\*</sup>
- Segmented into three sub-circles or rings, with the outer ring reserved for murderers (Violence Against Neighbors<sup>\*\*</sup>)<sup>\*\*</sup>, the middle ring for suicide victims (Violence Against Self), and the inner ring the Plain of Burning Sand (Violence Against God, Nature, and Art)
- Eternal fiery rains, populated by harpies & black dogs
- **Pandæmonium** (origin: Paradise Lost), the capitol of Hell, should be in Gehenna in OKS)

### **Cocytus** (origin Greek, Dante)

- In Greek lore, the river of lamentation and wailing in Hades that flows into the Archeron. Ruled by the naiad Minthe.
- In Dante's Inferno, the Ninth and innermost circle of Hell reserved for **Treachery**. Cold lands that encompasses a frozen lake split into four parts. The fiery river Phlegethon crashes down here to form Cocytus' frozen lake
- **Caina** - for betrayors of relatives (named after Cain)
- **Antenora** - for betrayors of their country/side (Antenor of the Trojan horse)
- **Tolomea** - for betrayors of guests (Ptolemy who killed guests at banquet)
- **Judecca** - The center of the Ninth Circle & capitol of Cocytus, ruled by the Devil (previously Lucifer as Pride, currently Satan) Named after Judas Iscariot.

### **Malebolge** (origin: Dante)

- The Eighth Circle, a large, funnel-shaped cavern divided into ten concentric ditches for the fraudulent. Reserved panderers, seducers, flatterers, false prophets, **liars**. Lots of demon torturers here.
- Ruled by Belphegor (Gluttony), hunger for power leading to fraud. This also means it inherits traits from the Dante's Third Circle of Gluttony
- Freezing mud, ever ice cold raining, and be torn apart by Cerberus the three-headed dog from Greek lore, sinners howling like dogs. Equivalent of Hindu Andhatamisra.
- Basically, look out for the hellhounds that originate from here.

### **Dis** (origin: Dante)

- Originally the City of Dis at the edge of the Sixth Circle which guards the way into the lower circles (Sixth - Ninth Circles)
- Walled city suffering from extreme heat guarded by fallen angels
- The Sixth Circle is dedicated to **Heresy** featuring flaming tombs surrounded by Styx
- Ruled by the archdevil Dispatier in lore (aka Mammon of Greed in OKS) which means it also inherits traits from Dante's Fourth Circle (those who hoarded or squandered their money) makes it also the equivalent of Hindu Ravana.
- Pushing great weights to rebuild the ever crumbling walls in a Sisyphean labor)


### **Acheron** (origin: Greek, Dante)

- In Greek lore, the principle river of Tartarus from which the rivers Styx and Cocytus spring. Some Roman legends assign the role of Acheron to the Styx instead.
- Also, a real life river in northwest Greece.
- In Dante, misty river that circles around Hell (with Limbo on the other side) ferried by Charon. People who lived neither virtuously nor sinningly lived on its shores.
- The border to Hell/the Underworld.

### **Phlegethon** (origin: Greek, Dante)

- In Greek lore, a flaming river, one of the five principle ones of Hades. Feeds into the Acheron along with the river Cocytus.
- In Dante, river of blood that boils souls that circles around the Seventh Circle of Hell dedicated to Violence.
- Eventually crashes down to form the icy lake of Cocytus.,

### **Infernum** (origin: Latin)

- means "depths of the Earth"
- 

### **Stygian Marsh/Styx** (origin: Greek, Dante)

- In Greek lore, the outermost river of Hades ferried by Charon who brings in the newly dead souls. The dread river of oath (and also the name of the Goddess who oversees it) Forms the boundary of Hades & flows up to the surface.
- In Dante, the Styx (aka the Stygian Marsh) comprises the Fifth Circle of Wrath full of swamp mud and toxic, brackish liquid where the wrathful fight on surface while sullen gurgle beneath it. Its guardian is Phlegyas.
- Unlike what's to be expected, it's not ruled by Satan (Wrath) — at least not anymore —, but instead by Bezebub (Envy).

### **Avernus** (origin: Roman/Greek)

- Legendary entrance to Hell, a lake with toxic fumes that killed all those who came near (including birds flying above)
- Actual IRL deadly crater lake in Southern Italy with sulfurous vapors and Cyanobacterial blooms

### **Lake of Fire** (origin: Abrahamic)

- An unnamed fiery lake in Hell,
- Damn near everyone's getting tossed here according to the Bible.

### **Abaddon** (origin: Hebrew, Greek)

- As Greek Apollyon means "destroyer"
- In Hebrew, means "destruction" often linked in the Bible with a place of destruction or bottomless pit in Sheol.
- Other Hebrew sources link it to Gehenna, Belial, and ascribe it as a region where the damned lie in snow & fire.
- The name of the Angel (fallen or otherwise) of the Abyss who rules over the self-same Bottomless Pit.
- In One Knight Stand, it exists beyond Gehenna, the Abyss that can touch the mortal world of Earth.

### **Nod** (origin: Hebrew)

- Means "to wander"
- In the Bible, the Lands of Nod existed to the east of Eden where Cain was banished after killing Abel. Interpreted as outside the presence of God, land of trembling, opposite of Eden.
- In pop media, sometimes depicted as a desert or dark Underworld full of monsters.
- Inherits the features of the Second Circle of Lust where sinners are punished in a never-ending tempest (eternally dark, stormy, and windy) bordered by the Archeron.
- In OKS, it's no set land but an eternally state of wandering ruled by Asmodeus (Lust).

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 8: DUN C Save Load Delete

You head back over towards Merlin, the supposed Royal Court Mage of Camelot and the leader of this complete clusterfuck of a crew, as disquiet nips with sharpened teeth at the back of your mind. Even if your outer demeanor remains pleasantly unruffled. It must, for what you want to do.

You already knew the fate of those who'd taken part in the doomed Second Circle in Cape Town. Merlin had admitted as much to you just last night.

But the mage had never told you what happened to the First Circle in 2000. A shared fate. True, Merlin hadn't led that one, hadn't even been walking the world yet, but they said that they'd researched it, hadn't they?

So why...

"Merlin," you say, both your smile and your tone somewhat implacable. You sound understanding. You sound empathetic. But you also certainly sound like you're demanding a straight answer here. "I found out what happened to the First Circle. The same as the second one. You know, right?"

"Ah," Merlin replies, voice velvety and unconcerned. Just another idle chat to them. "I see you've been doing some investigation of your own. Good for you."

- ☒ Now listen here, you silver-haired gigolo...!
- ☐ Of course, I'm researching this. What do they take me for?
- ☐ I suspiciously search for the sarcasm in the mage's tone but hear none in the end.
- ☐ I'm not being deflected by any compliments here. What is Merlin hiding?
- ☐ I take the compliment as it's given.

Next

[First Circle Confrontation](#)

[Nov 8, 2024](#)

From the sections of Merlin's hub where you can confront/ask them about what you discovered regarding what happened with the First & Second Circles. Yep... totally discovered... once I get the section of the Free Time Hub up where you can actually do some private side researching.

Welp... it'll be waiting for you eventually.

The Patreon sidebar is gone again, so excuse any weirdness here due to Mobile. 🙄

## [Development Log : Week of November 10 - 16](#)

[Nov 10, 2024](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1100/\$1000)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

Also, apparently the sound files aren't working properly on iOS. 🧠

### November 10

- Checked/Edited/Polished ~320 Lines of Code. (Currently at line 6072 out of 6112, Approx. ~2000+ words)
- Asmodeus + Camelot Demons done. The finish line is in sight.
- Patreon sidebar still missing. 🙄

### November 11

- Checked/Edited/Polished ~375+ Lines of Code
- Merlin's section of the Free Time Hub + their new text message done.
- All reported bugs to this point have been fixed + checked in the new upcoming update.
- QuickTest passed! Currently running RandomTest x 50,000
- Alpha update impending tomorrow
- Patreon sidebar still missing. 🙄

## November 12

- Alpha, Beta, and [Itch.io](https://itch.io) demo all updated
- Created text effects + far future snippet for tomorrow
- Patreon sidebar is back again (of course after I composed that long Alpha update on mobile)

## November 13

- ~2800 words written/coded of game
- The Adrian Free Time Hub has been created. Currently working on the Relationship Talk™ section.
- Man, there's so many variations of potential relationships between Adrian & the MC, this is definitely the most complex confession scene. I dunno why the MC who thinks Adrian is stalking them would want to confess, but here we are...
- Finished + posted Far Future Snippet
- Did the text on Patreon messages suddenly become huge for anyone else? ~~Patreon was r-u doing.~~

## November 14

- ~3000 words written/coded of game
- Love confession section with Adrian is done.
- "This shouldn't take too long," I said. "Just a little thing for Adrian to do his standard 'Let's wait until we've got all our memories back, MC' thing." Meanwhile, 6000 words later...

## November 15

- ~2800 words written/coded of game
- Apologizing for punching Adrian scene + Free Time version of Adrian confronting the MC over why they stole his surname done

## November 16

- ~2400 words written/coded of game
- Talking about Pippa's death with Adrian finished. Partway through the Zain variant.
- A lot of gosub jumping in Adrian's section. This is going to be a joy to check in the editing phase. 🙄

## by A. Hazard

[Return to Your Quest](#) [Reborn](#) [Feats](#) [Settings](#) [Slot 8: Jinx](#) [Save](#) [Load](#) [Delete](#)

## PHONE MESSAGES

Merlin (♠^\_^) Second Circle Identities 04/01/30

$$\Delta(\theta_0, \theta) \geq$$

What's that I hear? You want to know every single detail about the Cape Town Circle participants such as how Anwar loved to eat extra spicy [chakalaka and pap](#) and how Mthunzi had a painful ingrown toenail on his right foot which may've been the source of his great enmity and--

☒ NOOO!!!!!!!

☐ theyre gonna come back and haunt ya merlin

☐ ...go on

☐ [Leave on Read]

## Next

### Why Merlin Didn't Give Too Many Details on the Second Circle

Nov 11, 2024

Merlin's newest text messaging thread, which... uh... well, the code for it will be in tomorrow's update. You'll be able to trigger it once the '**Research something on the internet hub**' gets finished.

### One Knight Stand Alpha - One Knight Stand

<https://games.oneknightstand.co/alpha/>

Alpha Update - Ver. 0.24 (Free Time Hub - Merlin Complete)

[Nov 12, 2024](#)

**Remember to check that the starting page of the game says Version 0.24, to clear your browser's cache & reload the page for the [Oneknightstand.co](https://Oneknightstand.co) website (making certain your browser is using the newest version of the files), and to check your Status page before proceeding.**

If your Status Page has reverted to default 0000 values then your current save slot is corrupted and you'll have to load a different one (as proceeding with a corrupted save will give a bunch of nonexistent errors -- my own Saves from Chapter 2-3 corrupted with this update 😊)

As this is a hub that will become available once every chapter from this point onwards, you'll be able to run through it 3 - 4 times (depending if you're slothful or not) before the game moves on.

The sections in this update have to be triggered by fulfilling certain prerequisites. In the Alpha, if you don't currently qualify for something, the option will be grayed out. In the Beta + finished version of the game, these options will be hidden instead.

### **Update Includes**

- Lucid Dreamer talk with Merlin (requires being a lucid dreamer)
- Talking about Merlin's specialties (requires Merlin to have mentioned three times that they're not the best at healing/warding/purifying etc)
- Talking about the wards on the RV (requires a little girl invasion at the rest stop)
- Confrontation about the outcome of the First Circle (requires researching the First Circle)
- Talking about the presence of a certain someone in Cape Town (requires researching the Second Circle)
- Talking about the Seven Princes of Hell & the Diablerie Court (requires having the demon lore drop with Merlin in the MC's apartment)
- New text messaging sequence with Merlin (requires a certain outcome from the Second Circle discussion)
- Bug fixes to chapter1, chapter1-5, chapter1-6, chapter1-7, chapter2-2, chapter2-3, and gosub (may break/corrupt saves in those areas)
- Approx ~25,000 additional words, including code

**User:** alpha

**Password:** letmeindammit

***Also quick reminder that Firefox & other Mozilla-based browsers don't seem to be working with the Alpha Build for some reason. See the pinned Progress Report post for all known incompatible browsers.***

## [Far Future Snippets - Fighting Off the Medieval Stalker](#)

[Nov 13, 2024](#)

With 15% of the vote, Arthur once again wins the Far Future Snippet vote. (You came so close, Gwen!) This Camelot MC Mark 2 having a less fun time with the High King than their previous counterpart from last month.

"How many times must thee be put down, woman?" Aglovale shouts, barely managing to keep his own sword free from the rising waters. From ankle to calf to knee, it swells.

Shadowed humps of bodies lay all around, burbling weakly even as the murk of the marsh slowly sucks them down into their unseen depths. The wraith of the woman floats up, headless, entwined in smoky mist and the dark tattered sweep of her cowl. Her head lays several paces away, golden hair glinting beneath the water like a tangle of hornwort and sea ivories.

Even now she still stares at the king who stands before you, back turned to the troops scattered behind him, his bright red mantle seeping into ever-brackish waters as his bared blade continues to sing through the air. The eyeless gazing of a body that should be dead, the blank eyes of a disembodied head that is still alive.

You plod forward, step by ponderous step, desperate to reach his side even as the marsh mud tries to drag you into its sludgy embrace. The great two-handed weight of [Marmyadose](#) lies heavy within your hands even as it faintly shimmers in the blood red light of the setting sun. A wild keening rises through the bare boughs of the half-dead forest that surrounds you.

You taste blood upon your tongue.

Tristan commands, his voice still a lyrical crooning hymn even as it grows roughened with wear. It has been such a *long* fight. And for a brief moment, all is quiet around you. The banshees have been silenced once more.

"May it all be in vain, thine accomplishments undone and turned to ash; thine virtues shall be thy undoing, until even the memory of what thou tried to achieve is lost!" the witch condemns the High King,

who still remains out of her reach, even as you struggle to stand by his side. A voice grown too jagged by death to resemble her once dulcet tones.

The waters swirl around, too pure and clear to ever belong in the brine of this bog. Without turning to you, Arthur reaches out a steadying hand as a current snags at those tendrils of golden hair, snatching the head away beneath the departing tide. The Lady of the Lake has her now.

The wraith collapses inward, nothing more than shadows and vapors that evaporate with the wind.

And with that, Annwre is gone.

[Poll: Subject of November Drabble](#)

[Nov 14, 2024](#)

What do you want as the subject for the next drabble (as previously suggested by the Greater Circle)? This poll will remain open for one week (until November 21, 11:59PM Eastern).

Cloudcuckoolander MC and Percy tries to "help" Broderick

16

Cloudcuckoolander MC and Percy visits an (actual) haunted house with Broderick

14

Adrian & Arthur shoved/trapped into a cupboard/tight quarters (spicy version!)

27

Lorelei and Cloudcuckoolander MC + Percy Shenanigans

11

Spicy Merlin Story

12

Poll ended Nov 21, 2024 · 80 votes total

[Poll: Character Questions & Answers \(November 2024\)](#)

[Nov 16, 2024](#)

Vote on what questions to send to the characters for this month's Q&A session, as suggested by the Greater Circle.

Top 4 - 7 chosen (depending on current state of the 2nd stretch goal) go through & get answered ~~whether the characters like it or not.~~

The poll will remain open until November 23, 11:59 PM Eastern.

Vivian - What exactly did Merlin do in his "pursuit of freedom" that led him to be imprisoned by you?

16

Merlin - Have you had kids? (Exactly how many Camelot versions of "Maury" did you appear in?)

11

Merlin - Out of all of your previous (and/or current) names/monikers would you most prefer to keep secret from us/the MC/the circle?

3

Adrian - So, is it Mordred or is it Guinevere? (Is Arthur your father or is he your "daddy"?)

22

Arthur - Which person/reincarnation of the round table are you least looking forward to meeting again?

26

Arthur - What was the worst quest you ever went on?

11

Everyone - What is your advice on how to survive the apocalypse?

9

Merlin, Arthur, Vivian: say I wanted to have an equivalent of a nuke, what reincarnation should I hope to be?

17

Percy: What do you think of ascension?

3

Lorelei: Who do you think is the most trustworthy in the group?

15

Vivian: What do you think of Lancelot? Would you be able to recognize him in a new form? Or his kin?

11

Poll ended Nov 23, 2024 · 144 votes total

[Development Log : Week of November 17 - 23](#)

[Nov 17, 2024](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1100/\$1000)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

Also, apparently the sound files aren't working properly on iOS. 🤖

### November 17

- ~2200 words written/coded of game
- Zain death/injury variant conversation with Adrian finished.

### November 18

- ~3000+ words written/coded of game

- Finished section where MC discusses Adrian's attitude regarding nonhumans. Also letting the non-Changeling MCs enter this discussion although they probably have a whole lot less invested into it.
- Created + scheduled preview to post tomorrow

## **November 19**

- ~3000+ words written/coded of game
- Adrian date hub has been started. The first date potentially taking place in three separate locations depending upon the chapter where you initiated it is making this a wee bit longer than expected.

## **November 20**

- ~2200+ words written/coded of game
- Adrian dating hub finished. Started the platonic helping Adrian do chores hub.

## **November 21**

- ~3200+ words written/coded of game
- Cleaning with Adrian section finished. That just leaves the icebreaker section (for those MCs who didn't start with a friendly relationship) as the final section of Adrian's part of the Free Time Hub.
- Realized that I forgot to include a certain scene during Percy's intro + lore dump, so had to go back to Chapter 2-3.

## **November 22**

- ~1000+ words written/coded of game
- ~1700 words of the rough draft of the winning monthly drabble written.
- Halfway through the first icebreaker question with Adrian.
- Currently dueling to the death with Notepad++

## **November 23**

- ~1400 words written/coded of game
- First icebreaker question hub done with Adrian.
- Finished + posted this month's winning drabble.

# One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

Slot 9: DOKI

Save

Load

Delete

In a sudden fit of insanity, you decide to confess your undying love(?), or at least burgeoning Stockholm syndrome, to your supposed stalker. See how he likes that, and... umm... certainly there's a logical explanation to why you're doing this, right?

You're busily trying to think of one as you track down your acquaintance.

You finally find him within the deserted living quarters of the motorhome, suspiciously eyeing the kitchenette cabinets as if he thought some lurking danger might be present there. Ah yes, the many dangers of clogged arteries and cavities are definitely to be found within due to Merlin's choices in snacks and ready-made dinners that now stock the shelf.

You don't exactly corner him, but from the way that you entered the motorhome, you're oh-so-coincidentally blocking the way back out. Only one main exit, after all, unless he plans to jump out one of the RV's many tiny windows.

"Hey MC," Adrian innocently greets you, entirely oblivious to the conversation that's coming. "You haven't seen the peanut butter lately, have you?"

"Adrian, you might want to take a seat for this," you tell your stalker. Fuck, perhaps you need to sit too and check your temperature considering the way you're acting.

"Uh oh," Adrian says as he quietly slips into the proffered leather cushioning. "What's wrong now? Did Merlin accidentally eat someone's soul again? "

☐ "We need to have a talk about us," I begin my preamble. Simple and to the point.

☐ "It's probably been pretty obvious, but considering what's going on now... demons, apocalypse, death around every corner, I think it's best to be completely clear. You know how I feel about it, right?" I quietly say.

☐ "Y-you know you're a pretty great person... and all... and I-I... have been you... like..." I stutter. Fuck! I messed it up!

☐ "Adrian..." I shift closer to him, reaching out for his hand. "You know you mean the world to me? Even if this might seem insane now. But it's the end of the world; what's a bit more insanity here? And this is the apocalypse... I don't want to die and leave things unsaid."

☒ I simply burst out singing the classic "Can't Get You Out Of My Head". It's been heralded as a love confession song for decades for a good reason.

☐ I hand him a carefully phrased letter that elucidates my current feelings for him.

☐ I pass him a note like we've suddenly regressed back into middle school.

Next

[Nov 19, 2024](#)

...to the great confusion of everyone involved.

[One Knight Stand](#)

<https://drabbles.oneknightstand.co/oubliette/>

[Drabble: Oubliette \(Interlude Adrian\)](#)

[Nov 23, 2024](#)



And the winner for November's drabble with 27 votes is "Adrian, Arthur and the cupboard spicy drabble - put Arthur and Adrian in a cupboard. Not a walkable closet, but a smol one two people can barely fit in and no Adrian there is no coat hanger for you to strangle yourself with or a vent you can escape through. 7 minutes you can do it and I will be taking notes from our King" at 1712 words.

Uh well.... this is as in-character a closet/cupboard those two can end up in.

**Password:** u\_remind\_me\_of\_the\_babe

[Nov 24, 2024](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1100/\$1000)

### Browser Compatibility:

**Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)

**Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori

Also, apparently the sound files aren't working properly on iOS. 🗿

### November 24

- ~1200+ words written/coded of game
- ~1600 words written for the second place monthly drabble
- Adrian's second icebreaker question halfway done. Somehow a discussion about favorite colors segued into masochism accusations.

### November 25

- ~1400+ words written/coded of game
- Adrian's second icebreaker question completely done. That just leaves the third icebreaker to finish off his section of the Free Time Hub.

### November 26

- ~1300 words written/coded of game
- ~1300 words of this month's Q & A session.
- Halfway through Adrian's third icebreaker interaction.

### November 27

- ~1800 words written/coded of game
- ~1300 words of this month's Q & A session.

- Adrian's part of the Free Time Hub is fully written. Now for the editing/bug-testing. I've got a sneaking feeling that QuickTest is just going to die when it hits a certain section of his filled with \*gosub jumps 😊

## November 28

- QuickTest finally passed + major bugs fixed (all the gosubs did indeed cause problems as expected 😊)
- Q & A session finished + posted
- Happy Thanksgiving! 🦃

## November 29

- Checked/Edited/Polished ~300+ Lines of Code. (Jumping around several game files here, so line numbers aren't too helpful)
- Finished checking the new bits I did for previous chapters, slowly making my way back to the Adrian part of the Free Time Hub.

## November 30

- Checked/Edited/Polished ~320 Lines of Code. (Currently at line 8153 out of 12745, Approx. ~2000+ words)
- Partway through the love confession part of Adrian's hub. With all the variations... this is gonna take awhile.
- Created preview of game.

## [One Knight Stand](https://drabbles.oneknightstand.co/helping-hand/)

<https://drabbles.oneknightstand.co/helping-hand/>

[Drabble: Helping Hand \(Interlude Broderick\)](#)

[Nov 25, 2024](#)

And the second-place runner up for November's drabble with 16 votes is "*Cloudcuckoolander MC and Percy tries to 'help' Broderick*" at 1591 words.

Bad word warning since this is Broderick.

Also, Broderick continues to hate you all. ღ(ಠ\_ಠ)

**Password:** no\_thanks

## [One Knight Stand](#)

[Protected: November 2024 - Questions & Answers \(Extended\)](#) To view this content, you must be a member of Hazard's Patreon at \$4 or more Already a qualifying Patreon member? Refresh to access this content. You cannot copy content of this page  
<https://drabbles.oneknightstand.co/nov-2024-qa/>

[November 2024 - Questions & Answers \(Extended\)](#)

[Nov 28, 2024](#)

As suggested by the Greater Circle and voted on by the Greater/Lesser Circle tiers — it's the November Question & Answer session coming in at a even more whopping 2600+ words.

I've moved the Q & A session off-site since Patreon's last update really messed up the formatting. My eyesight is 20/950, but even for me, that text is the size of a billboard.

Anyway, this month's Q & A session stars Adrian, Arthur, Lorelei, Merlin, and Vivian!

**Password:** fountains\_r\_us

[Development Log : Week of December 1 - 7](#)

[Dec 1, 2024](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### **Current Stretch Goals**

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1100/\$1000)

### **Browser Compatibility:**

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

## December 1

- Checked/Edited/Polished ~315 Lines of Code. (Currently at line 8468 out of 12965, Approx. ~1900+ words)
- Still plodding my way through Adrian's confession scenes. This part of the hub is so complex it took 6 hours to go through 300 lines. 😊
- Created preview of game.

## December 2

- Checked/Edited/Polished ~340 Lines of Code. (Currently at line 8808 out of 13045, Approx. ~2200+ words)
- Still making my way through the confession scene. Yup.

## December 3

- ~1600+ words written/coded of game
- Checked/Edited/Polished ~300 Lines of Code. (Currently at line 9100 out of 13313, Approx. ~1600+ words)
- Yup, ended up writing (then bug-testing) another whole scene for the confessing to Adrian part of the hub. I originally thought that section would only require a few extra lines. 😊
- Created new preview.
- I've got too many previews for this part of the game at this point. For anyone actually reading my daily logs & who has a preference in the matter... would you rather see Adrian's reaction to Mute MC breaking their silence to confess to him or MC threatening him with the 1001 ways that they find Adrian Benoni adorable? (The preview of Platonic MC failing to create a harem will end up on Tumblr)

## December 4

- Checked/Edited/Polished ~370 Lines of Code. (Currently at line 9468 out of 13413, Approx. ~2300+ words)
- Still plodding through the confession scene, but the end is within sight! I just need to do the confirmations for the whack MC reactions (Manipulative or Stalkee MC confessing their undying love & meaning it, etc). Although I need to write the confirmations first.

## December 5

- ~600+ words written/coded of game
- Checked/Edited/Polished ~420 Lines of Code. (Currently at line 9888 out of 13606, Approx. ~2100+ words)
- 🎉 Confession scene to Adrian finally done, partway through the apology scene for punching him

## December 6

- Checked/Edited/Polished ~330+ Lines of Code. (Currently at line 10221 out of 13694, Approx. ~2000+ words)
- Apology for punching Adrian scene done.
- No luck finding code to get the game to automatically perform a clear cache hard refresh.

## December 7

- Checked/Edited/Polished ~330+ Lines of Code. (Currently at line 10554 out of 13757, Approx. ~2200+ words)
- Conversation about Pippa's potential death done.
- Day 2 of failing to get the game to perform a hard refresh. I just tried to turn off browser caching on my site in its entirety this time. I'm sure my bandwidth will love that.

[Suggestions for December Q&A and Drabble \(Spicy Side Stories Included\)](#).

[Dec 2, 2024](#)



Hey Greater Circle Members, here's where you can suggest your ideas for the next drabble/side story, as well as questions aimed at the characters. (Also, feel free to re-suggest any of the old topics & questions that didn't win the previous votes.)

This month's potential holiday scenarios include: Christmas, Winter Solstice, New Years Eve

This post will remain open until 11:59 PM Eastern on December 13th, and will be voted on by the Lesser Circle & above tiers for the month of December.

[WTF & New Patreon Shop](#)

[Dec 3, 2024](#)

*\*logs into Patreon today\** WTF just happened?

Everything is broken today. Patreon, Tumblr, that one site I used for text animations... Ahem. Anyway.

For those with 100 smackers burning in their pocket and a deep, abiding hate for going through the customization scene for the trillionth time, there's now an option to make your MC one of the default ones available at the start of the game in the Patreon shop.

There's also a little impromptu poll in the daily development log for which confession scene variation you'd like to see from Adrian as the next preview.

[Poll: December Far Future Snippet](#)

[Dec 4, 2024](#)

Who do you want to be the main focus of the next far future snippet? (Leaving out 404 Error Not Found as still too spoilery at this point.)

Poll will remain open until December 11th, 11:59 PM eastern.

Percy

6

Cassandra

4

Gwen

17

Vivian

3

Lorelei

3

Broderick

3

Merlin

6

Adrian

9

Arthur

13

The First Circle (2000, Salisbury England)

3

The Second Circle (2020, Cape Town South Africa)

12

A Watcher in Avalon

8

A Colluder in the Other World

1

Red Shirt at the Rest Stop As the Fuckery is Going On

6

Shenanigans Back in Camelot

7

Something's in the Damn Warehouse

15

Poll ended Dec 11, 2024 · 116 votes total

[Background Notes: City Planning](#)

[Dec 6, 2024](#)

For when you need to know the *exact* distance being covered when a 2-story hellhound is chasing you down a city block or how many people end up dying when a certain apartment complex burns down.

## City Blocks

- **Ideal City Block:** 200 - 500 ft
- **USA Average:** 200-600 ft
- **Manhattan:** 264 x 900 ft
- **Chicago/Melbourne:** 330 x 660 ft
- **Baltimore:** 280 ft
- **Philadelphia:** 400 - 500 ft
- **Arlington:** 300 ft
- **Wilmington:** 300 ft

## Average Apartment Sizes

- **[Spoiler City] Average Apartment Size:** 825 sq ft
- **USA Average Apartment Size:** 861-882 sq ft
- **Average Studio Apartment:** 300 x 600 sq ft

## Average Apartment Complex Sizes

- Apartment Complex (150 ft x 300 ft) = 45,000 square feet
- Apartment Complex (150 ft x 150 ft) = 22,500 square feet
- **Residential units per floor:** 4-12 units (80-**240** units in entire building)
- **Occupancy (total):** 333-500 (200-600 using res. units x 2.5 people per unit average)
- **Average 20-Story Height:** 60m/197(200~)ft

[Development Log : Week of December 8 - 14](#)

[Dec 8, 2024](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

## Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)

- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1100/\$1000)

### Browser Compatibility:

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

### December 8

- Checked/Edited/Polished ~380+ Lines of Code. (Currently at line 10937 out of 13882, Approx. ~2400 words)
- Mostly done with the Zain variation of the conversation, which is running longer (or rather wider) since he has more not-so-good end statuses.
- Preview scheduled to post tomorrow

### December 9

- Checked/Edited/Polished ~400 Lines of Code. (Currently at line 11336 out of 14092, Approx. ~2100 words)
- Zain scene finished. Began conversation hub for MC oh-so-casually sussing out Adrian's opinions on nonhumans.
- Created new previews of Changeling MC failing the charm test.

### December 10

- Checked/Edited/Polished ~370 Lines of Code. (Currently at line 11706 out of 14316, Approx. ~2000+ words)
- Still making my way through the nonhumans conversation with Adrian.

### December 11

- Checked/Edited/Polished ~380+ Lines of Code. (Currently at line 12089 out of 14434, Approx. ~2000 words)
- Nonhumans who-are-definitely-not-Changeling-MC-in-disguise conversation is done. Starting on the Adrian dating hub.

### December 12

- Checked/Edited/Polished ~215 Lines of Code. (Currently at line 12304 out of 14451, Approx. ~1500+ words)
- Adrian rejection reaction done. Beginning of the date is a go.
- Created/posted Far Future Snippet.
- Not much done today due to multi-hour Verizon FIOS installation (of course the router and all the wiring had to run through my room).

## **December 13**

- Checked/Edited/Polished ~320 Lines of Code. (Currently at line 12626 out of 14505, Approx. ~2400+ words)
- Completed all three variations of Adrian's first date. Just need to finish off the ending scene to be done with this section.
- Created new previews.

## **December 14**

- Checked/Edited/Polished ~380+ Lines of Code. (Currently at line 13010 out of 14638, Approx. ~2900 words)
- Adrian's date hub done. Partway through the platonic hangouts.

# One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

Slot 9: DOKI | ▼

Save

Load

Delete

As simple as the statement, "I love you." Something that you've determined quite awhile ago. "About my feelings for you. And if it's ever possible for you to return them," you continue.

For several heartbeats, Adrian merely boggles over at you in surprise at your sudden broken silence after all these years. Until the words that you're actually saying finally begin to sink in, syllable by not-so-silent syllable, and he realizes exactly what was important enough to speak aloud and eschew your self-inflicted muteness.

His expression segues from a look of shocked wonder to something more akin to a rising horrified mortification.

For a moment, Adrian's eyes flicker. To you, to the exit out of the motorhome that your body still coincidentally blocks, to the ever-so-tiny window behind the travel couch where he might be contemplating jumping out this very moment to avoid the current conversation.

You reach forward and grab a fistful of his gray hoodie before he can start getting any funny ideas about that. Is it him? Is he aromantic or something? You've never heard of him dating before in your long years of previous friendship. Is it you? It's rare for you to be outright rejected, but it was bound to come up one day...

"I think," you begin to carefully say. Quietly say, as you gaze down at your squirming stalker. "With everything that's going on, let's clear the air about this one thing."

Adrian takes one look at your face as you brace yourself for the inevitable rejection.

"And of all things, *this* is why you finally started talking!" he exclaims as he rubs at his forehead one last time before sliding his glasses back onto his face. "Oh God... Why *now* of all times?"

You open your mouth to reply and—

- ☐ What better time than now?
- ☐ I actually have no clue what I'm doing here.
- ☐ Is he waiting for another apocalypse to pass first?
- ☐ It's better we do this while we're both still alive and breathing and not zombies.
- ☒ Well, if someone had been paying attention to all the *other* signals I'd been giving...!
- ☒ I simply stare in utter disbelief at the denseness of my self-proclaimed husband.
- ☒ I just begin launching into the 1001 ways that I find Adrian Benoni adorable.

Next

## [Mute MC Breaks Their Silence By Confessing Their Undying Love to Their Stalker](#)

[Dec 9, 2024](#)

... because I apparently still had that flag set. Welp. There are a few "breaking your silence" scenes that get extended reactions compared to (literally every other possible dialogue ever) and this is one of them.

## [Far Future Snippets - Completely Normal First Meeting](#)

[Dec 12, 2024](#)

With 17% of the vote, Gwen wins the Far Future Snippet vote for December. (I think this might be the first thing she's ever won?)

So, remember that long potential conversation you could have with Adrian about looking up parapsychology and ghost hunting groups to deal with your haunted apartment? That ended up going nowhere because the demons dragged you into Silent Hill and set said apartment on fire?

Yeah, here's what it was actually foreshadowing.

The concrete crackles beneath each of your echoing footsteps, stony jagged fragments of the floor at war with the fallen plaster from the crumbling walls and ceilings. But is this even truly concrete with its distinctive red tint? Small tendrils of dust swirl in the dim ambient light with each shuffling step. Something faintly moans from beyond the darkened doorway to the right.

Wind, just the wind. You very much ignore that as you slowly approach a shadowy intersection in the hallway ahead. But before you can reach the cross passage, a pale figure floats into view, blocking off your way forward.

As for going back... let's not even think about that.

"Woe, woe..." the woman bemoans as she glides across the floor in her bare feet. Golden hair forms a wavy halo around her face as crystalline tears streak down her cheeks. Her form is clad in a short hospital gown of the purest white, filmy and almost fluttering in an unseen breeze.

Wait, that's not a hospital gown... it's a rather frilly negligee that ends in a lacy hem halfway down her thighs.

"Woe betide those who don't tune in to our Walpurgis Night special. This is Gwen Reynard livestreaming from the ruins of Hart Island Women's Asylum!" the strange apparition says as she whips out a selfie stick and strikes a cutesy pose, winking with the tip of her tongue poking coquettishly between her lips.

\*fake\_choice

- What.
- "Too suspicious. Merlin, frag her!" I command.
- "But Walpurgisnacht isn't until the end of the month," I protest.
- "With special guest star, MC Surname!" I announce while jumping into camera view.
- "It's the middle of the day... why are you wearing a nightie?!" I ask only the most important of questions here.
- I know what time it is. It's time to start playing the Ghostbusters theme music again.
- I simply point at her and scream like a banshee.

[Poll: Subject of December Drabble](#)

[Dec 14, 2024](#)

What do you want as the subject for the next drabble (as previously suggested by the Greater Circle)? This poll will remain open for one week (until December 21, 11:59PM Eastern).

Arthur's First Christmas (with the team)

13

Adrian and the MC watch the Christmas tree lighting in New York

3

Merlin gets a sexy Christmas Gift from the MC

7

Adrian and MC get trapped under enchanted Mistletoe and have to kiss to escape it

15

Decorate christmas tree with everyone

2

Adrian dream with married Mc after apocalypse (happy end)

9

NSFW/Spicy:Mc surprise Adrian with gift (Mc is the gift,naked only ribbons)

12

NSFW/Spicy: Aphrodisiac potion with Adrian and Mc loked in a room (both affected,they got locked to avoid orthers)

21

Mc reads Adrian mind for one day (mutual pining situation)

5

Adrian nightmare with Mc dying to safe his life

6

Merlin seeing the best future (from his perspective)

4

Adrian's pov when/after MC dies (꒰ ˘ ˘ ꒱)

19

Drabble idea: spicy Merlin wet dream about MC

8

When You're Evil (Broderick gets locked in with Cloudcuckoolander MC and Percy AGAIN)

2

Everyone reacts to "MC has beef with Tinkerbell" (Changeling MC rants/freaks out when the Circle sees Tinkerbell on tv)

12

Changeling MC tries various ways to awaken their fae side/powers (With Percy's help)

13

Merlin tries to "win over" innocent/pure MC (Bonus for sneakily sabotaging a very jealous Adrian)

18

Christmas Drabble - Ghosts interrupt the Circle celebrating Christmas

4

The Circle builds a snowman that comes to life

3

Poll ended Dec 21, 2024 · 176 votes total

[Development Log : Week of December 15 - 21](#)

[Dec 15, 2024](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1100/\$1000)

### Browser Compatibility:

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

### December 15

- Checked/Edited/Polished ~460+ Lines of Code. (Currently at line 13473 out of 14750, Approx. ~2900+ words)
- Adrian's platonic hangout done. Next is icebreaker questions for MCs who didn't choose the Adrian friendship background (which also happens to be the final section of Adrian's hub).

## December 16

- Checked/Edited/Polished ~450 Lines of Code. (Currently at line 13919 out of 14814, Approx. ~2600+ words)
- First version of Adrian's icebreaker questions done. Two to go.
- Woke at 4AM today, so early Patreon post, here we go!

## December 17

- Checked/Edited/Polished ~480 Lines of Code. (Currently at line 14397 out of 14944, Approx. ~3300+ words)
- Second version of Adrian's icebreaker questions done. One more to go to finish off Adrian's part of the hub.

## December 18

- Checked/Edited/Polished ~410+ Lines of Code. (Currently at line 14811 out of 15027, Approx. ~2100+ words)
- Partway through the final version of Adrian's icebreaker questions. I might've gone a little overboard with all the personality variations here.

## December 19

- Checked/Edited/Polished ~200+ Lines of Code. (Finished at Line 15020, Approx. ~1600+ words)
- Adrian's hub is done. Began readying the files for the next Alpha update. (So many typos & bug fixes to the earlier chapters!)
- Just realized I lost all the annotations from Chapter2-3, so that needs to re-merge with its November 11th version. ( ◯\_~\_◯ )
- QuickTest passed. Currently running RandomTest x 50,000
- Created sound effects. Bagpipe music is a go!

## December 20

- RandomTest x 50,000 passed.
- All new files have been checked and uploaded.
- Alpha has been updated to include Adrian's portion of the Free Time Hub

## December 21

- ~2100+ words written/coded of game.
- Set up the mechanics for Percy's part of the Free Time Hub
- Partway through the dating Percy portion... *coughs* Uh yeah, that certainly got diverted into... interesting topics there.
- Pushed a quick bugfix for Adrian's free time hub (I didn't like how the platonic hangouts were being handled) + added a way to trigger percy\_no\_touch in Chapter2-3 (since I'm currently writing an entire scene where MC discusses this with Percy in the hub 😊)

[Poll: Character Questions & Answers \(December 2024\)](#)

[Dec 16, 2024](#)

Vote on what questions to send to the characters for this month's Q&A session, as suggested by the Greater Circle.

Top 4 - 7 chosen (depending on current state of the 2nd stretch goal) go through & get answered ~~whether the characters like it or not.~~

The poll will remain open until December 23, 11:59 PM Eastern.

Everyone, Elaine of Corbenic, thoughts?

10

Merlin, Percy what's so bad about ascension?

10

Hey Adrian, MC or Arthur?

29

Merlin, what do you mean by Galahad's fall? Shouldn't he be up in the heavens singing with the angels?

5

For anyone who remembers their past lives or was there, what's your craziest Dagonet story?

8

Merlin: Which kind of MC soul would you like to taste the most?

14

Vivian/Merlin - Who would win if you fought each other? A demonstration would be appreciated (kick their ass Vivian!)

16

Arthur - Is Mordred your son?

12

Arthur - Thoughts/Feelings on Lancelot?

15

Adrian - What are your thoughts on Guinevere? You did "pick" her after all... In front of Arthur. (Brings back any past memories of yours?)

12

Percy/Merlin - What did the colors on the marbles mean/represent?

16

Poll ended Dec 23, 2024 · 147 votes total

[Even the Clouds Are Teasing Adrian](#)

[Dec 17, 2024](#)

Second variation of the first date scene with Adrian in the Free Time Hub... which you won't be able to trigger for... awhile... since it requires the Free Time to be taking place outside during the day (and not inside the warehouse like in Chapter 2).

But it'll be there waiting for people who don't decide to start the date-thing during this chapter.

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 0: SQUEI Save Load Delete

And considering the delicate topic at hand, something rather near and dear to your heart, and who else might be lurking about in all their inhuman glory, you make certain that you manage to corner him while he's off alone, the other Harbingers well out of both sight and earshot.

"Hey MC," Adrian greets you, in the midst of carefully examining the blade of his bastard sword for any telltale nicks or warping in the ancient metal. He methodically puts it away to turn his attention fully upon you.

You slowly segue into the conversation, the weather, the current safety of the RV, and what exactly your other travel companions have been doing recently, until...

"S-so, you know..." you begin stuttering in nervousness. "Nonhumans?"

For a moment, Adrian simply blinks back at you, his dark brows slightly raised in query. Apparently he doesn't know. At least not what you're actually asking, not if you can't get a few more words of explanation out.

"W-what-what-do-you-think-about-them?" you finally manage to push out in a rush.

**Smooth as Buttered Bread, This Investigation...**

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 0: SQUEI Save Load Delete

Mmmm... bread. Delicious, nutritious, auspicious...

## GINGERBREAD

Despite your rather pointed *interest* in the subject, you don't bring up the fae specifically. It might be a little strange. A little suspicious. After all, you currently have an inhuman companion, but they aren't a faerie.

Or perhaps you could spin it as an interest in the Lady of the Lake instead?

"Are we talking about Merlin here or just in general?" Adrian asks, shifting slightly closer as his voice drops low to match your own tone. Just without all the stuttering.

"I-in general?" You squeak in rising horror at the sound of your own voice. You didn't even realize your vocal cords could make that sound. "T-there are a lot of different types of people out there now. Morethanjustincubiandhumans."

Like the fae. No, don't mention the fae! Wait, did you say that last part out loud? Perhaps so... Adrian is certainly giving you a strange enough look right about now.

- ☐ I wait with baited breath.
- ☐ I smile winsomely back at Adrian.
- ☐ I stare challengingly back at my friend.
- ☐ I think I can just guess his reaction right here.
- ☐ Why do I suddenly feel like projectile vomiting here?
- ☐ I wait with nothing more than a mere casual interest in the topic.
- ☒ I just wonder if subterranean desert caves come with any air conditioning.

Next

[Changeling MC Fails the Charm Check](#)

[Dec 19, 2024](#)

...during a completely nonrelevant and entirely casual conversation with Adrian regarding the latter's actual opinion on nonhuman people. Who are definitely not fae and not currently having a conversation with him.

Guest starring a bastard sword that's not going to be making an appearance until the end of this chapter (and thus won't actually be triggering until the Chapter 3 Free Time)

## **[One Knight Stand Alpha - One Knight Stand](https://games.oneknightstand.co/alpha/)**

<https://games.oneknightstand.co/alpha/>

[Alpha Update - Ver. 0.24b \(Free Time Hub - Adrian Complete\)](#)

[Dec 20, 2024](#)

**Remember to check that the starting page of the game says Version 0.24, to clear your browser's cache & reload the page for the [Oneknightstand.co](https://games.oneknightstand.co/) website (making certain your browser is using the newest version of the files), and to check your Status page before proceeding.**

If your Status Page has reverted to default `???` values, then your current save slot is corrupted, and you'll have to load a different one (as proceeding with a corrupted save will give a bunch of nonexistent errors).

As this is a hub that will become available once every chapter from this point onwards, you'll be able to run through it around 3 - 4 times (depending if you're slothful or if one of the ROs triggers an additional scene with you) before the game moves on.

### **Update Includes..**

- Adrian's part of the Free Time Hub (love confession, apology for punching him, talking about potential club deaths, opinions on nonhumans, romantic & platonic hangouts, and icebreaker questions).
- If you chose "Benoni" as your pseudonym surname and haven't already had *that* talk with Adrian, then he's coming for you.
- Note that some of the above options need prerequisites to be filled before they become available (i.e., punching Adrian first!)
- Update to the Prologue + Chapter 2-3 (new scene with Percy!)

- Bug fixes to chapter1, chapter1-2, chapter1-2-2, chapter1-3-2, chapter1-7, chapter2-2, choicescript\_stats, and phone\_merlin (may break/corrupt saves in those areas)
- Approx. ~45,000 additional words, including code

**User:** alpha

**Password:** letmeindammit

***Also, a quick reminder that Firefox & other Mozilla-based browsers don't seem to be working with the Alpha Build for some reason. See the pinned Progress Report post for all known incompatible browsers.***

[Development Log : Week of December 22 - 28](#)

[Dec 22, 2024](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1200/\$1000)

### Browser Compatibility:

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

### December 22

- ~1700+ words written/coded of game.
- Percy's date (and all digressions related thereof) done
- 1600+ words written of December's winning drabble

### December 23

- ~1700+ words written/coded of game.
- Partway through Percy's platonic hangout.

- 700+ words written of December's winning drabble (+ fully edited + posted)

## **December 24**

- ~800+ words written/coded of game.
- Percy's platonic hangout meets its cryptic end. Next up are the three icebreakers which is the final part of Percy's hub.
- 1400+ words written of December's second place drabble. Which will be posted in 2 days since I'll be fooling around all of Christmas day.

## **December 25**

- Merry Christmas!

## **December 26**

- ~1900+ words written/coded of game.
- First of Percy's icebreakers finished. How well can people fit into the RV's luggage compartment? Two more icebreakers to go.
- Edited + posted second December drabble.

## **December 27**

- ~2300+ words written/coded of game.
- Second of Percy's icebreakers finished. Red means go and green means danger. One more to go.
- ~900 words written of December's Q & A session

## **December 28**

- ~2400+ words written/coded of game.
- Third of Percy's icebreakers nearly finished. Just need to come up with a folk music for newbie's songlist. Percy's pocket menagerie makes its debut.
- ~1000 words written of December's Q & A session

## **[One Knight Stand](#)**

<https://drabbles.oneknightstand.co/ambrosia/>

[Drabble: Ambrosia \(Interlude Adrian\)](#)

[Dec 23, 2024](#)

# INTERLUDE

## ADRIAN

And

the winner for December's drabble with 21 votes is "*NSFW/Spicy: Aphrodisiac potion with Adrian and MC locked in a room (both affected; they got locked to avoid others)*" at 2,371 words.

Well, this is as canonical a "dosed with aphrodisiacs on their own" story as you can get with Adrian and MC. Also, Adrian hates you all and might be hunting you down with a sword as we speak.

**Password:** go\_to\_horny\_jail

## One Knight Stand

<https://drabbles.oneknightstand.co/the-monster-under-the-bed/>

[Drabble: The Monster Under the Bed\(AU\) \(Interlude Adrian\)](#)

Dec 26, 2024

# INTERLUDE

## ADRIAN

And the runner-up for December's drabble with 19 votes is "*Adrian's pov when/after MC dies* (👉🏿👉🏿👉🏿)" at 1485 words. (You came so close, Merlin!)

In an alternate universe timeline somewhere out there, it's the continuation of **Dead End #1 - The Monster Under the Bed!** (No really, this is actually what would've happened.)

Also, have I mentioned Adrian hates you all? You could've had holiday fluff instead, but nooo...

**Password:** dead\_end\_baby

[Development Log : Week of December 29 - January 4](#)

[Dec 29, 2024](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1200/\$1000)

### Browser Compatibility:

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

### December 29

- ~100+ words written/coded of game.
- That finishes off Percy's part of the Free Time Hub, so it's time to switch back into editing/bug-testing mode before the next Alpha Update.
- Most of today was spent making Percy's Folk Songs for Newbies playlist that gets linked in the game in a certain branch. Not researching and collating the songs, no, just trying to get them uploaded to a playlist.
  - Spotify - Won't play more than 10 seconds of a song (is apparently a known glitch for years) -> Next
  - Soundcloud - kept in a loop of "that e-mail address doesn't exist, please sign up"/"that e-mail address already exists, please log in" (also a known bug for years) -> Next
  - Apple Music/iTunes - the playlist function disappeared from my account (also a known bug, but a rarer one than the two above. Apparently these music sites just hate me) -> Next.

- Bandcamp - playlists only available in their app, yeah no -> Next
- Pandora - playlists only available for premium members -> Next
- Amazon Music - playlist wouldn't be available to the general non-Amazon subscribed public -> Next
- Youtube Music - All right we're back to YouTube, and now Percy has his own channel.
- Someone better end up listening to this playlist at some point (ψ° Д° )ψ
- ~800 words written of December's Q & A session (to be posted tomorrow)

## December 30

- Checked/Edited/Polished ~180+ Lines of Code. (Currently at line 15164 out of 17057, Approx. ~1000+ words)
- Halfway through the touch adverse version of Percy's date hub.
- Preliminary RandomTest passed + bug fixes for what it picked up.
- December Q & A finished/edited/posted

## December 31

- ~700+ words written/coded of game.
- Checked/Edited/Polished ~330+ Lines of Code. (Currently at line 15495 out of 17207, Approx. ~2200+ words)
- Touch-averse convo done, partway through the normal date on the roof of the RV (Acrophobe MC having a ball here!)

## January 1

- Checked/Edited/Polished ~400 Lines of Code. (Currently at line 15892 out of 17249, Approx. ~2400+ words)
- Date portion done, platonic hangouts are a go!
- Created previews.

## January 2

- Checked/Edited/Polished ~350+ Lines of Code. (Currently at line 16243 out of 17332, Approx. ~2500 words)
- Nearly done with platonically surveying the skylights, windows, and vents for... reasons. Don't mind Greed MC jumping out the emergency exit for... reasons.
- Created more previews + short video of the utterly enthralling editing process. Will probably use the latter for this month's extra background notes.

## January 3

- Checked/Edited/Polished ~330 Lines of Code. (Currently at line 16571 out of 17347, Approx. ~2200+ words)

- Platonic hangout done. Mostly finished with Percy's first icebreaker inside the RV's luggage compartment. Yes

## January 4

- Checked/Edited/Polished ~370 Lines of Code. (Currently at line 16941 out of 17385, Approx. ~2400+ words)
- First icebreaker done. Mostly done with the second icebreaker back on the roof of the RV. Yes.

## One Knight Stand

Protected: December 2024 - Questions & Answers (Extended) To view this content, you must be a member of Hazard's Patreon at \$4 or more Already a qualifying Patreon member? Refresh to access this content. You cannot copy content of this page

<https://drabbles.oneknightstand.co/december-2024-questions-answers-extended/>

[December 2024 - Questions & Answers \(Extended\)](#)

[Dec 30, 2024](#)



# QUESTIONS & ANSWERS

As suggested by the Greater Circle and voted on by the Greater/Lesser Circle tiers, it's the December Question & Answer session coming in at 2506 words. Alas, since none of the "To everyone" questions won the vote, there will be no special guest stars this time.

To the great glee (or disappointment) of some people.

This month's Q & A session stars Adrian (eternally), Arthur (to further torture Adrian), Percy, Merlin (you can't make them leave the stage!), and Vivian.

**Password:** no\_fighting\_allowed

[Suggestions for January Q&A and Drabble \(Spicy Side Stories Included\)](#).

[January 1](#)



Hey Greater Circle Members, here's where you can suggest your ideas for the next drabble/side story, as well as questions aimed at the characters. (Also, feel free to re-suggest any of the old topics & questions that didn't win the previous votes.)

This month's potential holiday scenarios include: Groundhog Day, Valentine's Day (due to the timeline, Valentine's scenarios suggested in February would actually end up being posted after the holiday)

This post will remain open until 11:59 PM Eastern on January 13th, and will be voted on by the Lesser Circle & above tiers for the month of January.

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 0: SQUEI Save Load Delete

That's about as long a courtship as one could like in the end.

"Thousand years might be a wee bit long. Neither of us are vampires here," Percy says. And then pauses to squint over at you, as if he wasn't quite sure of your vampirehood or not.

But you're not a vampire... you're a fae! There's a difference, right?

...

Well, at least you don't appear to be the sort of fae who not-so-randomly craves blood.

The two of you remain sitting atop the motorhome in a little bubble far away from the hustle and bustle of all the other Harbingers around you. From the animals that scurry along their way during this new spring day.

"Always liked sittin' on high. Gives a good perspective of things. What seems insurmountable doesn't look quite so bad up here. Just don't go *too* high." What began as a seemingly idle comment grows in quiet intensity as Percy half-shifts to regard you. One eye nearly hidden by a long streak of dark blue bangs briefly glints like a star. "Lose more than just perspective if you go too high."

An enigmatic warning. Those just seem to fill your life nowadays.

You suppose you shouldn't be all that surprised that it's coming from Percy now. 'Cryptic' could certainly describe his words and actions at times.

But perhaps that's what's so alluring in the end? Both him and Merlin.

- ☐ "Are you ready to deal with the castle?" I casually ask.
- ☐ I look forward to getting to know him better.
- ☐ I just simply enjoy the quiet for this moment.
- ☐ Just one more pawn to add to my playing board in the end.
- ☒ This is definitely a bad idea, and I'm certainly not getting any closer to him. A very sensible thought to have as I rest my head on his shoulder.
- ☐ I lean comfortably against his side, head resting on his shoulder.
- ☒ But what in the world is up with the pocket menagerie?!

Next

## [January 2](#)

... pardon the Twilight reference here and any nascent sparkling.

## [Poll: January Far Future Snippet](#)

## [January 3](#)

Who do you want to be the main focus of the next far future snippet? (Leaving out 404 Error Not Found as still too spoilery at this point & Adrian being excused from hoggling last month's spotlight.)

Poll will remain open until January 10th, 11:59 PM eastern.

Percy

10

Cassandra

12

Vivian

4

Lorelei

7

Merlin

13

Broderick

5

Arthur

20

Gwen

8

The First Circle (2000, Salisbury England)

8

The Second Circle (2020, Cape Town South Africa)

7

A Watcher in Avalon

3

A Colluder in the Other World

4

Red Shirt at the Rest Stop As the Fuckery is Going On

15

Shenanigans Back in Camelot

6

Something's in the Damn Warehouse

9

Poll ended Jan 10, 2025 · 131 votes total

[Development Log : Week of January 5 - January 11](#)

[January 5](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

## Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1200/\$1000)

## Browser Compatibility:

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

## January 5

- Checked/Edited/Polished ~300+ Lines of Code. (Currently at line 17250 out of 17405, Approx. ~2200+ words)
- Second icebreaker done. Mostly finished with the third icebreaker, which caps off Percy's part of the Free Time Hub. The pocket menagerie makes its first appearance.
- Created previews.

## January 6

- Checked/Edited/Polished ~160+ Lines of Code. (Finished at line 17,416, Approx. ~1000+ words)
- Percy's Free Time Hub is finished. Preliminary RandomTest passed. Bugs + typos fixed in previous files. Now prepping files for next Alpha update.

## January 7

- ~250 words written/coded of game.
- Whoops, just realized I never wrote a way to back out of Adrian and Percy's Free Time Hubs.
- Finished updating files. QuickTest Passed. RandomTest x 60,000 passes. Alpha Update incoming.

## January 8

- Last minute sound effects created + additional testing
- Alpha Build updated

## January 9

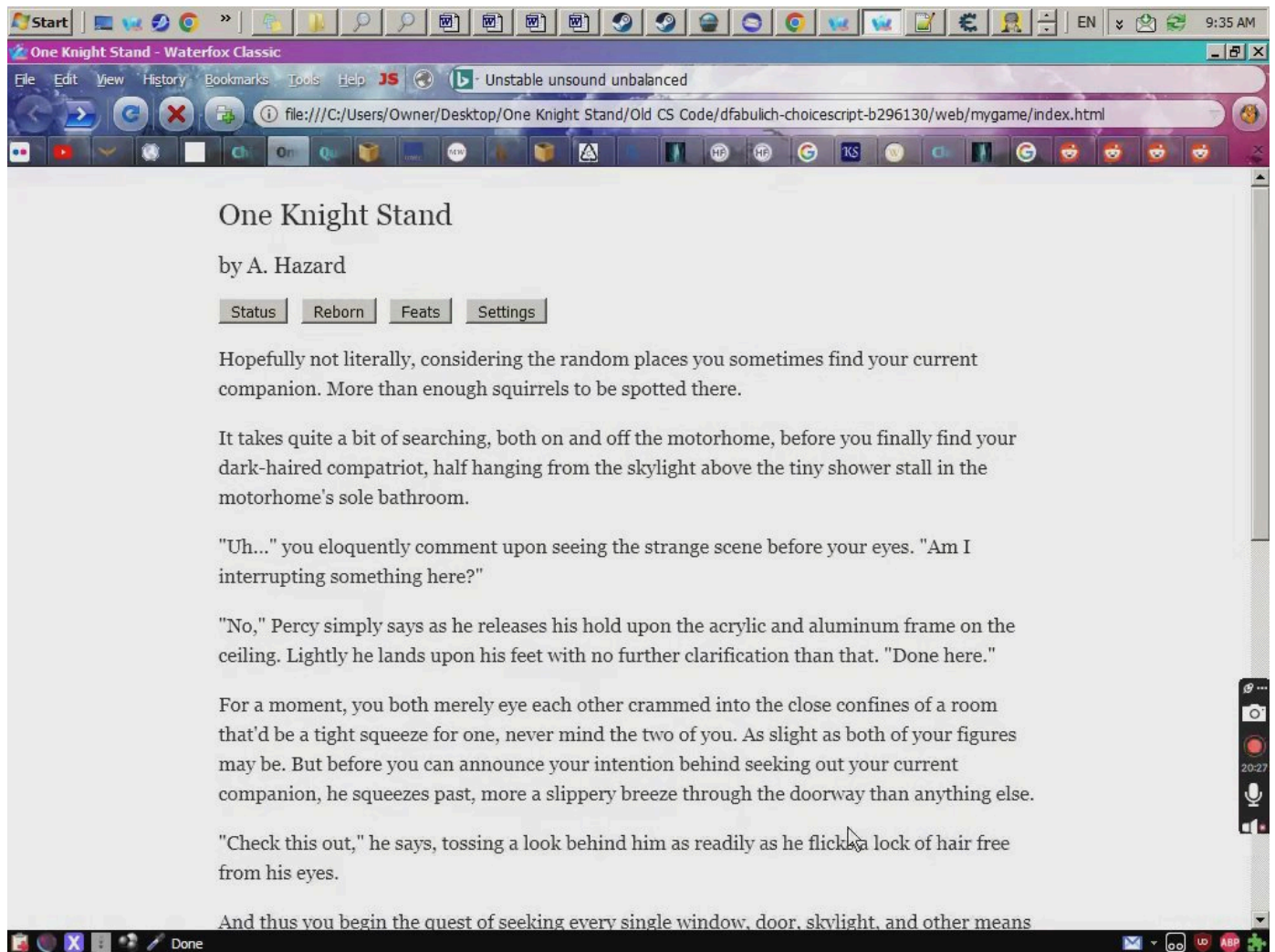
- ~2300+ words written/coded of game.
- The skill-boosting section of the Free Time Hub has been set up. Making my way through Merlin's first proper magic lesson now.

## January 10

- ~2500 words written/coded of game.
- Magic lesson continues! Nearly done, so this section should be finished up tomorrow.

## January 11

- ~2600+ words written/coded of game.
- Merlin's magic lesson + Adrian's physical training sections are done.



[Video of the Ever-Enthralling Editing Process!](#)

[January 6](#)

.... yes, truly scintillating. I was going to use footage of the last five minutes that I recorded, but when I checked back, the video actually flashed a huge spoiler from my notes section on screen. So have nine minutes of an earlier section instead.

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 0: SQUEI Save Load Delete

Yes, certainly a reason here.

*But that's not the same as a proper excuse, **is it?***

The window easily pops open, just as a proper emergency exit should. Small as far as things go, but larger than all the others in the RV proper, and still ample enough to fit your whole body, as you slide across the built-in dresser, through the window frame, and then comes the jolt as you fall several feet down to the waiting concrete.

You land elegantly still in a swirl of your trench coat.

Perhaps you're simply lucky no one has claimed the master bedroom yet to complain about your current use of it as your own private playground.

A gleeful giggle cascades in splintery silver from your lips. Even to your own ears, it sounds just the slightest bit *mad*. But it's an insane world out there now, so you simply fit right in...

...RIGHT?

"Dangerous that," Percy comments as he slips right out of the window, as easily as a fish darts from its burrow.

Yet still, he followed you out the exact same way.

"And thus ends the Viper Tour," Percy momentarily announces, tone as level as the highway pavement. And for a moment, you merely stare back in burgeoning comprehension.

- ☒ My eyes have narrowed into tiny pinpricks at this moment.
- ☐ Oh god, were there hidden vipers here that I missed?!
- ☐ Dare I ask why 'Vipers' this time?
- ☐ I vish to vash and vipe...

Next

[Greed MC Platonically Hanging Out with Percy](#)

[January 7](#)

. . . maybe taking the "hanging" part a little too seriously. Or showing up Adrian from his previous confession scene. This is how you jump out an emergency window!

### **[One Knight Stand Alpha - One Knight Stand](https://games.oneknightstand.co/alpha/)**

<https://games.oneknightstand.co/alpha/>

[Alpha Update - Ver. 0.24c \(Free Time Hub - Percy Complete\)](#)

[January 8](#)

**Remember to check that the starting page of the game says Version 0.24, to clear your browser's cache & reload the page for the [Oneknightstand.co](https://games.oneknightstand.co) website (making certain your browser is using the newest version of the files), and to check your Status page before proceeding.**

If your Status Page has reverted to default ???? values, then your current save slot is corrupted, and you'll have to load a different one (as proceeding with a corrupted save will give a bunch of nonexistent errors).

As this is a hub that will become available once every chapter from this point onwards, you'll be able to run through it around 3 - 4 times (depending if you're slothful or if one of the ROs triggers an additional scene with you) before the game moves on.

### **Update Includes..**

- Percy's part of the Free Time Hub (romantic + platonic hangouts, 3 x icebreaker questions). Since Percy just showed up, there isn't as much to trigger for him in Free Time yet.
- Bug fixes to chapter1-2, chapter1-3, chapter1-7, chapter2-3, choicescript\_stats, and phone\_merlin (may break/corrupt saves in those areas)
- Approx. ~15,000 additional words, including code

**User:** alpha

**Password:** letmeindammit

***Also, a quick reminder that Firefox & other Mozilla-based browsers don't seem to be working with the Alpha Build for some reason. See the pinned Progress Report post for all known incompatible browsers.***

## [January 12](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1200/\$1000)

### Browser Compatibility:

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

## January 12

- ~2200 words written/coded of game.
- Adrian's mental, Percy's charisma, and solo physical training sessions are now done. That just leaves the solo mental, solo charm, and the closing comments to finish off the initial training section of the Free Time Hub.

## January 13

- ~1200 words written/coded of game + 368 word Far Future Snippet
- The skill training portion of the Free Time Hub has been completed! Initial RandomTest passed... on to editing/bug-testing before the next Alpha update.
- Text effects created.

## January 14

- ~300+ words written/coded of game.
- Checked/Edited/Polished ~375+ Lines of Code. (Currently at line 17749 out of 18944, Approx. ~2200 words)
- Going through Merlin's magic session & currently in the midst of the necromancy section (guest starring Klingsor the Penisless Necromancer)
- Created previews.

## January 15

- ~800+ words written/coded of game.
- Checked/Edited/Polished ~200+ Lines of Code. (Currently at line 17958 out of 19052, Approx. ~1700 words)
- Necromancy & fireballs done, on to the main lesson.
- Created text effects. + previews + animated graphics

## January 16

- Checked/Edited/Polished ~150+ Lines of Code. (Currently at line 18113 out of 19074, Approx. ~1300 words)
- We still magicking. Guest starring nebulas and hidden serpents.
- Created text effects. + previews + animated graphics.
- Not too much done today since I was half distracted by fervently downloading stuff from Dashingdon.

## January 17

- Checked/Edited/Polished ~300 Lines of Code. (Currently at line 18410 out of 19134, Approx. ~2100 words)
- Dance, magic, dance.

## January 18

- Checked/Edited/Polished ~200+ Lines of Code. (Currently at line 18614 out of 19199, Approx. ~1400 words)
- Magic training down. Onto everything else!
- Another less than optimal day that I spent running around (trying) and failing to get my phone fixed.
- Created previews.

## [Far Future Snippets - The King's Bath](#)

## [January 13](#)

With 20% of the vote, Arthur once more wins the Far Future Snippet vote for January. He's probably the High King of Snippets at this point. And Camelot MC #3 is having a somewhat better time than their previous cohort here.

No yanderes in this bath... this time.

Your bare feet hardly make a whisper upon the roughened stone beneath your toes. Assuredly, you could step quieter yet, as silent as a spirit upon the breeze, but it would not do to startle *him*.

Never that.

Tales from wagging tongues still circled the High Court regarding what happened when someone pricked the long-dormant instincts of the former warlord king. And in the end, you had half expected to be turned away from the entrance to the lavatorium, but the guards had merely taken a single look at you, laughed, and waved you within. After you had relinquished your weapons, needless to say.

Guards at the mouth of the bathing chambers. That could only mean one thing about who awaited inside.

Deeper still you trod, already divested of your tunic and braies with linen towel in hand, as you wandered into the stony depths much like a catacomb spangled in crystal. Nothing like the more complex ancient *thermae* in *Caer Baddon* with its polished stone, mosaic floors, and Roman columns, all made by the hands of humans. The soul, bone, and marrow of Camelot had come from the fae, after all.

"██████" the High King greets you as soon as you cross the threshold into the springhead proper.

Aye, of course he had already sensed you.

Stars sparkle at the bottom of the pool, twinkling beneath the false moonlight that illuminates the area, as a faint mist cloaks the lounging figure within.

With a slight obeisance, you slip into the waters a discreet distance away. Seemingly so, although with the size of these internal warm springs, one might wonder why you still dallied so close to the king, who has leaned back against the smoothed stone siding, red-hold hair forming its own dampened crown across his forehead.

# I slide a surreptitious sideways glance towards my current bathing companion.

# Assiduously I concentrate on washing my own body so I may leave these chambers anon.

# Ever on guard, I keep an eye on the abiding shadows lest some hidden ambush catch us unwares.

# I boldly offer to wash the king's back as the devil has apparently briefly taken ahold of me and my tongue.

[Poll: Subject of January Drabble](#)

## [January 14](#)

What do you want as the subject for the next drabble (as previously suggested by the Greater Circle)?  
This poll will remain open for one week (until January 21, 11:59PM Eastern).

A bunch of lesser fae conspire to finally get Adrian and MC together.

19

Adrian wakes up, and the events from the drabble of the MC dying turns out to all be a dream. He breaks down in MC's arms about it.

28

Vivian has romantic feelings for MC, and is really really mad about it.

11

A werefox steals all of Broderick's shoes, he assumes it's Percy and Cuckoo MC, shenanigans ensure to get them back.

6

Adrian and Cuckoo MC stuck in a Groundhog Day timeloop.

2

When You're Evil (Broderick gets locked in with Cloudcuckoolander MC and Percy AGAIN)

5

Changeling MC tries various ways to awaken their fae side/powers (With Percy's help)

23

"MC has beef with Tinkerbell" Everyone Reacts - (Changeling MC rants/freaks out when the Circle sees Tinkerbell on tv)

7

Merlin tries to "win over" innocent/pure MC (Bonus for sneakily sabotaging a very jealous Adrian)

7

Changeling MC and Percy does a "What kind of fae am I" quiz/test

18

## One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 10: PENI Save Load Delete

"Hmm," Merlin merely says as she regards you, chin propped upon her hands with legs elegantly crossed. "Yes, mark me unsurprised at that. 'Tis the natural conclusion to your fascination with revenants, isn't it?"

Yes, indeed. If you can't beat them, then join them. And then raise an army of the undead to do your bidding while at it.

"But I fear that necromancy is one of the more intricate varieties of magicry possible... with one spitting upon the inviolability of life and death as well as the sanctity of the soul and whatnot," the pale-clad mage rather dryly continues. "Twould take a mortal's entire normal lifespan to conquer its complexities. If your past incarnation lacked such ability, decades of further study would be required on your part."

"What, you can't seriously mean Klingsor the Penisless Necromancer?" you exclaim, sounding less than enthused about your current selection here. "There has to be a better incarnation than him!"

Nope. Nope. Nope. Not happening.

"Yes, that is one potential option." Merlin dryly chuckles. "And perhaps the best one available to us. The other possible necromancers in my guide were even *less* stable than him."

- ☒ Just you wait, non-existent pet of mine, Papa is coming for you!
- ☐ You know what, maybe I ought to be a different sort of mage, after all.
- ☐ Potential decades of study, huh? I crack my knuckles. I can deal with that.
- ☒ I simply cackle ominously to myself as Merlin looks entirely unimpressed.

Next

## [January 15](#)

Potentially. If they can make their peace with being the incarnation of Klingsor the Penisless Necromancer, that is. Magic lessons continue with Merlin in the Free Time Hub.

Also, I changed that second "dryly" to "wryly" but can't be arsed to set up another screenshot.

## [Poll: Character Questions & Answers \(January 2025\)](#)

## [January 16](#)

Vote on what questions to send to the characters for this month's Q&A session, as suggested by the Greater Circle.

Top 4 - 7 chosen (depending on current state of the 2nd stretch goal) go through & get answered ~~whether the characters like it or not.~~

The poll will remain open until January 23, 11:59 PM Eastern.

Again I must ask, for those who remember what is your craziest Dagonet story?

10

For Arthur, what were your thoughts on Dagonet?

1

For Vivian, what did you think about Lancelot's rebellion?

3

For Percy, boxers or briefs?

3

Everyone on stage, saying I love you in bed and it's the first time they've heard MC speak.

10

Vivian, if Changeling MC wanted to join you instead of Merlin, perhaps as an apprentice, would you accept?

11

Merlin, what is your "true" form?

5

Merlin, how weakened are you?

3

Adrian, what are your feelings/thoughts on Percy being MC Soulmate? (Romancing MC)

21

Broderick, how would you describe each individual of the Circle?

21

Percy, can you (and Cloudcuckoolander MC) get/find a magical pet during this story/game?

4

Arthur - What was the worst quest you ever went on?

5

Arthur, which person/reincarnation of the round table are you least looking forward to meeting again and which are you most looking for?

16

Merlin, if you could snatch somebody (not Arthur or yourself) from Camelot all memories and powers included to modern times who would it be?

8

Lorelei - how did you get started in archery?

4

Everyone - Which Camelot "characters" is everyone calling dibs on?

18

Everyone - what do you think of Elaine of Corbenic?

5

Everyone. how would you feel in the very unlikely, and very hypothetical situation of if MC turned out to be Mordred (not just called dibs)

21

Poll ended Jan 23, 2025 · 169 votes total

# One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

Slot 10: CHUI

Save

Load

Delete

"I have always specialized in knowledge, both amassing and dispensing it," Merlin rather smugly tells you. Yes, most certainly the curve of those alluring lips is haughtily self-satisfied. "Twould not take very long for me to become accustomed to a new land. A new world. A new time."

"Says the person still using '*twould*'!" you retort, crossing your arms.

"That is simply *style*, dear child," Merlin sniffs. "Even with the passage of time, one shan't give away all their native traits, should they?"

Did Merlin just confess to being [chuuni](#)?

"For a mortal would-be mage, gaining the experience to intuitively sense and manipulate these forces can take years. Decades. Centuries. Especially for those whose minds are not inclined to run naturally along these same paths. Something unnecessary to the fae with their inherited memories," the mage continues. "At least the full-blooded ones. And those whose births weren't unnaturally... compromised."



And before your eyes the galaxy spins into a thin treadle with slender tendrils that evaporate into the air before collapsing back into itself again.

"Once one can suitably *sense* what it is that they seek to do, then it merely comes down to building up the proper focus to assert their will upon the world. Focus. Willpower. Concentration. Many words underlying the *intent*," Merlin says, shifting slightly, his trench coat faintly rustling all around him as he straightens his back.

The miniature galaxy pops out of existence as if it had never been there. A mere candle flame snuffed out by the wind.

**So Goes The Lives of Billions**

[Magic Lessons with Merlin...](#)

[January 18](#)

...which are finally done in the game. Also, sassy grouch (anime) MC insulting Merlin's speech patterns as one does with ancient immortal incubi.

## [Development Log : Week of January 19 - January 25](#)

New

### [January 19](#)

Show more

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

#### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1200/\$1000)

#### Browser Compatibility:

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

### January 19

- ~500+ words written/coded of game.
- Checked/Edited/Polished ~300 Lines of Code. (Currently at line 18901 out of 19337, Approx. ~2000 words)
- Physical training with Adrian done + partway through mental training with him.
- Created text effects + previews.

### January 20

- ~500+ words written/coded of game.
- Checked/Edited/Polished ~200+ Lines of Code. (Currently at line 19107 out of 19452, Approx. ~1400+ words)
- Mental training with Adrian done, halfway through charm training with Percy.

### January 21

- Checked/Edited/Polished ~200+ Lines of Code. (Currently at line 19312 out of 19471, Approx. ~1600+ words)
- Percy charm training + solo physical training done.
- Created text effects + preview

## **January 22**

- Wrote ~1300 words of this month's winning drabble.
- Checked/Edited/Polished ~150 Lines of Code. (Currently at line 19419 out of 19496, Approx. ~800 words)
- Solo mind training done. That just leaves solo mind + the conclusion text to finish off this section.
- Created text effects. All the text effects for the training!

## **January 23**

- Finished/Edited/Posted this month's winning drabble
- Checked/Edited/Polished ~100 Lines of Code. (Finished at line 19496, Approx. ~800 words)
- Training section done. Preliminary QuickTest passed.
- Created text effects.

## **January 24**

- Unfortunately, the secondary Wordpress site for the game was hacked early this morning so I ended up spending all my time beefing up security on the site instead of working on the game

## **January 25**

- Wrote ~1000 words of this month's winning drabble + images
- Worked on Lorelei dialect guide for... reasons
- Still spent most of my time migrating the site to somewhere more secure. Hopefully that's done now.

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 0: SQUEL Save Load Delete

Deciding that training with a partner — as suspicious as he may be — might pay off better dividends than exercising alone, you track down your stalker working out in the shadow of the motorhome.

And by that, you mean finding him dancing around with a pair of 2-liter bottles clutched by their necks in hand. Heartbeats pass as you simply stand there and eyeball what's happening as Adrian lunges back and forth, wildly waving his angrily fizzing bottles of Dr. Pepper and Diet Mountain Dew at imaginary enemies, shadows, and the shadows of enemies.



Yes, this is certainly a thing that's happening.

"Hey MC," Adrian pauses in his dashing to and fro like some crazed and confused [milkman](#) of yore, lightly panting, as he greets you. "I... umm... thought it best to try and get a bit of agility and arm training in? At the same time." He coughs. "But... uh, no real weights or dumbbells available, so I just had to make do?"

No dumbbells, huh. But there's one standing right in front of you at this very moment! Maybe two, if you're actually going to join him.

For a moment you merely stare at his foaming bottles, which look like they very much would like to promptly explode. But in the end, this is why you came here. And he's still got a line of unused Coke, Pepsi, Sprite, 7-Up, and Orange Crush waiting along the side of the RV.

Merlin certainly spared no expense when it came to soda. Although, from what you suspect might've happened inside the convenience store, no 'expenses' were had in the first place. Except by the store owners replenishing 'appropriated' stock.

- ☒ I enthusiastically join in.
- ☐ I'm seriously having some second thoughts here.
- ☐ No one shall be able to beat MC the Soda Monster!
- ☐ Whatever. Exercise is exercise, r-right?

Next

[Grouchy Stalkee MC Training Physically with Adrian](#)

[January 21](#)

...nothing could possibly go wrong here.

## [One Knight Stand](#)

<https://drabbles.oneknightstand.co/knight-terrors/>

[Drabble: Knight Terrors \(Interlude Adrian\)](#)

[January 23](#)



And  
the winner for January's drabble with 28 votes is *"Adrian wakes up, and the events from the drabble of the MC dying turns out to all be a dream. He breaks down in MC's arms about it"* at 1788 words.

Adrian will take this as an apology for "Monster Under the Bed" and "Ambrosia" last month, but he may or may not still be hunting all of you down. Guest-starring MC, who best knows how to deal with Adrian.

**Password:** magnesium\_and\_chamomile

[Public Service Announcement](#)

[January 25](#)

Quick heads up that parts of the [Oneknightstand.co](#) site linked to Patreon (and the items hosted there - the Alpha, mini-games, drabbles, and Q & A sessions) may briefly become unavailable today as I upgrade security due to yesterday's hacking attempt.

Hopefully it shouldn't take too long today since I did most of the setup for it yesterday.

**Edit:** Everything should've successfully migrated at this point. Let me know if you're still getting any error messages trying to access something off the [oneknightstand.co](http://oneknightstand.co) site.

## [One Knight Stand](http://drabbles.oneknightstand.co/awakening/)

[https://drabbles.oneknightstand.co/awakening/](http://drabbles.oneknightstand.co/awakening/)

[Drabble: Awakening \(Interlude Harbinger\)](#)

[January 26](#)



And the runner-up for January's drabble with 23 votes is *"Changeling MC tries various ways to awaken their fae side/powers (With Percy's help)"* at 2144 words.

Since all the non-Merlin females haven't had much luck winning any of the drabble votes, this is the first multi-POV drabble including Lorelei, Gwen, and Cassandra.

**Password:** goddess\_trio

[Development Log : Week of January 26 - February 1](#)

[January 26](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

**Current Stretch Goals**

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1200/\$1000)

### Browser Compatibility:

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

### January 26

- Finished/Edited/Posted this month's runner up drabble
- Files edited + prepped for next Alpha update. QuickTest passed. RandomTest x 50,000 passed.
- The next Alpha Update should be ready to go on the 1st of next month/end of this week.
- Whoops, probably should've held off on posting the second drabble so that I didn't double post today (and have nothing lined up tomorrow) Where did Saturday go? (ㄹ° ㄹ° )ㄹ

### January 27

- Wrote ~1400 words of this month's Q & A session.
- ~1200 words written/coded of game.
- The working on your phobias portion of the hub has been created, as well as the solo death, storms, snakes, and spiders variations.
- Considering the phobias currently have 7 levels, there are 10 different phobias, and I wanted to have variations where each of the ROs can help the MC or MC can work on their phobias alone per level... that's potentially 560 different versions! 40 alone just for the first therapy sessions with Merlin, Adrian, Percy, or solo MC. I think I might need to rejigger this idea slightly.

### January 28

- ~1300+ words written/coded of game.
- Wrote ~1000 words of this month's Q & A session.
- Solo heights, darkness, closed spaces, and attention versions done.
- Created text effects. So many text effects.

### January 29

- ~1600+ words written/coded of game.
- Wrote ~1100 words of this month's Q & A session + edited + posted.
- Solo fear & blood phobias done. Hub for getting help from ROs set up. Merlin death & snake variations done.
- Created text + sound effects
- Fixed bug in Chapter2-2.

## January 30

- ~2100 words written/coded of game.
- Merlin variations for storms, spiders, heights, darkness, and close spaces done.
- Created text effects
- Fixed bug in choicesscript\_stats

## January 31

- ~2100 words written/coded of game.
- Merlin variations for attention, fear, and blood completed. Adrian hub created + his version of closed spaces done.
- Created text effects

## February 1

- Final testing + posting of the Alpha Update. Almost forgot to upload all the new sound files & images too.
- ~1200+ words written/coded of game.
- Adrian versions of dark & death phobias done
- Created text effects + sound effects

## One Knight Stand

Protected: January 2025 - Questions & Answers (Extended) To view this content, you must be a member of Hazard's Patreon at \$4 or more Already a qualifying Patreon member? Refresh to access this content. You cannot copy content of this page  
<https://drabbles.oneknightstand.co/january-2025-questions-answers-extended/>

[January 2025 - Questions & Answers \(Extended\)](#)

[January 29](#)

# QUESTIONS & ANSWERS

As suggested by the Greater Circle and voted on by the Greater/Lesser Circle tiers, it's the January Question & Answer session coming in at 3487 words.

Another very Camelot-themed gathering... because Merlin refuses to leave the stage.

This month's Q & A session stars Adrian (eternally), Arthur (keeping Adrian company), Broderick (to his horror), Merlin (you still can't make them leave the stage!), and a soggy Vivian. With Cassandra as an extra guest since some "to everyone" questions won the vote this round.

**Password:** how\_very\_mordred\_of\_you

# One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

Slot 10: WEE ▾

Save

Load

Delete

In the end, you decide to focus more on yourself here without the distraction of working out with a potential partner. And while the RV hardly has a handy gym onboard, there's plenty enough for you to do when it comes to physical training.

You start off by running several laps around the entire perimeter of the motorhome, ignoring all the questioning gazes that you gather while doing so. Never mind the faintly approving one you feel briefly resting upon your back. Apparently you aren't the only person to have the same idea here.

Next, you drop to the ground outside the motorhome and begin doing push-ups. Or... at least you *try*. These things are certainly harder to pull off than one might first suspect. Three in a row before you collapse in a panting pile is good, right?

By the time you get around to the jumping jacks, you're nearly staggering, your breath a burning wheeze within your throat. One, two, three... why is the world growing darker and beginning to...

tilt

to

the

side

like

that?

"Very good then," A silvery voice chimes as someone slaps you on the back of your shoulder. The light pressure nearly sends you reeling. "I believe that shall do for now. Wouldn't want to frighten the group by collapsing, would we?"

Hmm... it seems that the peanut gallery has come to intervene.

**And Thus Does Your Daily Training Come to An End**

[\(Body < 20\) MC Does Solo Physical Training...](#)

[January 30](#)

Uh... yes, this particular MC probably does need the strength training. 🤖 This'll be the final preview before the next Alpha update!

## **[One Knight Stand Alpha - One Knight Stand](https://games.oneknightstand.co/alpha/)**

<https://games.oneknightstand.co/alpha/>

[Alpha Update - Ver. 0.24d \(Free Time Hub - Training Complete\)](#)

[February 1](#)

**Remember to check that the starting page of the game says Version 0.24, to clear your browser's cache & reload the page for the [Oneknightstand.co](https://games.oneknightstand.co) website (making certain your browser is using the newest version of the files), and to check your Status page before proceeding.**

If your Status Page has reverted to default ???? values, then your current save slot is corrupted, and you'll have to load a different one (as proceeding with a corrupted save will give a bunch of nonexistent errors).

As this is a hub that will become available once every chapter from this point onwards, you'll be able to run through it around 2 - 4 times (depending if you're slothful or if one of the ROs triggers an additional scene with you) before the game moves on.

### **Update Includes..**

- The training portion of the Free Time Hub. (Slightly) boost your magic, physical, mental, or charisma stats either solo or with the help of another Harbinger. Keep in mind that training is one of the activities that takes up 2 time slots instead of just 1.
- Bug fixes to chapter1-5-3, chapter2-2, chapter2-3, choicescript\_stats, and phone\_merlin (may break/corrupt saves in those areas)
- Approx. ~14,000+ additional words, including code

**User:** alpha

**Password:** letmeindammit

***Also, a quick reminder that Firefox & other Mozilla-based browsers don't seem to be working with the Alpha Build for some reason. See the pinned Progress Report post for all known incompatible browsers.***

[Development Log : Week of February 2 - 8](#)

## [February 2](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1200/\$1000)

### Browser Compatibility:

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

## February 2

- ~1800 words written/coded of game.
- Adrian variations of spiders, snakes, storms, and heights exposure therapy done
- Created text effects

## February 3

- ~2400+ words written/coded of game.
- Adrian variations for attention, fear, and blood phobias finished. Percy's version of the hub coded + his variation for helping with snakes & spiders are done.
- Created text effects.

## February 4

- ~1700+ words written/coded of game.
- Percy's death, storms, and heights exposure therapy sessions are done.

## February 5

- ~1900+ words written/coded of game.
- Percy's darkness, closed spaces, and attention exposure therapy sessions are done. The pocket menagerie grows ever larger.

## February 6

- ~800+ words written/coded of game.

- Percy's fear and blood phobia variations done. And this completes the phobia part of the Free Time Hub for the next update. Preliminary QuickTest has passed.

## February 7

- Checked/Edited/Polished ~390 Lines of Code. (Currently at line 19803 out of 21876, Approx. ~2500+ words)
- Solo death, snakes, spiders, storms, heights, and darkness phobias done.
- Created sound effects + edited text effects.

## February 8

- Checked/Edited/Polished ~325 Lines of Code. (Currently at line 20128 out of 22019, Approx. ~2200 words)
- Solo closed spaces, attention, fear, and blood + Merlin's variation for the death phobia.
- Created + posted preview.

[Suggestions for February Q&A and Drabble \(Spicy Side Stories Included\)](#)

## [February 3](#)



Hey Greater Circle Members, here's where you can suggest your ideas for the next drabble/side story, as well as questions aimed at the characters. (Also, feel free to re-suggest any of the old topics & questions that didn't win the previous votes.)

This month's potential holiday scenarios include: Valentine's Day (belated) and Groundhog Day (for all your timeloop shenanigans)

This post will remain open until 11:59 PM Eastern on February 13th and will be voted on by the Lesser Circle & above tiers for the month of February.

[Poll: February Far Future Snippet](#)

[February 4](#)

Who do you want to be the main focus of the next far future snippet? (Leaving out 404 Error Not Found as still too spoilery at this point.)

Poll will remain open until February 11th, 11:59 PM eastern.

Percy

8

Cassandra

16

Vivian

3

Lorelei

11

Merlin

7

Broderick

3

Arthur

6

Gwen

8

Adrian

18

The First Circle (2000, Salisbury England)

5

The Second Circle (2020, Cape Town South Africa)

21

A Watcher in Avalon

3

A Colluder in the Other World

4

Red Shirt at the Rest Stop As the Fuckery is Going On

9

Shenanigans Back in Camelot

8

Something's in the Damn Warehouse

9

Poll ended Feb 11, 2025 · 139 votes total

[Background Notes: Longsword Fighting Stances & Footwork](#)

[February 6](#)

Long sword fighting terminology... hmm... certainly no foreshadowing here at all.

## High Guard

- aka Hawke Guard/"Posta de falcone" (Italian),
- aka Haukse Bill (English)
- aka From the roof/"Vom Dach"/"Vom Tag" (German)
- Sometimes called Upper Guard/"Oberhut"
- Sword held at 45° above head or shoulder (usually right).
- Shoulder version used if armor prevents above-head movement, quicker and more deceptive, less range and strength in strike

## Low Guard

- aka The Fool's Stance Alber/Iron Gate/"Eiserne Pforte"(German),
- similar Iron Door (blade placed right or middle) or Boar's Tooth Guard (blade left)(Italian)
- Sword held point downwards in front, most commonly between the legs similar to (Middle Iron Gate/Mezzana Porta di Ferro).

## Close Guard

- aka Boar's Tooth Guard (Italian)
- transitional stance similar to Low and Middle Guards
- Knees down and sword low to hip, used for delivering low thrusts and parrying attacks to waist/hip region or to the sword's grip

## Middle Guard

- aka Close Guard, The Plow/"Pflug" (German)
- The foundation of many other stances as it covers the body and allows all attacks
- blade held at 45° angle from hip, pointed at the opponent's chest, throat, or face.
- Pulling hilt past the hip is the "long plow" for quick cuts from under and downward thrusts
- Closest Italian analogue is Middle Iron Door/"Porta di ferro mezzana"

## Front Guard

- aka Crown Guard "Posta di Corona"/Posta di Frontale"(Italian)
- "Kron"(Germany)
- Similar to Middle Guard, a high center position where the sword is held up with the cross-guard just below eye-level
- Used to catch an incoming downward strike across the sword hilt

## Back Guard

- aka Long Tail Guard/"Posta di coda longa"/True/Complete Iron Gate "Tutta Porta di Ferro"/"Posta di coda longa"/Serpentino(Italian),
- aka Near Guard/"Nebenhut"/"Schrankschut"/"Mittelhut" (German)
- Blade slanting 45° downwards and to the side with the tip pointing backwards
- Primarily a defensive guard that allows a strong rising cut with the long edge or a full upward cut with the short edge.
- Blade can be pulled back further to hide it from opponent and generate more power in the Extended Long Tail stance (Code Lunga)

### Short Guard

- aka Posta Breve(Italian)
- Close-range posture with knees bent, blade held vertical, and hilt pulled in close.
- Used mostly while armored or looking for an opening in an opponent's stance
- Can parry, slice, thrust, or bind but has limited cutting movement and is vulnerable to thrusts & low/side parries.

### Long Guard

- aka "Posta Longa"(Italian)
- aka Long Point/ "Langortt"/"Langer Ort"(German)
- Blade held horizontal with arms extended straight at opponent's face
- Risky transitional defensive thrusting position meant for probing guards, warding, stabbing, or stop-thrusts.
- Vulnerable to being trapped/deflected/getting caught in cross-blades + can't freely cut or recover/parry easily

### Inside Guard

- aka Window Guard, "Posta Finestra"(Italian)
- aka Ox/"Ochs (German)
- Blade held up and to the outside horizontal, hilt close to at the temple
- Can strike, cover, or oppose all the guards from this position; the best offensive move from this stance is a thrust

### Hanging Guard

- aka Woman's Guard/Queen's Guard/"Posta di donna"(Italian)
- aka Hanging Point/"Hangentorte"/Change/"Wechsel"/"Hengen" (German)
- Transitional pose, used for meeting an oncoming downward stroke or breaking a defender's stance with a powerful strike.
- Defensive sidestepping and lifting the sword, point down at a horizontal.

- Offensive Woman's Guard has sword pulled back over shoulder and behind head to generate as much power as possible. Slow movements, but hard to block.

**Back Step:** (aka Backsteppe) Simple back step with the trailing leg. Can be followed by matching backward step with the leading leg

**Cock Step :** (aka Cockstep, koc stappis, kocstep) Forward skipping step by the leading leg. Similar to modern day *balestro* fencing move.

**Great Step :** (aka Grete Steppe) Large double step (any direction)

**Double Step :** Side step where the back foot ends up in the lead position

**Cross Step :** Two steps circling steps around your opponent. Trailing foot steps in front of leading leg, former leading foot passes behind (vulnerable during moment when legs are crossing over)

**Sliding Step :** (aka Adjustment Step) Extending either lead or rear foot backwards similar to boxer's shuffle. Adjustment step forward is the *acresare*, backwards is the *decrecare*.

**Lunge :** Sudden long step either forward or backwards

**Pass :** Simple step, the back leg goes in front of the leading leg as if sliding along train track

**Triangle Step:** Back foot brought parallel to leading leg, former leading foot shifts back to former trailing leg's position (basically switching guards)

# One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

Slot 0: SQUEI

Save

Load

Delete

Well, it *is* nighttime, so this ought to be easy enough to indulge in a bit of exposure therapy here. But somehow the thought of just wandering away from the motorhome into the surrounding evening shadows seems like less than a safe bet right now.

Not with what's after you.

After all, the creature that stalks you is called the *Midnight* Mauler for a good reason. Perhaps it's better to stick closer to home this time.

You find yourself wandering from room to room in the RV, looking for a likely spot. The bathroom, perhaps? But no, it'd be difficult to cover the skylight above the shower. In the end, it comes down to the master bedroom with its single, solitary escape window.

Something easy enough to block with one of the darker-colored sheets. You just hope that Gwen and Lorelei don't mind you coming in here for your little bit of exposure therapy.

Window covered and lights flicked...



You simply wait for several seconds within the ensuing darkness. One heartbeat. Two heartbeats. Three heartbeats.

It's not quite so bad. The darkness here isn't all-consuming. Light peeps in from underneath the nearby sliding door and glows from the various control panels and smart screens that speckle the walls of the master bedroom.

But that suits you just fine for the moment. Baby steps in the beginning, right? You don't need to reenact the time bubble in here.

Well, that went well enough...

...You Think

[Fighting Off Nyctophobia Solo](#)

[February 8](#)

A variation of the solo darkness phobia scene that'll be awhile before it possible to normally trigger (since it takes place at night and also mentions the presence of Gwen and Lorelei).

So yeah... awhile.

## [Development Log : Week of February 9 - 15](#)

### [February 9](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

#### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1200/\$1000)

#### Browser Compatibility:

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

#### February 9

- ~800+ words written/coded of game.
- Checked/Edited/Polished ~320+ Lines of Code. (Currently at line 20450 out of 22228, Approx. ~1800 words)
- Merlin's variation for snakes & storm phobias done.
- Created preview

#### February 10

- ~900 words written/coded of game
- Checked/Edited/Polished ~330+ Lines of Code. (Currently at line 20781 out of 22429, Approx. ~2100 words)
- Merlin's variations for spiders, heights, and darkness phobias done.
- Created preview.

#### February 11

- ~550 words written/coded of game.

- Checked/Edited/Polished ~285+ Lines of Code. (Currently at line 21067 out of 22578, Approx. ~1700+ words)
- Merlin's variations for closed spaces, attention, and fear finished. That just leaves the blood phobia to complete Merlin's portion of this hub.

## **February 12**

- ~400 word written of Far Future Snippet
- ~350 words written/coded of game.
- Checked/Edited/Polished ~275+ Lines of Code. (Currently at line 21344 out of 22701, Approx. ~2000 words)
- Merlin's variation of the phobia hub finished + Adrian's version started (partway through claustrophobia)
- Created preview.

## **February 13**

- ~1150+ words written/coded of game.
- Checked/Edited/Polished ~320+ Lines of Code. (Currently at line 21666 out of 22887, Approx. ~2200 words)
- Adrian's version of closed spaces and darkness done. Partway through death phobia.
- Created text effects

## **February 14**

- ~800 words written/coded of game.
- Checked/Edited/Polished ~300+ Lines of Code. (Currently at line 21967 out of 23029, Approx. ~2200 words)
- Adrian's version of death, snakes, and spiders finished. Storms also mostly done.
- Created previews

## **February 15**

- ~900 words written/coded of game.
- Checked/Edited/Polished ~340 Lines of Code. (Currently at line 22307 out of 23203, Approx. ~2300 words)
- Adrian's version of storms, heights, and attention completed

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 13: WHE Save Load Delete

"Fear of heights, hmm?" Merlin murmurs thoughtfully, a finger tucked beneath the elegant slant of her chin. "The most obvious way to counteract that, my dear, is to learn how to fly!" Bright silvery laughter follows the suggestion. "But barring that, hmm... I see, I see... stand right there where you are. Stir not an inch."

You're getting a very bad feeling about this. *Yes, you've done it now.*

"Merlin, that sounds rather ominous. Not to mention dangerous," you smoothly begin to interject. "How about we instead—"

And then suddenly the surrounding ground falls away as you spiral upwards into the heavens. Wait... what happened to the roof of the building?!

The motorhome and the surrounding vegetation rescind to small colored smudges thousands upon thousands of feet below. Nothing else exists except the small patch of dirt directly beneath your feet and the sweep of bright all-encompassing blue above.

Words can't fully express how much you hate...



...right about now.

☒ Stand perfectly still. Don't. Move. An. Inch.

☐ Close my eyes as I completely deny exactly what I'm seeing now.

☐ I announce my distress at this current situation with the loud **honking shrieks** of a startled goose.

☐ I dive off the edge of— *hahahaha*, no, no, not even my adrenaline junkie tendencies can force me to do that.

Next

[Acrophobia Fun with Merlin](#)

[February 11](#)

**Surgeon General's Warning:** Some ROs are better at this whole 'therapy' thing than others. But all of them can fail so hard with a few specific phobias that it doesn't help at all.

\*(Please note, this isn't Merlin's failing hard scenario)

## [Far Future Snippets - Contact](#)

### [February 12](#)

And with 21 votes, **The Second Circle (2020, Cape Town South Africa)** wins the Far Future Snippet vote for February.

Since the talk with Merlin regarding the Second Circle in the Free Time Hub is still locked behind the Research on the Internet option (coming soon to you... eventually), this would mark the debut of the first Second Circle member!

"Gawain?" Merlin repeats, lounging upon the thin leather strips of the [riempie](#) settle, legs crossed and hand raised to their chin in thought. Yes, they are mostly certain that is the image that they are now projecting.

The young man — no, boy... in this age, fifteen is still considered a child, an *adolescent* — uncomfortably shuffles his [takkies](#)-clad feet in front of him, not quite meeting the mage's gaze. Ah yes, this is the age where human boys tended to be most randy.

Merlin did wonder what exactly they looked like right now. Yet time was of the essence, vitality in far too great a dearth of supply, to waste the energy peeping through the other's gaze for something so mundane as *that*.

"Yah, you know it's just a vibe, ne? Like what I've been feeling in my dreams," Anwar replies, lightly running his hands across the top of his short, coily hair. They shift through their recently acquired knowledge. 'Taper fade' the mind of one of their recent meals supplies the name of *that* particular hairstyle. "So, I've been meeting up with him when I can, just to have a talk, but the guy seems pretty busy..."

But Merlin knew that already. Had previously shadowed Anwar towards his secret tryst... alas, to only be interrupted. Forced to double back upon that *unfortunate* fire within their temporary home base.

Bad timing, that.

Or perhaps... good timing? Depending upon one's perspective and the suspicions beginning to build at the back of their mind. Kay had always said that they were far too mistrustful, too cynical, filled with

doubts and skepticism when it came to the nature of man, but in the end Kay had superseded them in sheer pessimism.

"Have you spoken to him about us? Or perhaps bring him back here for a chat?" Merlin lightly suggests as the weight of dire time and emergency presses down upon them all.

"It's not easy to bring up things like this without sounding completely crazy!" Anwar protests, finally glancing up. Eyes briefly catch Merlin's gaze before dropping to the floor once more. Blushing, the mage hazards to guess, even if his dark skin fails to betray him.

"But apparently, I'm the second strange one he's come across, talking about all this kak," the boy continues. Finally something new.

Oh. Now that *is* interesting, indeed.

[Poll: Subject of February Drabble](#)

[February 14](#)

What do you want as the subject for the next drabble (as previously suggested by the Greater Circle)? This poll will remain open for one week (until February 21, 11:59PM Eastern).

MC gets their harem dream momentarily as the rest of the Harbingers all get hit with Cupid's Arrow shenanigans

23

Adrian somehow third wheels on Gwen and MC

7

MC insists Mr. Doe that they read Arthurian fanfiction for his bedtime or else he doesn't get any sleep

3

A Merlin x Adrian scenario would be funny... or maybe MC's writing it and one of the Harbingers discovers it somehow?

10

Cass, Gwen, and Lore having a chill time while the boys scream horribly in the background

9

When You're Evil (Broderick gets locked in with Cloudcuckoolander MC and Percy AGAIN)

5

"MC has beef with Tinkerbell" Everyone Reacts - (Changeling MC rants/freaks out when the Circle sees Tinkerbell on tv)

21

Changeling MC seeks help on Reddit " Found out I'm a Camelot reincarnated fae sleeper agent in an upcoming Apocalypse, any advice?"

8

Lorelei is jealous of Adrian (Both crushing on MC)

12

Lorelei has to deal with heroic cloudcuckoolander & greed MC... again (romancing MC)

6

Cloudcuckoolander MC & Percy tries to warn the circle (especially Broderick) about the timeloop over & over again. (Groundhog Day)

5

Due to hijinks, Adrian and MC get caught in a compromising position and everyone happens to catch them and assumes they finally did it.

28

We know what happened in the Nightmares drabble if the MC got pulled into hell, but what if it was Adrian that got pulled in instead?

12

Percy teams up with some Lesser Fae to get MC and Adrian together through a series of hijinks.

4

Someone steals all of Broderick's shoes. The detectives are on the case!

5

Merlin has to eat like asap and seduces Broderick to save the world

4

The universe hates Adrian and keeps pushing him and (if it sounds fun to you, maybe denial!)MC into Valentine's day events shenanigans.

27

Poll ended Feb 21, 2025 · 189 votes total

[Development Log : Week of February 16 - 22](#)

[February 16](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1100/\$1000)

### Browser Compatibility:

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

February 16

- ~1100 words written/coded of game.
- Checked/Edited/Polished ~300 Lines of Code. (Currently at line 22600 out of 23427, Approx. ~2200 words)
- Adrian's version of fear & blood phobias is done, completing his portion of the therapy hub. Partway through Percy's spider variation.

- Created sound effects.

## **February 17**

- ~300 words written/coded of game.
- Checked/Edited/Polished ~350 Lines of Code. (Currently at line 22945 out of 23502, Approx. ~2100 words)
- Percy's spider, snake, and death variations done.
- Created sound effects.

## **February 18**

- ~900+ words written/coded of game.
- Checked/Edited/Polished ~230+ Lines of Code. (Currently at line 23178 out of 23675, Approx. ~1500 words)
- Percy's storms completed + half way through heights.
- The car died & needed to be resuscitated today. Then I realized that a handful of variations never had any sound effects attached to them, so not too much progress today.
- Created preview + sound effects.

## **February 19**

- ~900 words written/coded of game.
- Checked/Edited/Polished ~320 Lines of Code. (Currently at line 23497 out of 23866, Approx. ~2200 words)
- Percy's heights, darkness, and part of closed spaces finished.

## **February 20**

- ~700 words written/coded of game.
- Checked/Edited/Polished ~360+ Lines of Code. (Currently at line 23859 out of 23974, Approx. ~2600 words)
- Percy's closed spaces, attention, fear, and partway through blood phobia done.
- Fixed bug in Chapter 1 + created sound effects + code preview

## **February 21**

- ~400 words written/coded of game.
- Checked/Edited/Polished ~215 Lines of Code. (Finished at 24074, Approx. ~1100+ words)
- Percy's portion done which finishes off the entire current phobia therapy portion of the Free Time Hub.
- Preliminary QuickTest passed.

## **February 22**

- ~1600 words written of this month's winning drabble

- Started prepping the scene files for the next Alpha Update (new phobia section is nearly 30,000 words now)
- Quick Test Passed. Getting some Random Test errors, so we'll leave it at that today.

[Poll: Character Questions & Answers \(February 2025\)](#)

[February 17](#)

Vote on what questions to send to the characters for this month's Q&A session, as suggested by the Greater Circle.

Top 4 - 7 chosen (depending on current state of the 2nd stretch goal) go through & get answered ~~whether the characters like it or not.~~

The poll will remain open until February 24, 11:59 PM Eastern.

What do the Harbingers think of each others' supposed names? (Like "Broderick" or "Longspear" in your group etc)

9

What is one thing the Harbingers wish they knew before they joined this motley crew?

9

Gwen, any particular reason why you like romance so much? What makes your heart flutter?!

10

Cassandra, what's with the suit and flat caps? Are you actually going to walk around like that?

3

Lorelei, what's the Olympian athlete life like?

5

Vivian & Merlin - Do you know what kind of fae MC is? (If you do, tell us what kind)

13

Vivian & Merlin - What are the chances of Changeling MC being royalty? ( ... Is Mab our mommy? We need answers!)

12

Vivian & Merlin - What kind of powers/abilities differs between courts? What powers could (depending on origin) MC have?

7

Cassandra - What extra notes have you written about a romances MC? Are you hiding a bunch of hearts and love poems in that book of yours?

8

Adrian - Exactly how much do you remember about your reincarnation? Tell. Us. Who. You. Really. Are.

13

Adrian - When did you ACTUALLY start to regain your reincarnation's memories, powers & abilities? Or have you always had them?

10

Adrian - Who did you think MC/MC's reincarnation was when you sought them out?

25

Lorelei - What would you say to Adrian (Who's crushing on MC) if you were crushing on or romancing MC?

8

Broderick - Do you really enjoy being the "normal" one?

11

Broderick, romantically speaking what exactly are you into? Men? Women? Both?

7

Vivian: Have you ever been in love? If so, who was it?

6

To Arthur: did you love Guinevere?

16

To Gwen: who's your favorite Harbinger, and who's your least favorite?

Poll ended Feb 24, 2025 · 188 votes total

## One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

Slot 0: SQUEI

Save


Load

Delete

...your breath intermingled as the heat of your bodies entwines together, almost to the point where you can hear the thundering of his heart. Or yours.

This might've almost been enjoyable if the walls would just stop closing in. *Verdammt* this claustrophobia, let you enjoy this moment!

One heartbeat. Two heartbeats. Three. The air of the bathroom has become woozily heated as darkness closes in from the edges of your vision. Too close. Too close. Way too...



☐ Deep calming breaths here. Breath in. And out. And In. You're definitely not hyperventilating.

☐ I take this opportunity to tug Adrian's arm close to my chest.

☒ I start wildly flailing around. Certainly that'll be helpful!

☐ Nope. Nope. Nope. I'm out of here.

Next

[Failing Claustrophobia with Adrian](#)

[February 19](#)

...I imagine that some MCs might still be interested in this scenario even though it does nothing to help deal with their phobia.

[illegible]

- First drabble for February has been finished, edited, + published.

- But whoops, I just realized today is Sunday (Weekly Development Log day), so it's been scheduled to post to Patreon tomorrow.
- Scripting bugs causing Random Test errors fixed. Random Test x 50,000 passed.
- Uploaded new visual & sound assets to my site in preparation for the next Alpha Update. Since it's already pretty late in the month, the update itself will go live at the end of the week (March 1)

## February 24

- ~400 words written/coded of game.
- ~1600+ words written + images created for this month's second drabble
- Added new variables to Chapter2-2 and double checked some scripting code (this is the \*script command that changes the background between light & dark
- The stress relief hub has been set up in the game.

## February 25

- Three more hacking attempts on my site, although I think the firewall settings stopped these (hopefully). Including an attempted malicious BASE64-encoded injection. Someone still trying to get access to the admin account too. Site security has been upgraded again (I also managed to lock myself out of the site again 🤖)
- Finally finished + edited + posted the second of this month's winning drabbles once I could log into the site again.
- Gotta love dealing with security issues instead of working on the game itself.
- ~500+ words written/coded of game.
- The napping section of the stress relief hub has been set up.
- Created text effects.

## February 26

- ~900 words written/coded of game.
- ~900+ words written of this month's Q & A session.
- Napping portion of the stress relief hub is now finished. Screwing around on the internet is a go!
- Lots of minor typos and bugs fixed in the previous chapters, which means here we go again... Quick Test passed. Random Test x 10,000 passed.

## February 27

- ~1000+ words written/coded of game.
- ~1000+ words written of this month's Q & A session.
- Internet portion of the stress relief hub is now finished. Next up is putting that stress relief ball that some of you picked up to a good test.

## February 28

- ~1100 words written/coded of game.

- Partway through the stressball portion of the hub.
- ~700+ words written of this month's Q & A session.
- Finished + edited + posted this month's Harbinger Q & A. Things were running pretty tight this month. I probably should've moved up the end of the polls since February only has 28 days in a non-leap year.
- Edited + added more variables to Chapter2-2, so doing the Quick Test + Random Test song and dance for tomorrow's update once more.
- Created text effects.

## March 1

- Did some last minute tweaking to the game, hopefully that didn't also break anything last minute too.
- Accidentally purged Chrome's localStorage files so I lost all my saves and had to restart from the very beginning (twice!) to the final live run-through. 😊
- Quick Test + Random Test x 10,000 Passed
- Alpha Build has been updated

## One Knight Stand

<https://drabbles.oneknightstand.co/lovebirds/>

Drabble: Lovebirds(AU) (Interlude Adrian)

February 24



And the winner & second place finisher for February's drabble is "*Due to hijinks, Adrian and MC get caught in a compromising position and everyone happens to catch them and assumes they finally did it*" with 28 votes and "*The universe hates Adrian and keeps pushing him and (if it sounds fun to you, maybe denial!)MC into Valentine's day events shenanigans*" with 27 votes.

Since both the first place & second place drabbles would've played out similarly, I've combined them into one scenario, so the third place finisher will also get published this month.

This is an alternate universe drabble since the crew missed gathering in time for Valentine's Day by one month in the game (and... uh... things will be *very different* by the time the next Valentine's rolls around again)

Otherwise, Adrian is back to shaking his fist at all of you again.

**Password:** singles\_appreciation\_day

### [One Knight Stand](#)

<https://drabbles.oneknightstand.co/leannan/>

[Drabble: Leannán\(AU\)\\_\(Interlude Cassandra\)](#)

[February 25](#)



And the third place finisher for February's drabble is "*MC gets their harem dream momentarily as the rest of the Harbingers all get hit with Cupid's Arrow shenanigans*" with 21 votes, coming in at 1592 words.

Another AU take where the Harbingers have gathered already in time for Valentine's Day... and certain people (and entities) are certainly getting into the spirit here.

**Password:** cupid\_b\_gone

# One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

Slot 16: BOOI

Save

Load

Delete

Yes, that's right. As ridiculous as the two of you may look right now playing a cookware and paper crafts musical duet, if this helps with your phobia in any way at all, then you're all in.

Percy pauses long enough in his enthusiastic — if somewhat deadpan — drum solo in order to give a thumbs-up of approval. Well, you suppose this at least beats having the resident mage chase you around with thunder and lightning bolts. *Again.*

The metal tray wobbles. The paper bowls grumble. The faint sounds of a storm fill the interior of the RV as Percy flicks the lights on and off via the power panel. A very kindergarten-approved type of storm, but still...

Cassandra pops her head in from the nearby main exit, as if to check on the two of you. For a moment she simply stares, dark blue eyes slightly narrowed, as you and Percy flail your impromptu instruments around the kitchen.

"Interesting..." she says, while slowly backing out the motorhome once more.

And then perhaps you grow a bit too enthusiastic, as you wave the baking pan maybe a shade too hard as a resounding...

BOOM

...fills the air to the very corners of the RV.

*Qij!* Too loud, too loud there! Your heart tries to lodge itself within your throat.

"Maybe that's enough for today then," Percy says as he puts down his impromptu drum.

"Don't wanna push *too* far and have a setback instead."

And so it goes...

**...In the World Your Companion Currently Inhabits**

[Astraphobia Drum Solo with Percy](#)

[February 27](#)

aka Crafts & Arts time.

The final preview before this section of the game goes live in the Alpha Build. Since this particular variation guest-stars Cassandra, it won't be available for... awhile. But there are plenty of other Harbingers you can serenade instead.

[One Knight Stand](#)

[Protected: February 2025 - Questions & Answers \(Extended\)](#) To view this content, you must be a member of Hazard's Patreon at \$4 or more Already a qualifying Patreon member? Refresh to access

[this content. You cannot copy content of this page](#)

<https://drabbles.oneknightstand.co/february-2025-questions-answers-extended/>

[February 2025 - Questions & Answers \(Extended\)](#)

[February 28](#)

# QUESTIONS & ANSWERS

As suggested by the Greater Circle and voted on by the Greater/Lesser Circle tiers, it's the February Question & Answer session coming in at 2579 words. Starring the ever-present Adrian (who's not allowed to leave the stage) and Merlin (who refuses to do so).

This month's Q & A session stars Adrian (eternally), Gwen (who cuckolded Adrian from sitting next to Arthur), Arthur (both amused & confused), Broderick (to his continued horror), and Merlin (you still can't make them leave the stage!), and a still-soggy Vivian. No extra guests this time since no "to everyone" questions won the vote this round.

**Password:** pleading\_the\_fifth\_amendment

[One Knight Stand Alpha - One Knight Stand](#)

<https://games.oneknightstand.co/alpha/>

[Alpha Update : Ver. 0.24e \(Free Time Hub - Phobia Therapy Complete\)](#)

[March 1](#)

**Remember to check that the starting page of the game says Version 0.24, to clear your browser's cache & reload the page for the [Oneknightstand.co](http://Oneknightstand.co) website (making certain your browser is using the newest version of the files), and to check your Status page before proceeding.**

If your Status Page has reverted to default ?¿¿¿¿ values, then your current save slot is corrupted, and you'll have to load a different one (as proceeding with a corrupted save will give a bunch of nonexistent errors).

As this is a hub that will become available once every chapter from this point onwards, you'll be able to run through it around 2 - 4 times (depending if you're slothful or if one of the ROs triggers an additional scene with you) before the game moves on.

### **Update Includes..**

- Work on your phobias with or without the aid of your companions (and potentially have it backfire in your face instead). Since there are 40 different variations of how this plays out, feel free to use the Cheat Mode to switch between phobias and see some of the other available scenes.
- Bug fixes & additions to chapter1, chapter1-5-2, chapter1-6, chapter2-2, chapter2-3, phone, phone\_merlin, and gosub (may break/corrupt saves in those areas)
- Approx. ~30,000 additional words, including code,

**User:** alpha

**Password:** letmeindammit

***Also, a quick reminder that Firefox & other Mozilla-based browsers don't seem to be working with the Alpha Build for some reason. See the pinned Progress Report post for all known incompatible browsers.***

[Development Log : Week of March 2 - March 8](#)

[March 2](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### **Current Stretch Goals**

- \$300 per month to unlock spicy side stories (Achieved!)

- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1100/\$1000)

### Browser Compatibility:

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

### March 2

- ~2300+ words written/coded of game.
- Stress ball + Bible portions of the stress relief hub are finished.
- Created images + text effects.

### March 3

- ~2100+ words written/coded of game.
- Journal of Freaky Encounters done. Complete Encyclopedia to Arthurian Lore halfway done.

### March 4

- ~2500+ words written/coded of game.
- Arthurian Encyclopedia + Gardening with Audrey III is now done. And that completes the stress relief portion of the Free Time Hub.

### March 5

- ~900+ words written/coded of game.
- Checked/Edited/Polished ~300+ Lines of Code. (Currently at line 24047 out of 25719, Approx. ~1000 words)
- Decided to add in an option for using the Magic 8 Ball to the stress relief hub at the last moment which ended up with me completely reformatting the Magic 8 Ball gosub section for better mimesis + screenreader compatibility.
- Preliminary Random Test passed.

### March 6

- Checked/Edited/Polished ~325 Lines of Code. (Currently at line 24361 out of 25794, Approx. ~1800 words)
- Magic 8-Ball section done. Napping hub nearly done.
- Background Notes posted.

### March 7

- Checked/Edited/Polished ~300 Lines of Code. (Currently at line 24660 out of 25892, Approx. ~1600 words)

- Napping hub done + mostly done with internet browsing. Still fiddling with the new Magic 8-Ball hub.
- Created image.

## March 8

- Checked/Edited/Polished ~270+ Lines of Code. (Currently at line 24932 out of 25892, Approx. ~1600 words)
- Internet browsing done. Halfway through the stress ball hub.
- Fixed typos in older Chapters.

[Suggestions for March Q&A and Drabble \(Spicy Side Stories Included\)](#)

## [March 3](#)



Hey Greater Circle Members, here's where you can suggest your ideas for the next drabble/side story, as well as questions aimed at the characters. (Also, feel free to re-suggest any of the old topics & questions that didn't win the previous votes.)

This month's potential holiday scenarios include: St. Patrick's Day, Mardi Gras, Vernal Equinox (First day of Spring)

This post will remain open until 11:59 PM Eastern on March 13th and will be voted on by the Lesser Circle & above tiers for the month of March.

[Poll: March Far Future Snippet](#)

[March 4](#)

Who do you want to be the main focus of the next far future snippet? (Leaving out 404 Error Not Found as still too spoilery at this point.)

Poll will remain open until March 11th, 11:59 PM eastern.

Percy

6

Cassandra

15

Vivian

4

Lorelei

10

Merlin

6

Broderick

3

Arthur

8

Gwen

7

Adrian

9

The First Circle (2000, Salisbury England)

17

A Watcher in Avalon

8

A Colluder in the Other World

6

Red Shirt at the Rest Stop As the Fuckery is Going On

6

Shenanigans Back in Camelot

8

Something's in the Damn Warehouse

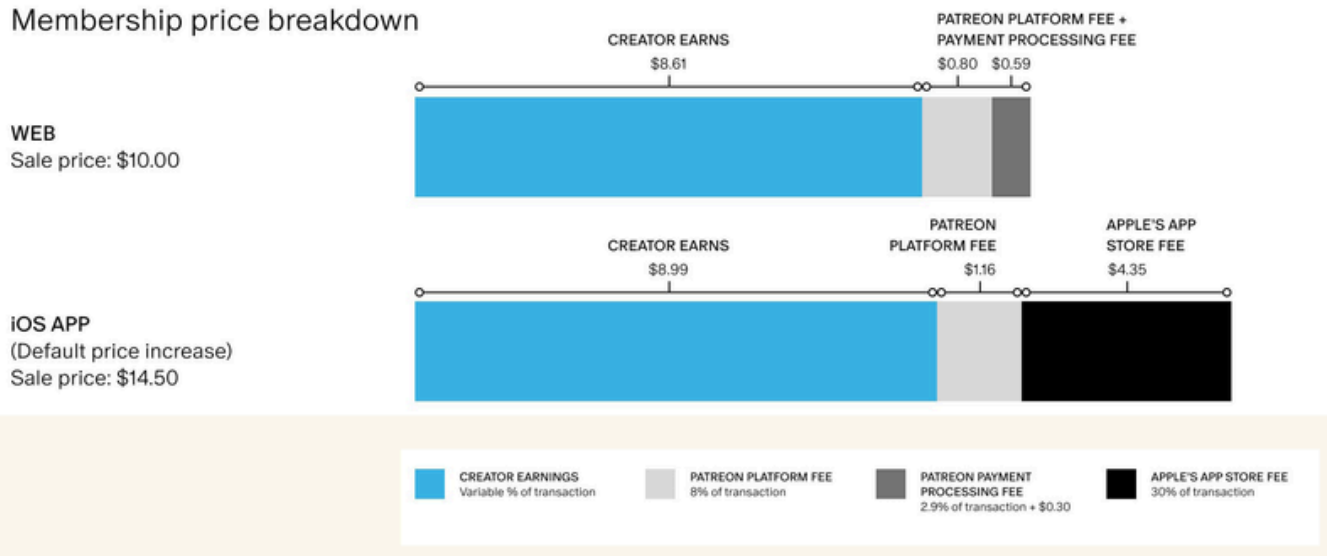
6

Poll ended Mar 11, 2025 · 119 votes total

[Reminder: iOS App Has 30% Higher Fees](#)

[March 5](#)

## Membership price breakdown



Just a quick reminder for anyone using an iPhone or iPad etc, that subscribing or purchasing anything from the Patreon iOS App automatically tacks on an extra 30% fee on top of the regular price (and also takes up to 75 days before I receive the payment).

Accessing Patreon content through the iOS app is fine, but you generally want to avoid making any payments or in-app purchases through it. Instead, payments & subscriptions can be made through Patreon's website using a browser (where the normal prices will be 30% cheaper).

More info can be found [here](#). These extra fees were tacked on by Apple starting around November of last year (so anyone subscribing through the iOS App before then has the pre-extra fee rate for the moment).

## [Background Notes - Common Medieval Terms](#)

### [March 6](#)

Or atleast medieval-style terms that get used in historical/fantasy settings enough that they hopefully won't leave the reader going "wtf is *that*?" Some of these terms tend to pop up in old Arthurian lore quite a bit.

- **Alack!/Alas!** : oh no!
- **Anon:** (see you) later
- **Belike:** maybe, perhaps
- **Chide:** to scold or nag

- **Churl/Churlish:** impolite or mean-spirited person, implying low birth
- **Coat/Cote of arms:** heraldic design often on shield, tabard, or surcoat
- **Comely:** pretty
- **Cutpurse:** thief
- **Damask:** fancy fabric (woven + patterned, often silk or fine linen)
- **Doxy:** prostitute
- **Ere:** before
- **Ermine:** stoat, its fur is often used in high quality clothing (ie "a long cloak lined with ermine")
- **Fie:** a curse (fie upon you = damn you!)
- **Girded:** encircled with belt (often used for belting on a knight's sword)
- **Hark:** listen, pay attention
- **Heraldry:** pageantry, armorial design or insignia
- **Hither:** here
- **Huzzah!:** a cheer (whoo!)
- **Indeed/In Truth:** really
- **Irascible:** hot tempered
- **Jest:** joke
- **Knave:** deceitful fellow, implying low birth
- **Knight:** (usually) high born warrior sworn to the service of a royal, noble, or religious order
- **Looby:** fool
- **Marry!:** an exclamation of shock
- **Mayhap(s):** perhaps
- **Men-at-arms/Man-at-arms:** sworn soldier
- **Morrow:** days or tomorrow
- **N'er:** never
- **Ostler/Hostler:** one who takes care of equines (particularly at inns & waystations)
- **Oft:** often
- **Page:** young servant attendant to nobility, first step in being trained as a knight
- **Parchment:** old-style paper made from untanned animal skins
- **Parti-coloured Cloth:** clothing quartered or split in half with different colors or designs (popular late medieval style)
- **Perchance:** maybe, possibly
- **Poppet:** a doll, a young child
- **Pray tell:** please tell me
- **Privy:** bathroom (outhouse)

- **Serf:** a peasant
- **Sommat:** something
- **Squire:** younger attendant to a knight, second step in becoming knight
- **Steward:** supervisor of the lord's estate
- **Surcoat:** outer garment with insignia worn over armor (to help identify warrior)
- **Sweeting/sweetling:** pet name for both lovers and children
- **Tabard:** short sleeveless coat, often displaying coat-of-arms when worn by knights
- **Thee:** you (singular objective)
- **Thine:** your (used before word beginning with vowels or h or without following noun)
- **Thither:** there
- **Thou:** you (singular subjective)
- **Thy:** your
- **Thyself:** yourself
- **Tossplot:** drunkard
- **Vellum:** higher quality parchment, often made from calfskin
- **Vexed:** annoyed
- **Wassail!:** cheer/toast/drink to the health of something
- **Wench:** a young woman
- **Wolfess:** archaic term for she-wolf
- **Wherefore:** why?
- **Ye:** 1 - you (plural subjective) 2 - the (ie ye olden times)
- **Yonder:** over there

# One Knight Stand

by A. Hazard

Status Reborn Feats Settings Slot 16: JITT Save Load Delete

If any word could best describe the current situation that you find yourself in, then 'tense' might be it. Or perhaps 'stressful', considering the sheer amount of entities — *enemies* — that are after you. Yes, perhaps it'd behoove you to indulge in a bit of stress relief at the moment.

It's your downtime, after all. What better point to get 'down' and hopefully relieve some of the tension that may currently be spiking your fear levels?

And boy, do you need it. *Desperately*.

<input checked="" type="radio"/> I decide to ask my Magic 8-Ball what to do.
<input type="radio"/> No better rest is available here than taking a nap.
<input type="radio"/> I decide to just play around on the internet for the moment.
<input type="radio"/> I decide it's time to squeeze the bejesus out of my stress relief ball.
<input type="radio"/> I decide to read a few hopefully calming passages from my handy Bible.
<input type="radio"/> I decide to thumb through my recently acquired <i>Journal of Freaky Encounters</i> .
<input type="radio"/> I decide to read through entries from <i>The Complete Encyclopedia of Arthurian Lore</i> .
<input type="radio"/> I decide it's high time to indulge in a bit of gardening. Audrey III certainly agrees with this sentiment!

Next

[Behold the Stress Relief Hub in All Its Splendor!](#)

[March 8](#)

It actually had quite a few... unexpected things... going on hidden inside of it.

[Development Log : Week of March 9 - March 15](#)

[March 9](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1100/\$1000)

### Browser Compatibility:

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

### March 9

- Checked/Edited/Polished ~375 Lines of Code. (Currently at line 25306 out of 26017, Approx. ~2700 words)
- Stress ball relief + Journal of Freaky Encounters done. A whole bunch of random die roll testing in this part of the hub. Also the Free Time Hub blew way past Chapter 2-2 as the longest section of the game. I'll probably have to make a second FTH file for updates after this.
- Created text effect + preview. Fixed previous chapter bug.

### March 10

- Checked/Edited/Polished ~330 Lines of Code. (Currently at line 25635 out of 26090, Approx. ~2000+ words)
- Bible section done + Arthurian encyclopedia section started.
- Created text effects + images

### March 11

- Checked/Edited/Polished ~300+ Lines of Code. (Currently at line 25947 out of 26155, Approx. ~2200 words)
- Arthurian encyclopedia done. Partway through gardening.
- Created text effects + images. Too much time spent finding & editing a classic painting of Camelot (Ended up going with a drawing from Tennyson's Idylls of the King there) and then photoshopping a pic of Audrey III.

### March 12

- Created + posted 500 word snippet.

- Checked/Edited/Polished ~169+ Lines of Code. (Currently at line 26116 out of 26184, Approx. ~1200 words)
- Still making my way through the gardening portion. Only Audrey III going after Cassandra and Adrian are left to complete in the stress relief hub. Spent too much time making animations of Audrey III attacking today.
- Created text effects + images + previews.

### **March 13**

- Checked/Edited/Polished ~80+ Lines of Code. (Finished at line 26196, Approx. ~500 words)
- Stress relief hub is done! Quick Test + Random Test x 10,000 passed. Since this is a relatively short section of the Free Time Hub ("only" ~12,500+ words) I may roll this into next month's update with the Internet Research hub unless someone has a burning desire to see it now.
- Created images + sound effects.

### **March 14**

- ~2000+ words written/coded of game.
- The Internet Research Hub has been set up. First Circle research done. Second Circle research hub ongoing.
- Fixed previous chapter typos.

### **March 15**

- ~2200+ words written/coded of game.
- Second circle research is done. Started hub for snooping on other Harbingers on the internet.

# One Knight Stand

by A. Hazard

Status

Reborn

Feats

Settings

Slot 0: SQUEEZE

Save

Load

Delete

Apparently the squishy has bewitched you for the moment, as stress relief ever sings its siren song. A tune that demands to be pounded.

Once more you return to the subject at hand... that being the stress ball currently *in* your hand. Although some passing thoughts through your mind can't help but wonder if there might not be a better option for impromptu stress relief than this.

...or not. Your body probably needs all the help it can get here.

And so, you bring forth your new tension toy, looking speculatively at the rainbow hues of the gel-filled ball that reminds you of nothing so much as an overfilled water balloon.

Time to give a...

## SQUEEZE

- ☒ Lightly knead the rainbow gel stress ball.
- ☐ Roll the rainbow gel stress ball around my hand in moderation.
- ☐ Give the rainbow gel stress ball the good squeeze it's been begging for.
- ☐ Squish the rainbow gel stress ball with every last bit of strength in my fingers.

**Next**

[Totally Normal Stress Ball Portion of the Hub](#)

[March 11](#)

... where absolutely nothing unexpected may happen by chance or otherwise based on your past and current decisions. Although a lot of people have pretty low fear levels at this point, so I imagine this might become more relevant in later chapters.

[Far Future Snippets - End of Innocence](#)

[March 12](#)

And with 17 votes, **The First Circle (2000, Salisbury England)** wins the Far Future Snippet vote for March.

The debut of the First Circle and a certain Sir Not Appearing in this Game Yet. One of the other things that can be looked up in the "Research something on the internet" option of the Free Time Hub to trigger that discussion with Merlin. (That I already wrote & coded but which no one can read yet. 😊)

The stars faintly twinkle above as they gather in the hotel's car park. A [baker's dozen](#) of teenagers in their first year of [secondary school](#), gossiping to each other in excited whispers, had sneaked away from their various field trip groups this chilly night during the Christmas holidays.

Although Tynen's school offered no such thing, and so his parents would be quite shocked to learn that he wasn't staying over at his cousin's place as planned and was, instead, halfway across the entire isle.

Rhia grabs hold of his arm, holding it excitedly close as he finally edges his way into the throng of buzzing teens. "Hey Ty, all set for the big do?" she asks, as starlight gathers within her eyes.

"Well, uh..." he begins to hem and haw as another anxious voice breaks through the gabble.

"How're we gonna do this? Isn't Stonehenge always fenced off?" Heath frets as he stamps his feet, perhaps trying to restore circulation to his freezing toes, as their various voices continue to fog in the evening air.

"It's just a rope, dope. We'll manage. The real issue is the loads of people who've gathered for the sunrise of the Winter Solstice! You sure we couldn't do this at [Gors Fawr](#) or [Coetan Arthur](#) instead, Gala?"

Of course, Cai was also another [Pembie](#). But people joked that the standing stones of Gors Fawr are the size of a [Llanover pea](#). Far less illustrious to perform their ceremony there than in the legendary Stonehenge.

"No need to worry about that," Galahad announces his arrival, sweeping out of the shadows of the hotel's corner that he could've sworn had just been empty a moment ago. The ethereal boy's hair gleams ghostly white in the moonlight, long bangs covering his left eye as ever. "God will provide."

"I hope God provides a car and someone with a driving licence," Diana says, her giggles joined by her two friends standing either side of her. "Or are we going to have to hoof it all the way over there?"

"I shall lead the way. Follow me into the mists," Galahad calls over his shoulder, smile distant and gaze shadowed. And a mist had certainly arisen, drifting in wispy clouds around the edges of the car park. But that was common enough in these parts.

Rhia's grip on his arm tightens. He pauses to pat her shoulder in cheerful solidarity before following in the steps of his newfound friend.

"Come on, let's save the world!" Lennox shouts gleefully from the back of the pack.

They had no idea then that the price of a few more decades for the current world would be taken from their lives instead.

[Poll: Subject of March Drabble](#)

[March 14](#)

What do you want as the subject for the next drabble (as previously suggested by the Greater Circle)? This poll will remain open for one week (until March 21, 11:59PM Eastern).

Percy's POV meeting of Merlin, Adrian, and MC.

24

Adrian's "It's Toweling Time!" POV of MC fighting the Blob.

6

Adrian's POV of Serial Killer MC Decapitating the Blob

23

Vernal Equinox tradition of Burning of the Socks with Percy and Cloudcuckoolander MC burning everyone's socks for...reasons.

2

Easter egg hunt starring everyone

5

"MC has beef with Tinkerbell" Everyone Reacts - (Changeling MC rants/freaks out when the Circle sees Tinkerbell on tv)

5

Changeling MC seeks help on Reddit " Found out i'm a Camelot reincarnated fae sleeper agent in an upcoming Apocalypse, any advice?"

14

When You're Evil (Broderick gets locked in with Cloudcuckoolander MC and Percy AGAIN)

2

Lorelei has to deal with heroic greedy cloudcuckoolander MC... again (romancing MC)

7

Lorelei is jealous of Adrian (Both crushing on MC)

15

Merlin spicey drabble

10

Percy hurt/comfort drabble

5

Poll ended Mar 21, 2025 · 118 votes total

[Development Log : Week of March 16 - March 22](#)

[March 16](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1200/\$1000)

### Browser Compatibility:

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

## March 16

- ~2300 words written/coded of game.
- Investigating Merlin, Adrian, & Percy online is done.

## March 17

- ~2100+ words written/coded of game.
- Posting on social media done. Doing unsavory things on the internet started.
- Had to tweak some things on my site that got broken by the additional security + finally got polls up and running there.

## March 18

- ~2000+ words written/coded of game.
- Skulduggery on the internet (hacking, bombs, lockpicking, dark web) done.

## March 19

- ~2500+ words written/coded of game.
- The hub for scrubbing your online presence is now done.
- Some past variables in past chapters tweaked.

## March 20

- ~2200+ words written/coded of game.
- The odd news hub is completed. Next up, going back to Merlin's section to add a confrontation scene based on what you can discover here.
- Even more past variables in past chapters tweaked.

## March 21

- ~2100+ words written/coded of game.
- Partway through Merlin's hidden feeding habits scene. Merlin's scenes do tend to run long.
- 3 hours to figure out which Wordpress plugin update broke the site. 😬 It was one of the last ones I tested too, since I couldn't see how Markup Markdown could be blocking people from logging in.

## March 22

- ~1650+ words of this month's winning drabble written
- ~1500 words written/coded of game.
- Merlin feeding habits scene finished. That just leaves looking up fairy folklore on the internet as the final part of this hub.

## **One Knight Stand**

[Poll: Character Questions & Answers \(March 2025\)](#) To view this content, you must be a member of Hazard's Patreon at \$4 or more Already a qualifying Patreon member? Refresh to access this content. You cannot copy content of this page

<https://drabbles.oneknightstand.co/poll-character-questions-and-answers-march-2025/>

[Poll: Character Questions & Answers \(March 2025\)](#).

## **March 17**

Vote on what questions to send to the characters for this month's Q&A session, as suggested by the Greater Circle.

Top 4 - 7 chosen (depending on current state of the 2nd stretch goal) go through & get answered ~~whether the characters like it or not.~~

The poll will remain open until March 24, 11:59 PM Eastern.

**Since the suggestions exceeded the number allowed by Patreon polls, I'll be trying to run this poll of my own site this month. Hopefully things go smoothly there.**

**Edit: It didn't go smoothly. Hopefully fixed now!**

# One Knight Stand

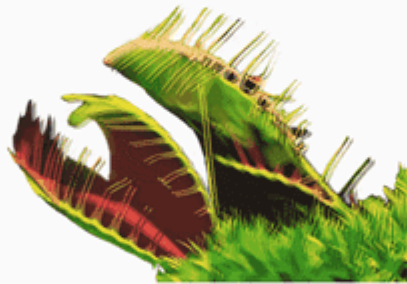
by A. Hazard

Status Reborn Feats Settings Slot 0: HELP Save Load Delete

It seems that you've decided to spend your entire free period squirreled away with your beloved plants while ignoring the possible presence of your more human... somewhat in certain cases... companions.

Until they start coming for you.

You pick up your small watering can and handheld garden spade, some of the few tools that made it out of the apartment with you. And as you busily begin aerating the pot soil, Gwen comes wandering past and yelps in surprise as Audrey III's many-mouthed lobes promptly clamp onto her head, which proves too tantalizingly within reach, deep golden locks a siren allure to your carnivorous foliage.



"I think you might look too much like a 'snack'," you say, pausing to laugh at the ludicrous hilarity of the moment. However, Gwen seems slightly less amused than you as she frantically flails around in an attempt to pull herself free of the clinging plant.

Despite your inaction, it only takes a few moments longer for the summery (and perhaps temptingly sugary) blonde to wrench herself away without your help.

"Is your plant supposed to do that?!" she squawks, sounding frazzled with hair ends looking distinctly frizzled. "Oh no, I need to—" And with that, Gwen hurriedly retreats back to the bathroom, perhaps to moisturize and condition her split ends once more.

**And So Is Lunch Time Deferred**

[Audrey III Hungers](#)

[March 20](#)

And here's the final preview from the Stress Relief hub from the gardening section. Another variation that will be... awhile... before you can naturally trigger it since it co-stars Gwen as fellow vict--sustena--garden assistant!

Sour/Sassy MC definitely helping here.

[Development Log : Week of March 23 - March 29](#)

[March 23](#)

Since I don't want to be continuously spamming everyone's emails every day with my progress report, I'll be editing this pinned post throughout the week instead.

### Current Stretch Goals

- \$300 per month to unlock spicy side stories (Achieved!)
- \$600 per month for extended character Question & Answer sessions (Achieved!)
- \$1000 per month to unlock a second drabble each month (Currently: \$1200/\$1000)

### Browser Compatibility:

- **Works:** Chrome, Opera, Safari (Mobile), Brave (Desktop)
- **Doesn't Work:** Firefox + derivatives (*whyyyy*), Midori
- Also, apparently the sound files aren't working properly on iOS. 🐼

### March 23

- Drabble finished + edited + uploaded. Along with all its new attached images.
- ~250+ words written/coded of game.
- The fae folklore hub has been created. Not too much time to work on the game today since I spent several hours fighting with Wordpress to get it to show custom fonts for all the animals in Percy's drabble. So, at least I finally have that set up if I need custom fonts for something else on the site.
- Since this is the day that the progress report is uploaded, the winning drabble has been scheduled to post tomorrow instead.

### March 24

- ~1375 words of this month's winning drabble written
- ~1250 words written/coded of game.
- Halfway through the fae folklore hub.

### March 25

- Second place drabble finished + edited + uploaded.
- ~1200 words written/coded of game.
- Fae folklore done. The internet hub is fully written, so that means it's time to go back into editing mode before the next update.

### March 26

- ~1100 words of this month's Q & A session written.
- Checked/Edited/Polished ~70 Lines of Code. (~350 words)

- Bugtested all the new variables and the formatting of the new sections of the hub.
- Preliminary Quick Test passed. Oh boy, that took awhile. So many bugs in this section.

## **March 27**

- ~1000+ words of this month's Q & A session written.
- Checked/Edited/Polished ~230+ Lines of Code. (~1300 words)
- Making my way through the true incubi feeding habits confrontation

## **March 28**

- ~400 words of this month's Q & A session written + edited + posted
- Checked/Edited/Polished ~300+ Lines of Code. (~2200 words)
- Nearly done with the truth about incubi feeding section.
- Fighting with the Wordpress utf8 collation database to get special characters like *Just peachy* published on the site

## **March 29**

- Checked/Edited/Polished ~380 Lines of Code (Currently at line 26961 out of 29280, Approx. ~2200 words)
- Incubi feeding section done. Partway through the First Circle investigation hub.
- Checked through all the new variations triggered by the internet research in other parts of the hub. Finally reached the Internet Research itself hub for editing.

## **One Knight Stand**

<https://drabbles.oneknightstand.co/april-fools-meet-greet/>

[Drabble: April Fool's Meet & Greet \(Interlude Percy\)](#)

## **March 24**

# INTERLUDE

## PERCY

And

the winner for March's drabble with 24 votes is *"Percy's POV meeting of Merlin, Adrian, and MC"* at 1695 words.

Guest-starring... a whole bunch of other people and animals as Percy's Pocket (& Nonpocket) Menagerie along with his family makes their debut. Yes, everyone mentioned here is... around... in the main game as well. The wildlife biologist MC is the one who most likely to have noticed some of this stuff going on.

**Password:** cuckoos\_r\_us

### [One Knight Stand](#)

<https://drabbles.oneknightstand.co/its-murdering-time/>

[Drabble: It's Murdering Time! \(Interlude Adrian\)](#)

[March 26](#)

# INTERLUDE

## ADRIAN

And

the runner-up for March's drabble with 23 votes is *"Adrian's POV of Serial Killer MC Decapitating the Blob"* at 1386 words.

Adrian is only slightly relieved that "It's Toweling Time!" didn't win instead. Slightly. And may now be traumatized over certain 1980s cult hit horror movies.

**Password:** guillotines\_r\_us

### [One Knight Stand](#)

[Protected: March 2025 - Questions & Answers \(Extended\)](#) To view this content, you must be a member of Hazard's Patreon at \$4 or more Already a qualifying Patreon member? Refresh to access this content. You cannot copy content of this page  
<https://drabbles.oneknightstand.co/march-2025-questions-answers-extended/>

[March 2025 - Questions & Answers \(Extended\)](#)

[4 days ago](#)



# QUESTIONS & ANSWERS

As suggested by the Greater Circle and voted on by the Greater/Lesser Circle tiers, it's the March Question & Answer session coming in at 2458 words. We have an extra special session coming to you today, starring Adrian, Audrey III, and the Magic 8-ball!

Yes, that's everyone who had a winning singular question aimed towards them this month. Luckily (for Adrian) several "to everyone" questions also won, so we have four party-crashers this time as well.

**Password:** all\_by\_myself\_with\_audreyIII

[Suggestions for April Q&A and Drabble \(Spicy Side Stories Included\)](#)

[12 hours ago](#)



Hey Greater Circle Members, here's where you can suggest your ideas for the next drabble/side story, as well as questions aimed at the characters. (Also, feel free to re-suggest any of the old topics & questions that didn't win the previous votes.)

This month's potential holiday scenarios include: Belated April Fools, Passover, Easter, Earth/Arbor Day

This post will remain open until 11:59 PM Eastern on April 13th and will be voted on by the Lesser Circle & above tiers for the month of April.

[Poll: April Far Future Snippet](#)

[3 hours ago](#)

Who do you want to be the main focus of the next far future snippet? (Leaving out ~~404 Error: Not Found~~ as still too spoilery at this point + Adrian being on strike)

Poll will remain open until April 10th, 11:59 PM eastern.

Percy

Cassandra

Vivian

Lorelei

Merlin

Broderick

Arthur

Gwen

A Watcher in Avalon

A Colluder in the Other World

Red Shirt at the Rest Stop As the Fuckery is Going On

Shenanigans Back in Camelot

Something's in the Damn Warehouse

27 votes total · 7 days left